Traveller 5

H Rhylanor

(Spinward Marches)

SUBSECTOR GUIDE

mad.max.4703@mail.com

General Details for Imperial Forces.

5FW style System box.

T4 Imperial Squadrons & Captains.

T4 Pocket Empires & Troops.

T5 System maps.

Links to relevant data online.

Nobility.

R U Ready 4 WAR? - Indispensable Notebook

Imperial Naval Intelligence for Travellers.

5FW style System box.

T4 Imperial Squadrons & Commodores.

T4 Pocket Empires Troops.

T5 System maps.

Links to relevant data online.

Power, Politics & Planets

Does not contain rules:
but 5FW, IE, IS, PE, MgT or any other should work.

---

maggot.iiss@sky.com

Saarpuhii
Engegueklii Agushdakemgam (Call me Klii)
Duke of Kesali (Vland/2737)
Co Starring - Walter the Wobot!
(with a lithp - Dukes' Butler)

Marx Sagaa (a.k.a. Markii)
Baron of Fraynj (Gushmege/1623)

Tracii
#11, Chief of Supply (Lt.Cmdr.),
BCF Shurduu,
154th BRS

Debii
#104, Executive Officer (Lt.Cmdr.),
BR Galek,
154th BRS

Fergii
#88, Troop Commander (Captain O3), Delta Troop (Lift Cavalry)
5th Squadron (Lift Cavalry), 4518th LIR,
Final Victory At Uakye

Jimii
#279, Platoon Leader (Lt. O2),
3rd Platoon, Delta Troop (Lift Cavalry),
5th Squadron (Lift Cavalry), 4518th LIR
MCG Battle of Mongo

Iggii (Vargr)
TAS Member OF Galis (Delphi/0918) NOT FROM!

Commodore Fergiison

H Rhylanor(Spinward Marches)

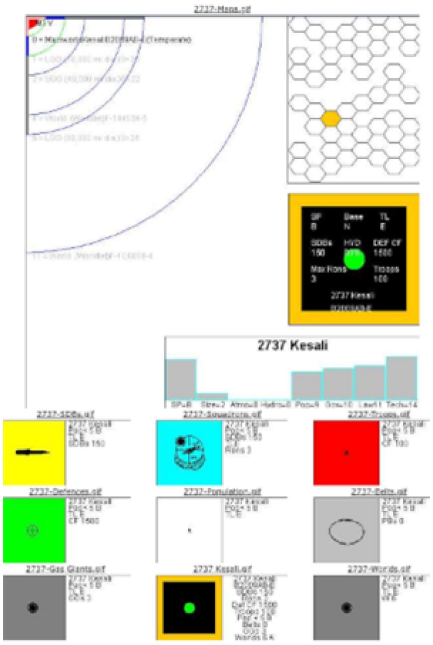
The Traveller game in all forms is owned by Far Future Enterprises.
1977 - 2020 Far Future Enterprises.
is a registered trademark of Far Future Enterprises.
Far Future permits web sites and fanzines for this game, provided it contains this notice, that Far Future is notified, and subject to a withdrawal of permission on 90 days notice.

Any use of Far Future Enterprises's copyrighted material or trademarks anywhere in this document and its files should not be viewed as a challenge to those copyrights or trademarks. In addition, any program/articles/file on this site cannot be republished or distributed without the consent of the author who contributed it

Be Pure, Be Vigilant, BEHAVE!

Sweeter after difficulties

Nihil verum nisi mors
Only Death is Real!



SYSTEM ORBIT MAP

Red = Inner: Green = Habitable: Blue = Outer

Pink Bar = 10D Blue Bar = 100 D Grey Bar = 1000D

SUBSECTOR MAP

Shows local systems in subsector

TAS indicator for selected world

5FW STYLE SYSTEM BOX

Outer Box = TAS zone

Inner Box = Atmosphere

Green Circle = Size

Blue Circle = Hydrographics

UWP DATA DISPLAY

Shows UWP on a vertical scale for comparisons with other worlds

and as a visual reference value.

Lower System Detail Boxes

For general combat capability assessments.

Relevant data required for Space and Land operations during combat with

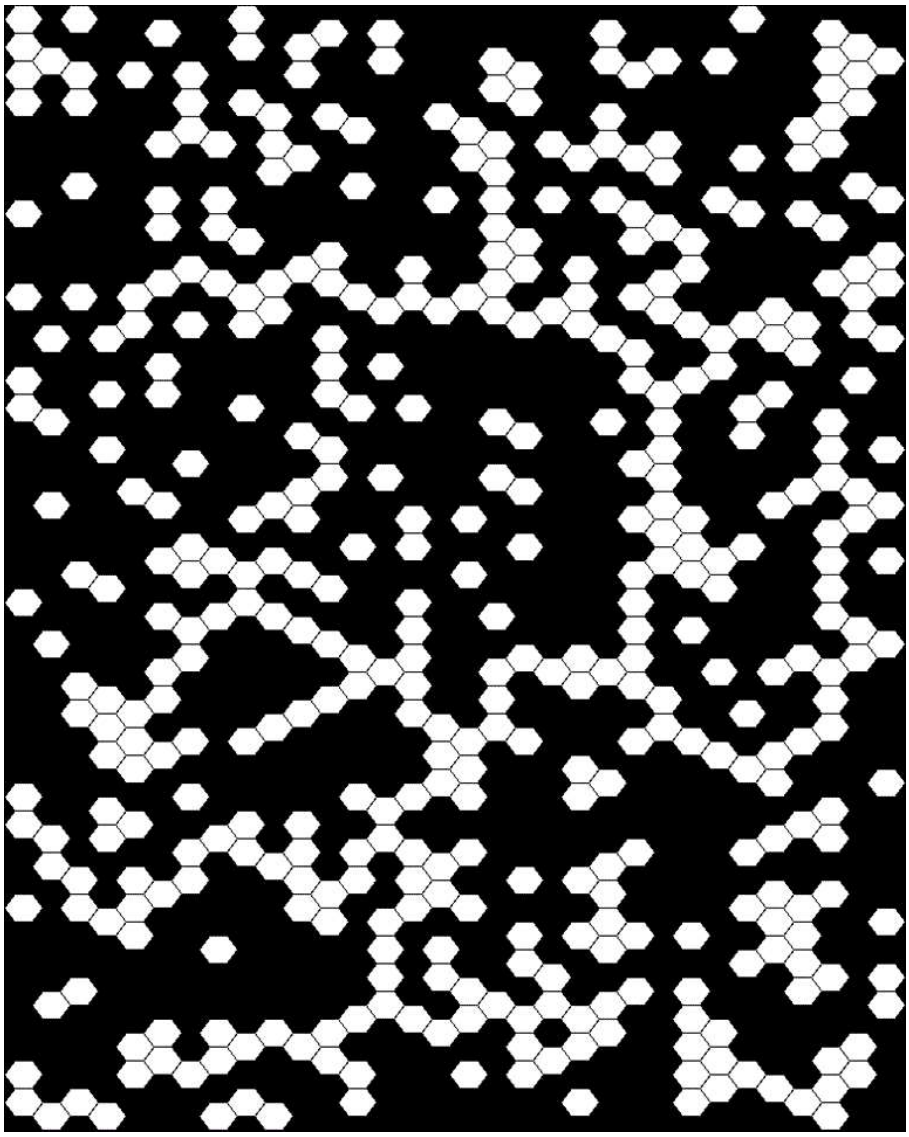
Fifth Frontier War and Invasion Earth

OR

Pocket Empires and Imperial Squadrons

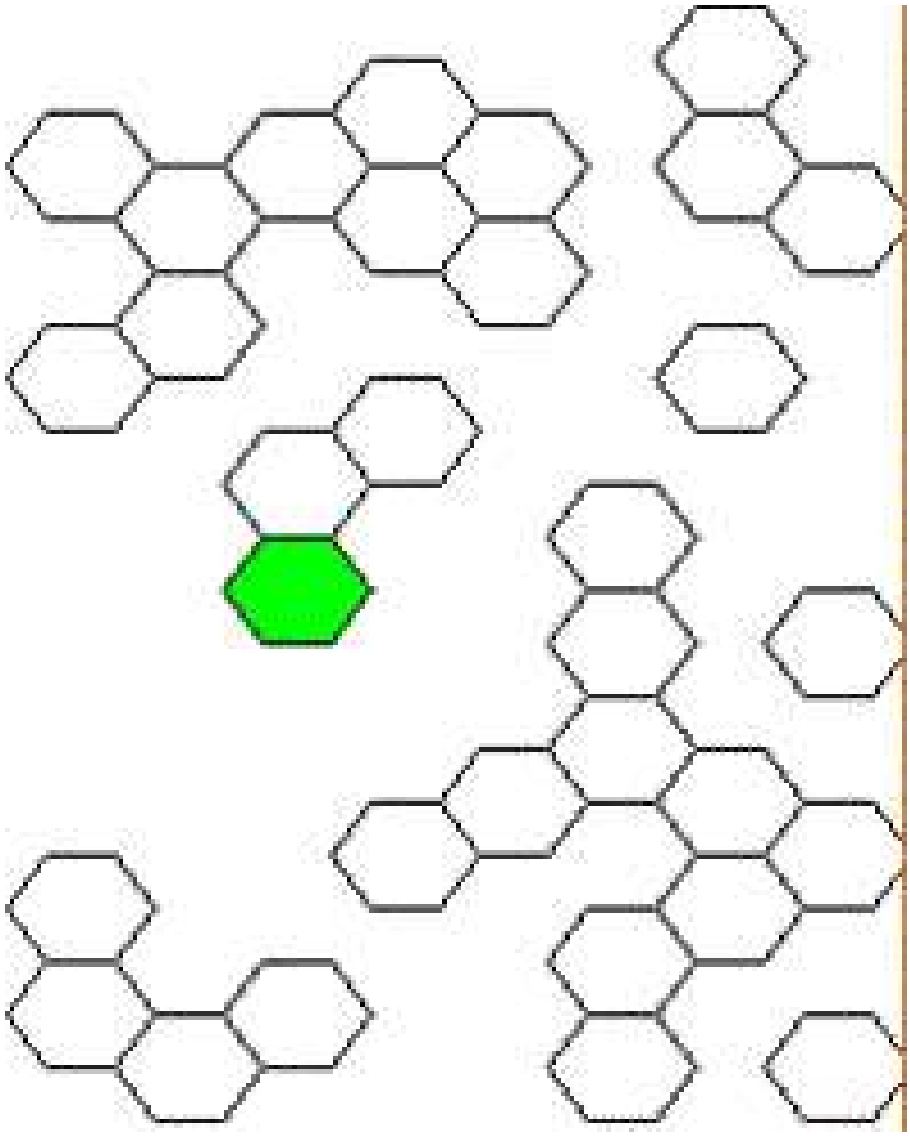
Left	Mid	Right
Yellow = Scout / SDBs	Cyan = Navy / Rons	Red = Marine / Troops
Green = Army / Defences	White = Other / Pop	Lt. Grey = Merchant / Belts
Grey = Gas Giants	Coloured = Mainworld	Grey = Other Worlds

H Rhylanor(Spinward Marches)



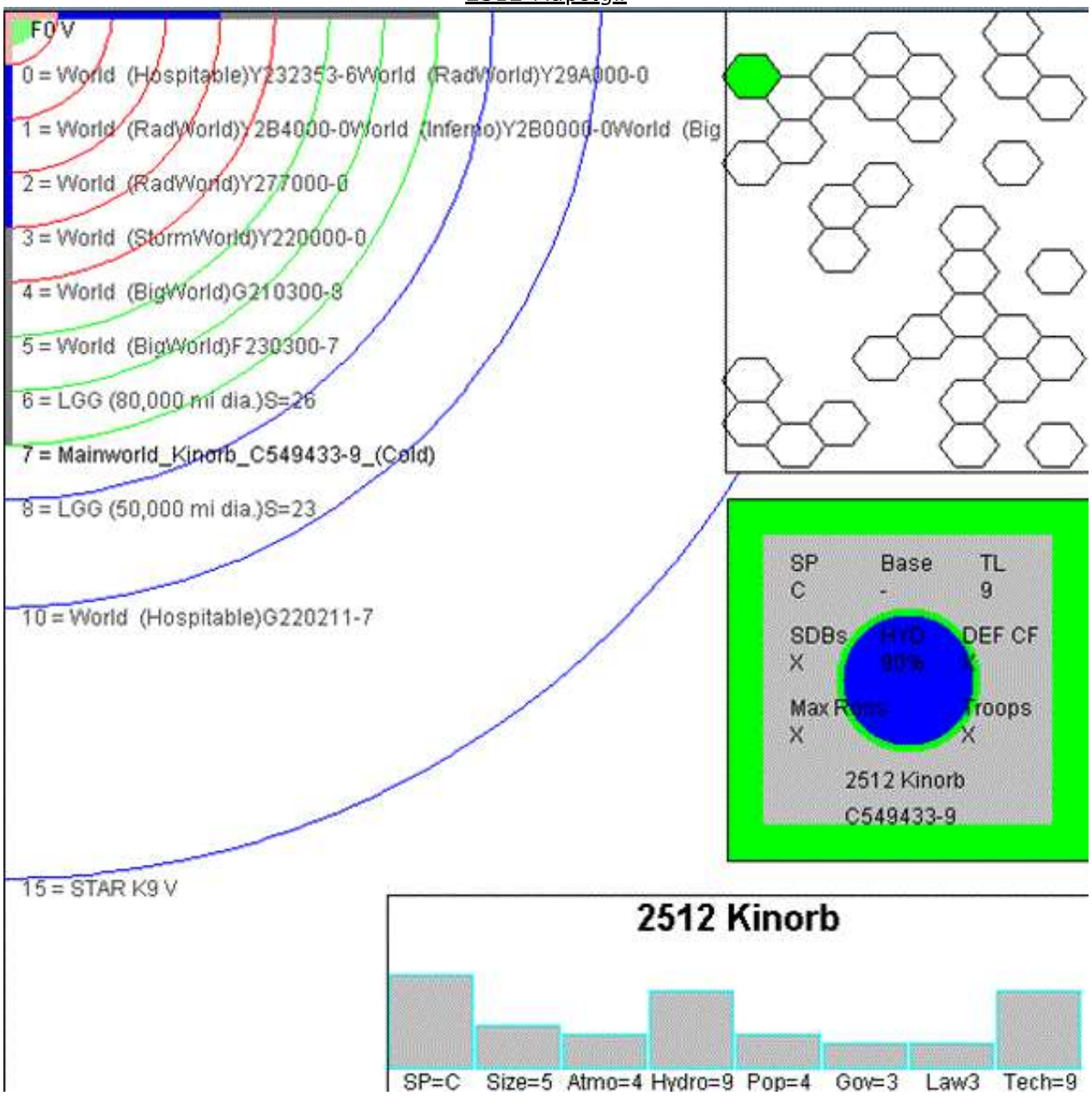
A = Cronor
B = Jewell
C = Regina
D = Aramis
E = Querion
F = Vilis
G = Lanth
H = Rhylanor
I = Darrian
J = Sword Worlds
K = Lunion
L = Mora
M = Five Sisters
N = District 268
O = Glisten
P = Trin's Veil

SUBSECTOR CAPITAL
Spinward Marches/H Rhylanor/2716 Rhylanor

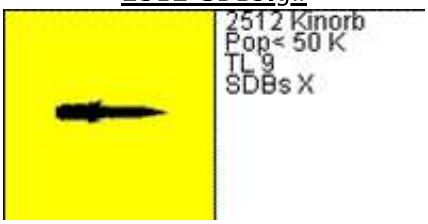


--UWP--

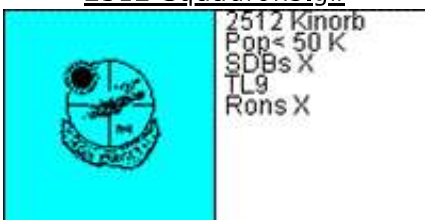
2512-Maps.gif



2512-SDBs.gif



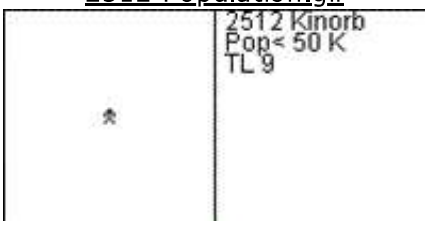
2512-Squadrons.gif



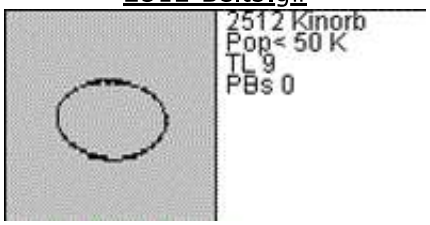
2512-Troops.gif

2512-Defences.gif

2512-Population.gif



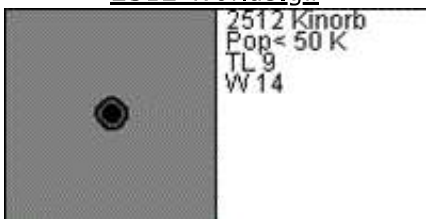
2512-Belts.gif



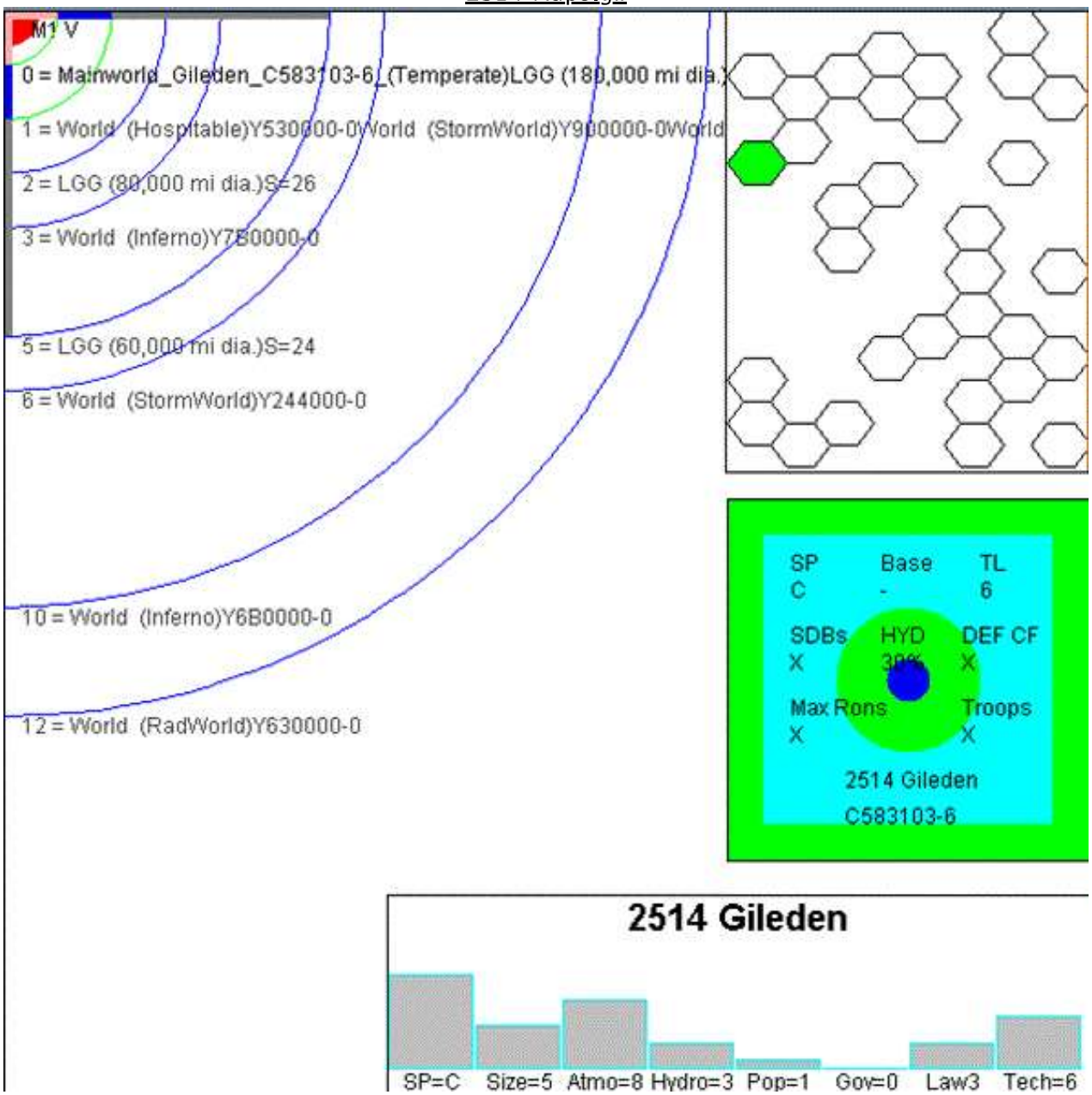
2512-Gas Giants.gif

2512 Kinorb.gif

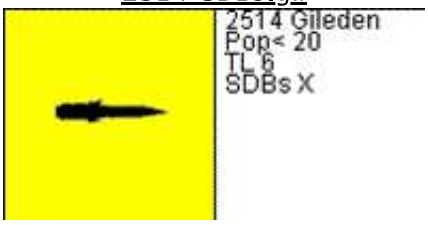
2512-Worlds.gif



2514-Maps.gif



2514-SDBs.gif

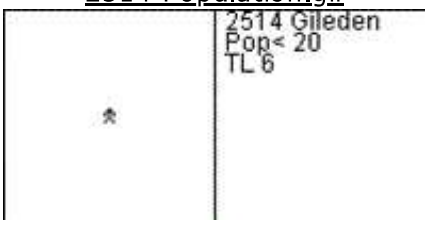


2514-Squadrons.gif

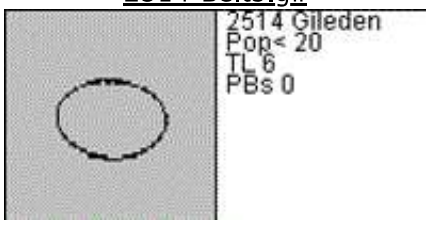
2514-Troops.gif

2514-Defences.gif

2514-Population.gif

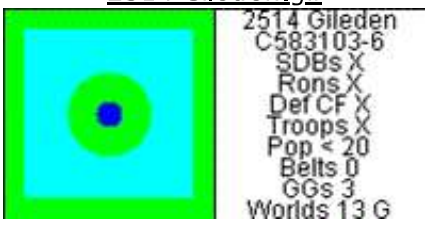


2514-Belts.gif



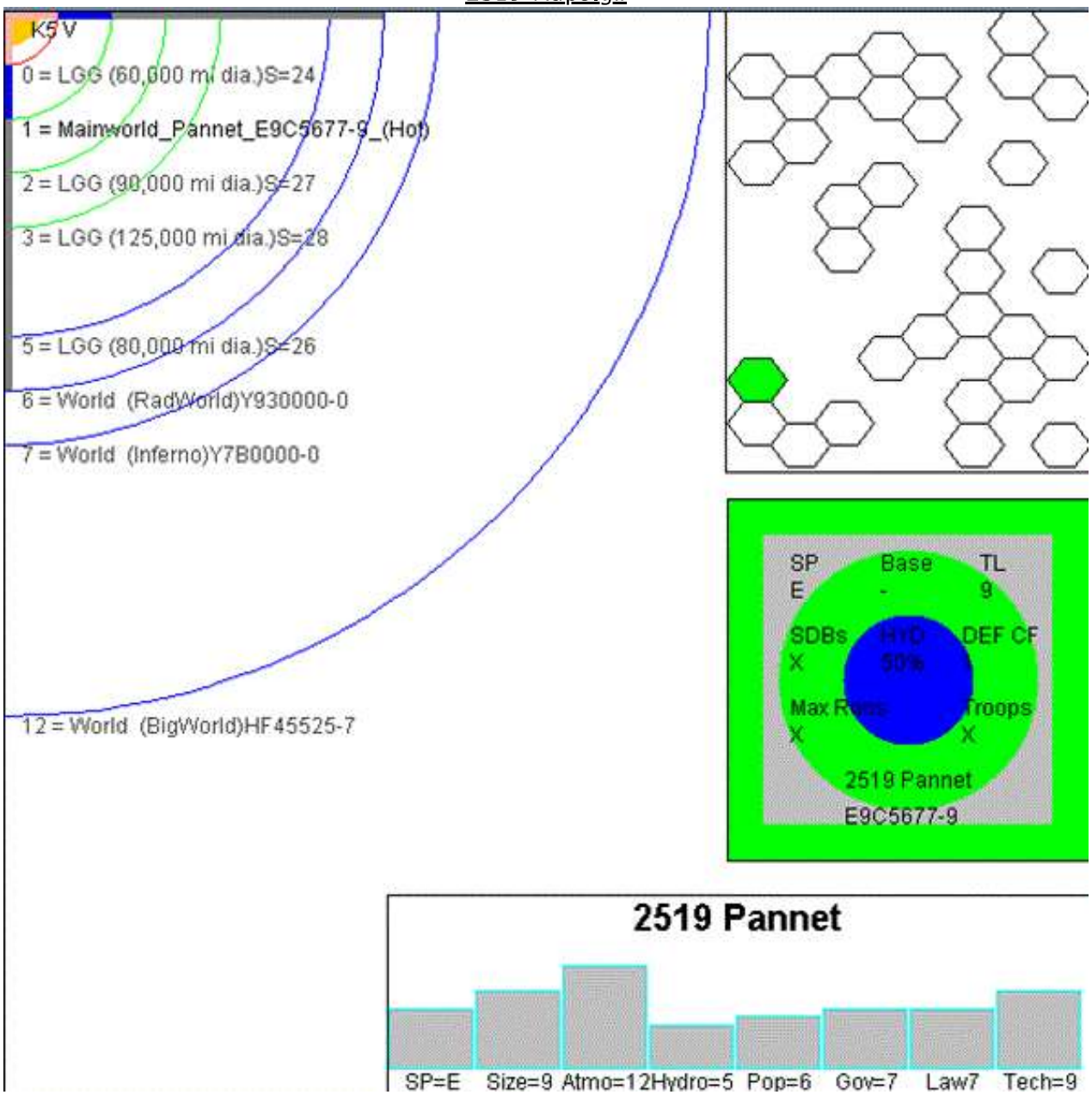
2514-Gas Giants.gif

2514 Gileden.gif

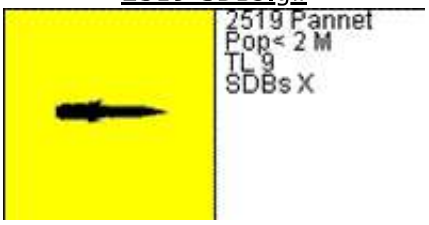


2514-Worlds.gif

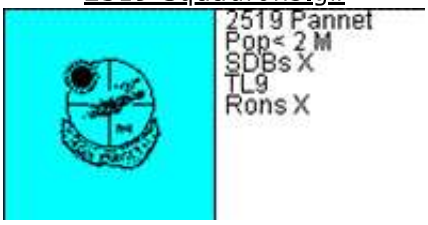
2519-Maps.gif



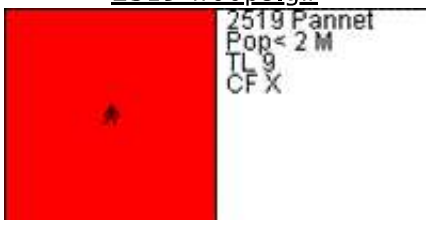
2519-SDBs.gif



2519-Squadrons.gif

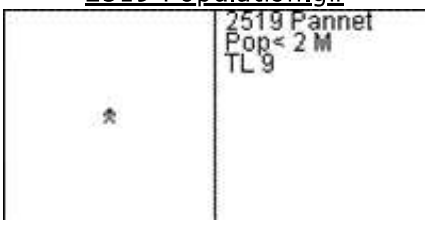


2519-Troops.gif

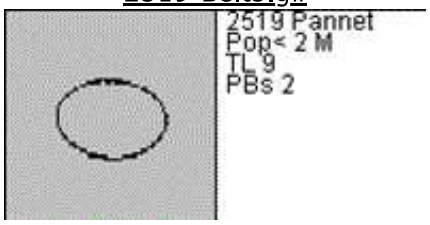


2519-Defences.gif

2519-Population.gif



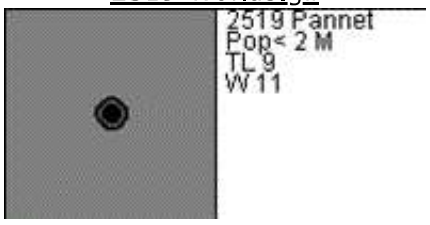
2519-Belts.gif



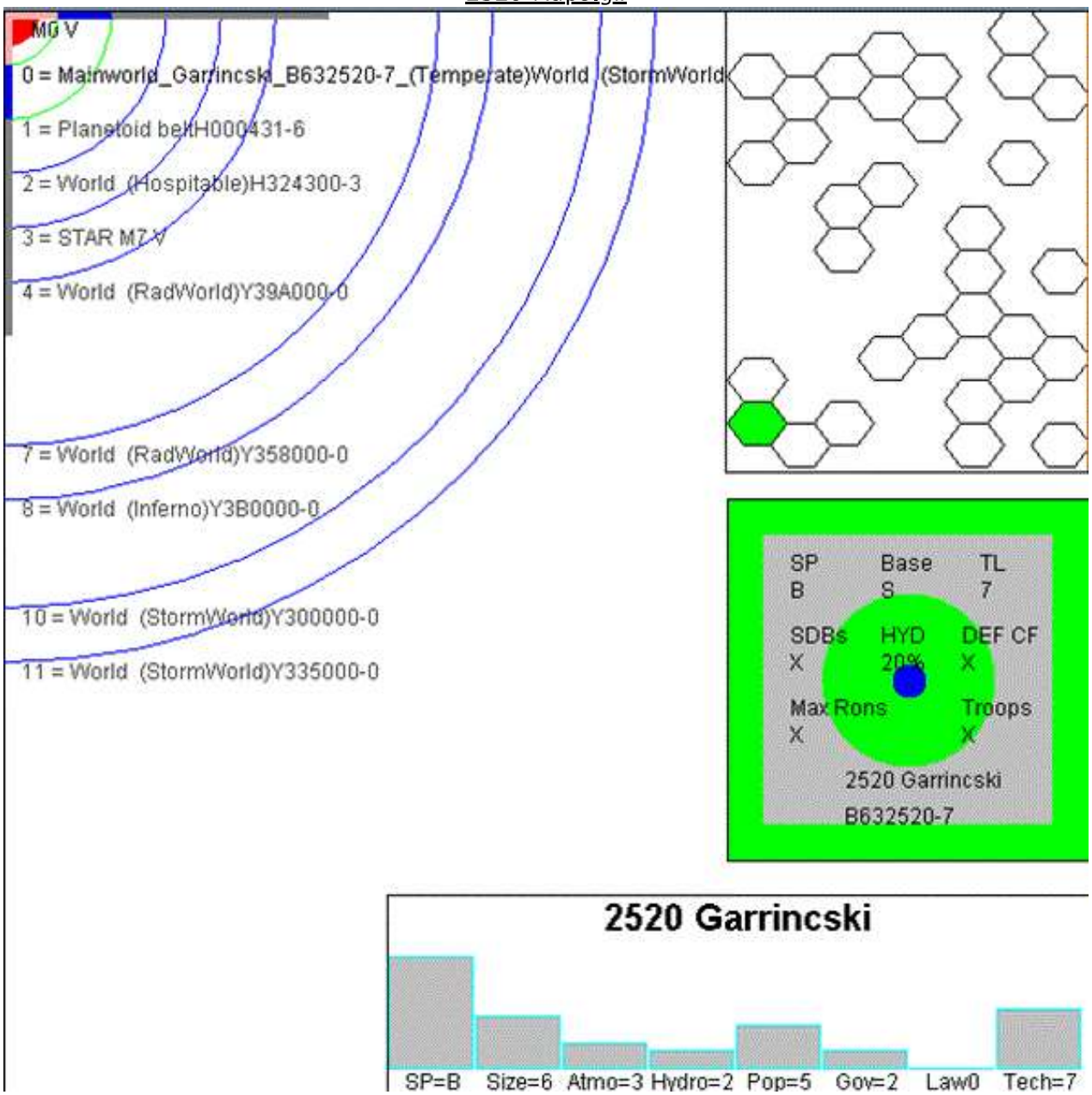
2519-Gas Giants.gif

2519 Pannet.gif

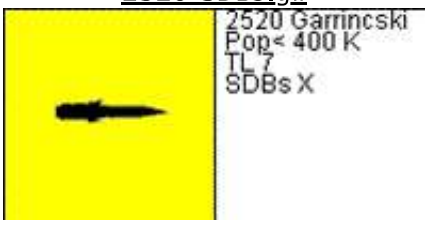
2519-Worlds.gif



2520-Maps.gif



2520-SDBs.gif

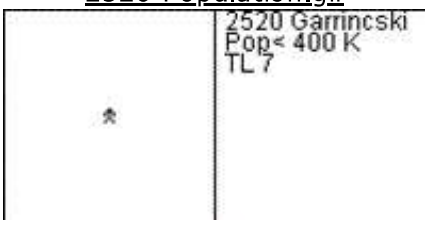


2520-Squadrons.gif

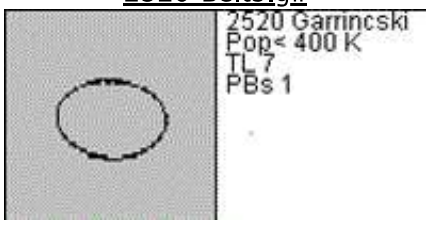
2520-Troops.gif

2520-Defences.gif

2520-Population.gif

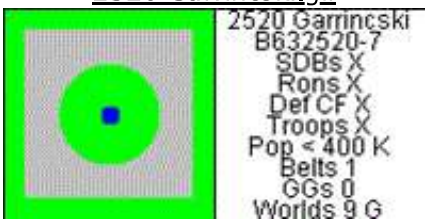


2520-Belts.gif

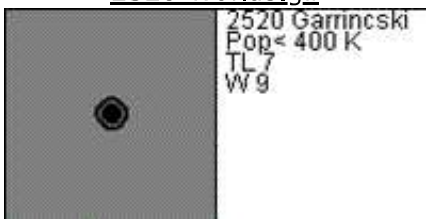


2520-Gas Giants.gif

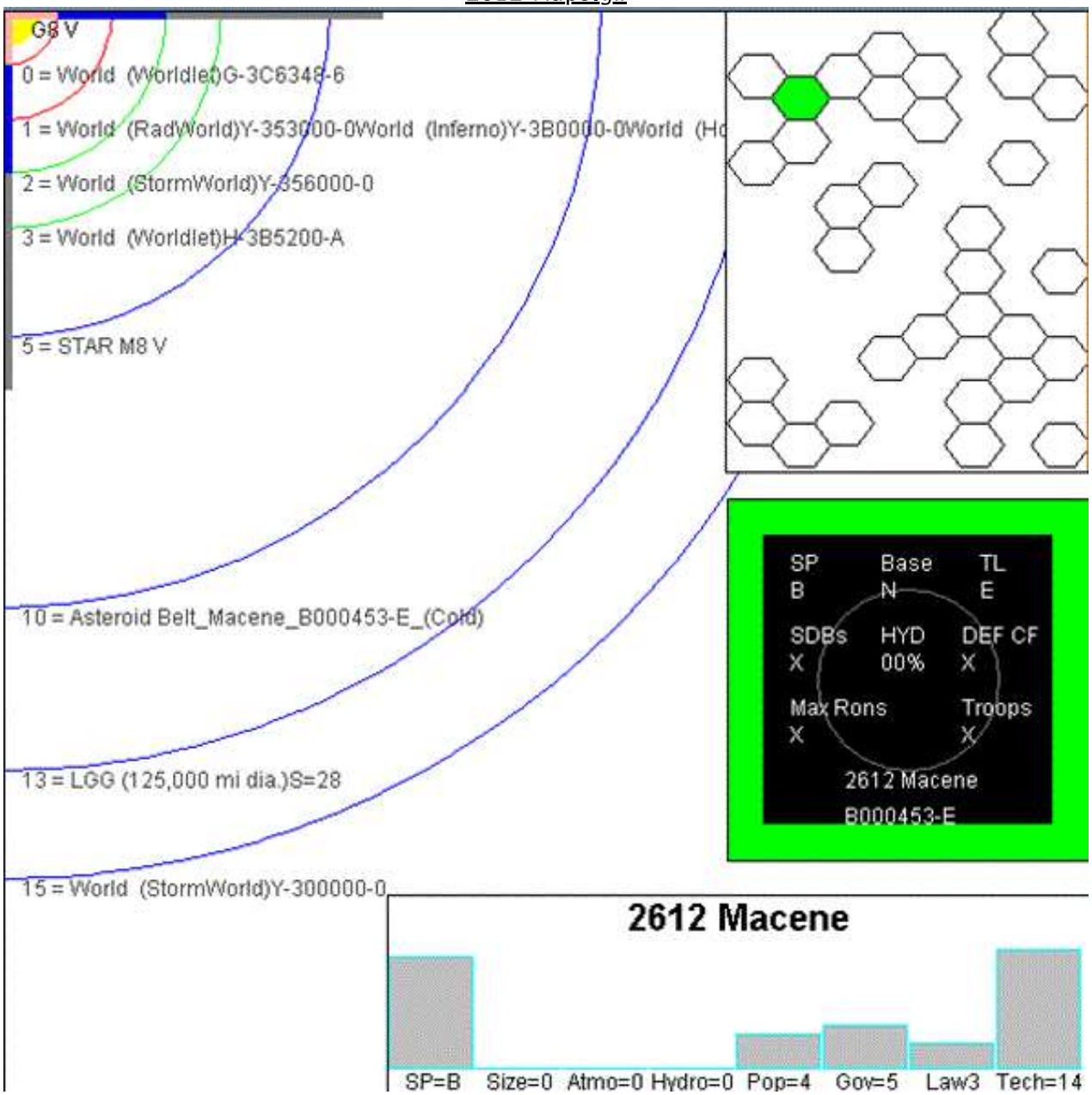
2520 Garrincski.gif



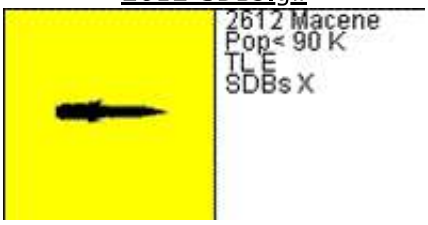
2520-Worlds.gif



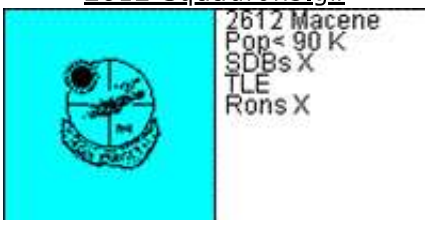
2612-Maps.gif



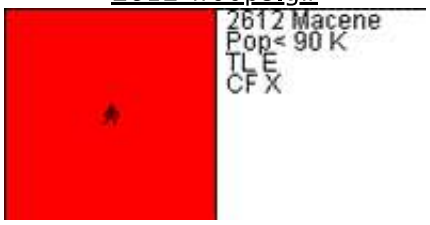
2612-SDBs.gif



2612-Squadrons.gif

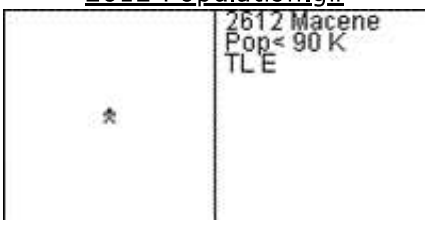


2612-Troops.gif

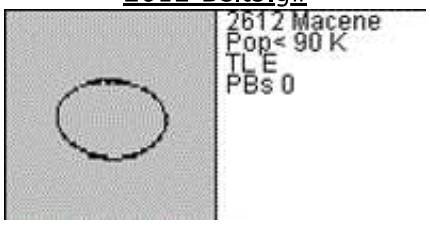


2612-Defences.gif

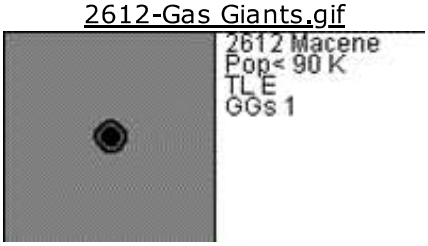
2612-Population.gif



2612-Belts.gif

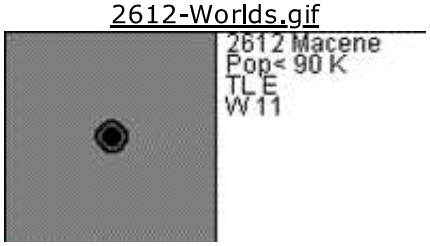


2612-Gas Giants.gif

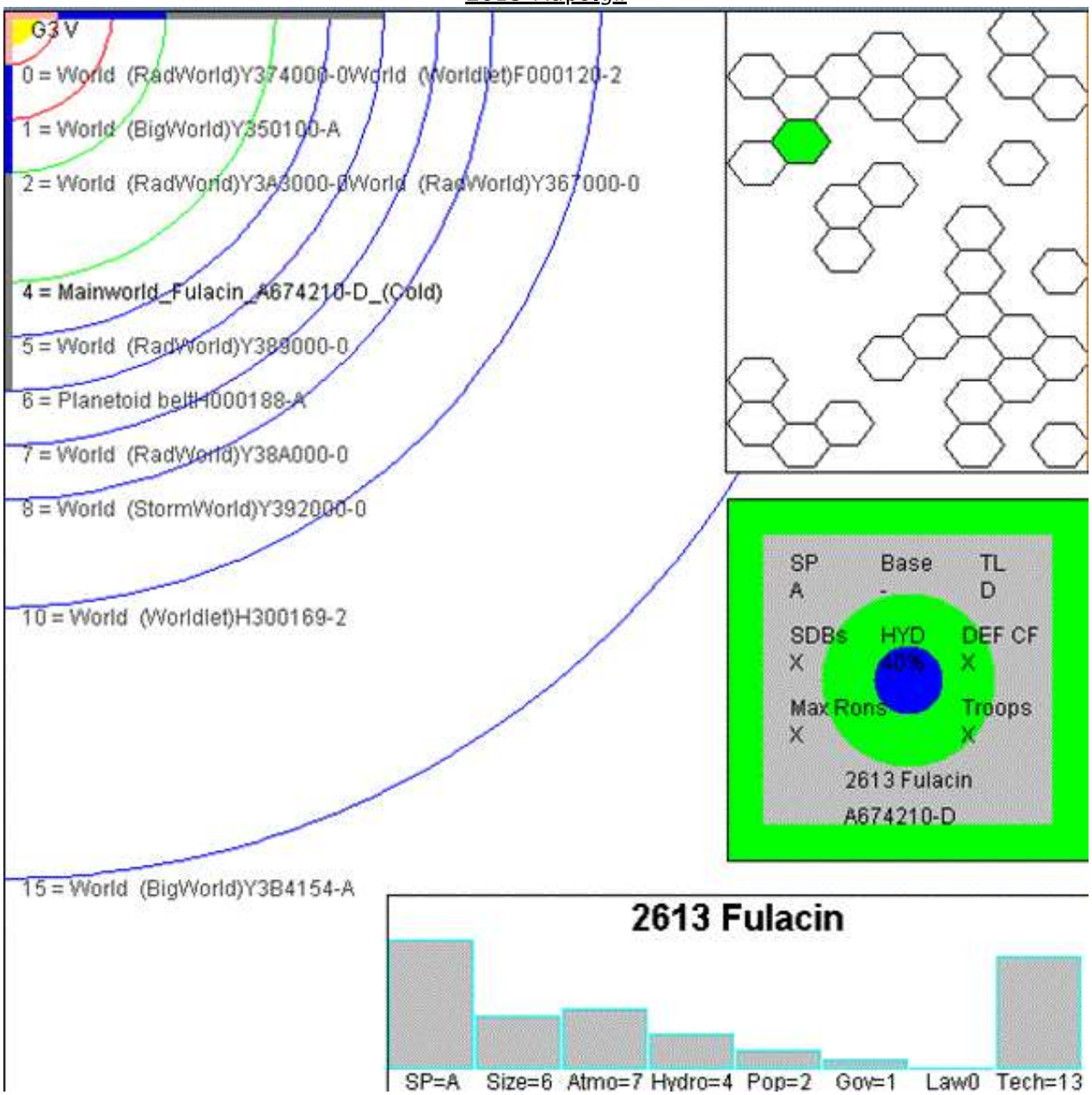


2612 Macene.gif

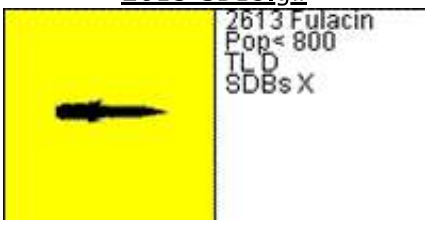
2612-Worlds.gif



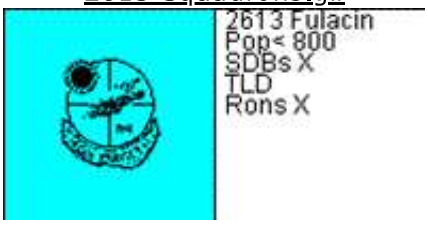
2613-Maps.gif



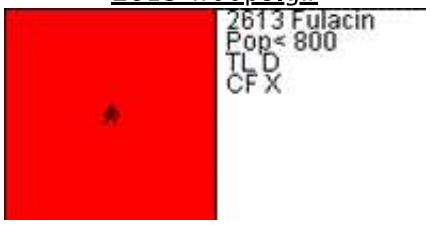
2613-SDBs.gif



2613-Squadrons.gif

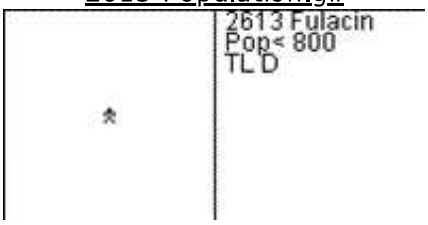


2613-Troops.gif

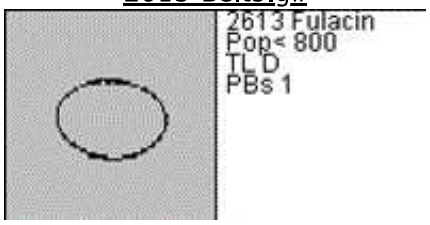


2613-Defences.gif

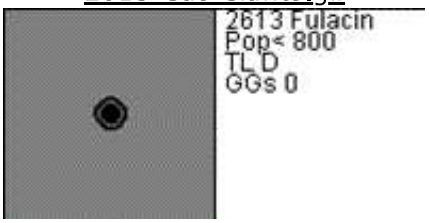
2613-Population.gif



2613-Belts.gif

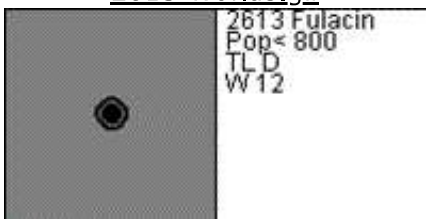


2613-Gas Giants.gif

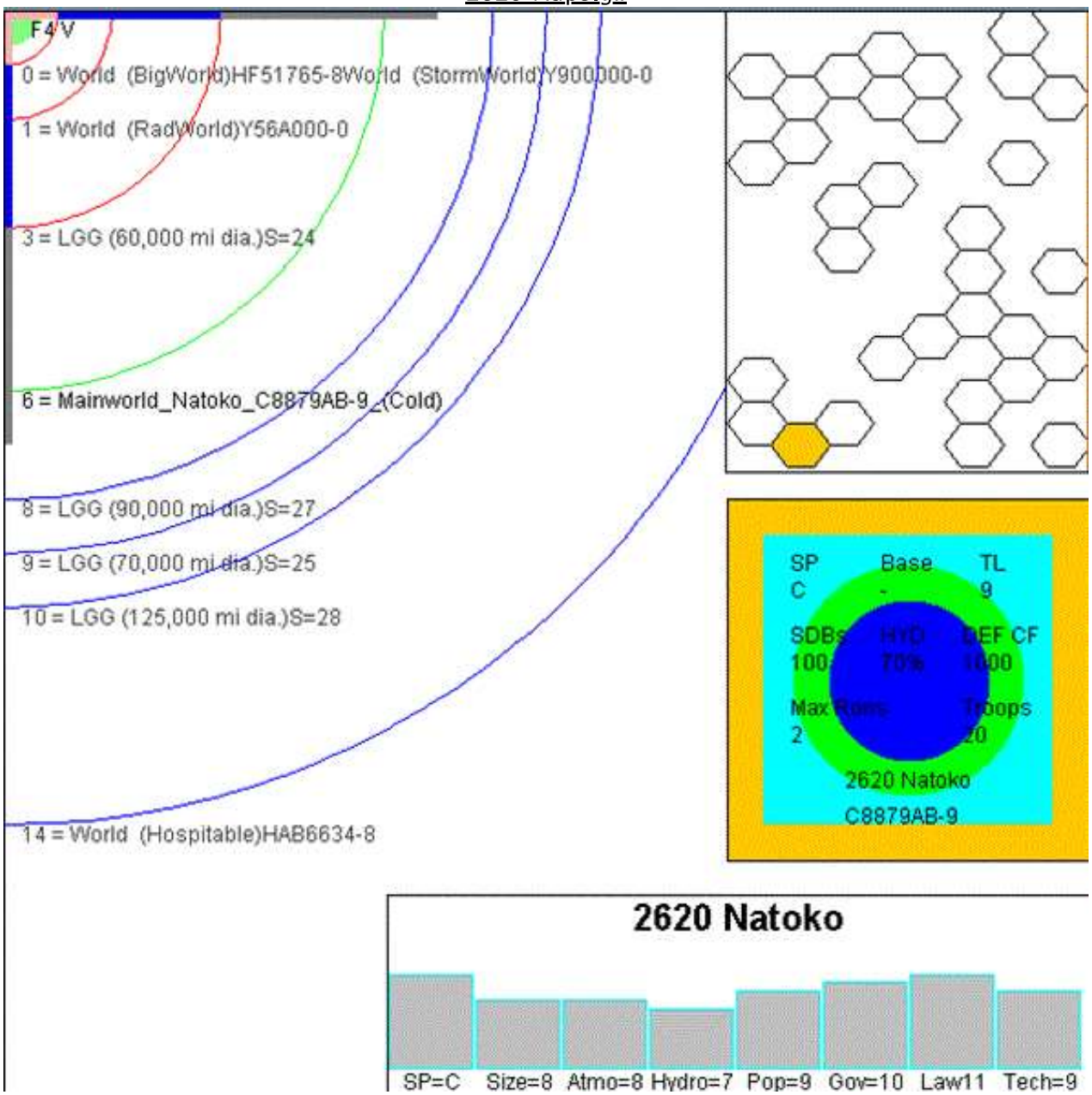


2613 Fulacin.gif

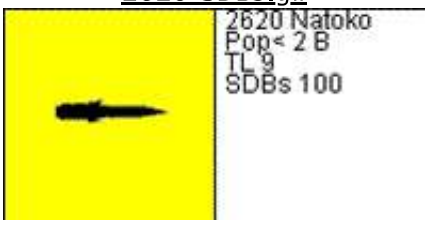
2613-Worlds.gif



2620-Maps.gif

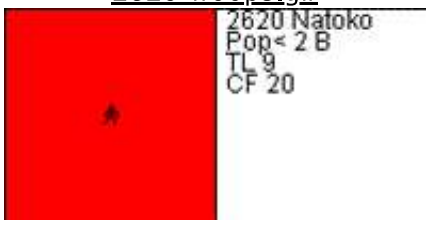


2620-SDBs.gif



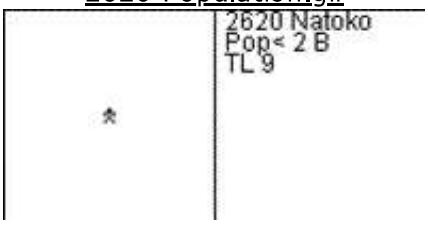
2620-Squadrons.gif

2620-Troops.gif

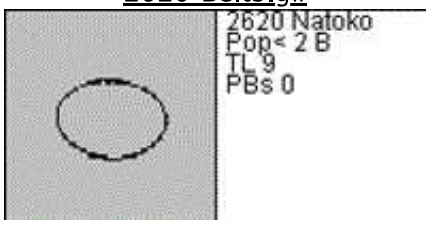


2620-Defences.gif

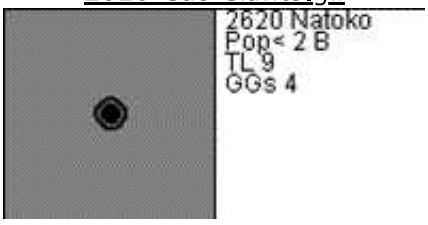
2620-Population.gif



2620-Belts.gif

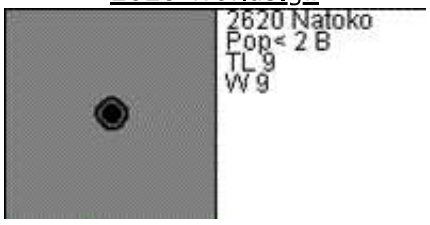


2620-Gas Giants.gif

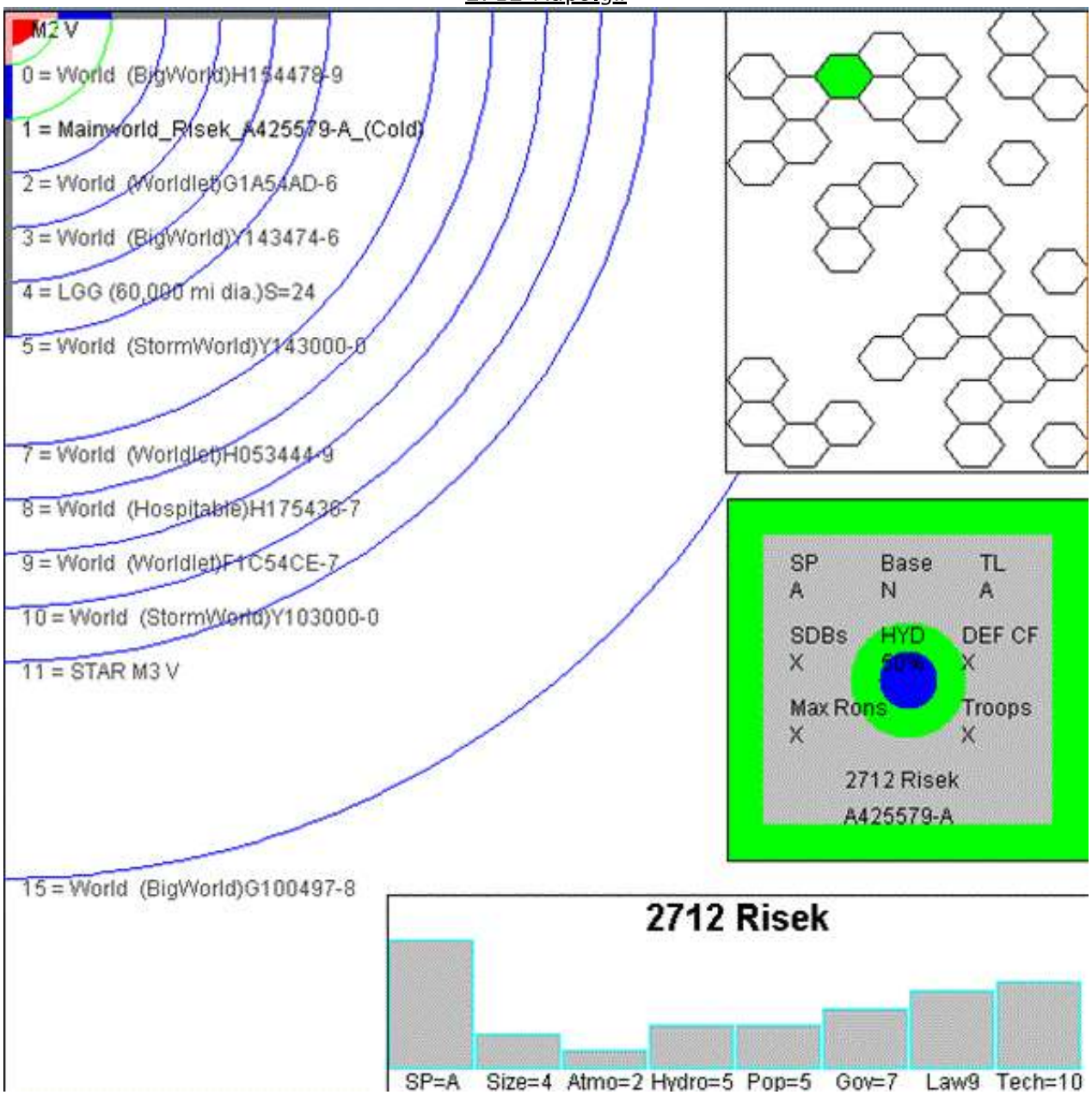


2620 Natoko.gif

2620-Worlds.gif



2712-Maps.gif



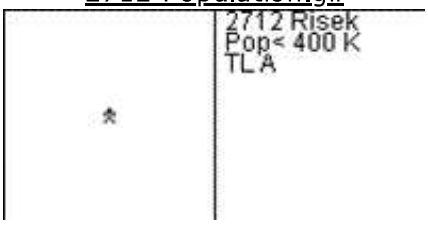
2712-SDBs.gif

2712-Squadrons.gif

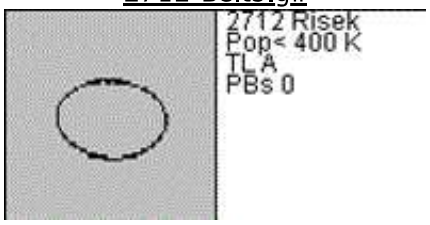
2712-Troops.gif

2712-Defences.gif

2712-Population.gif

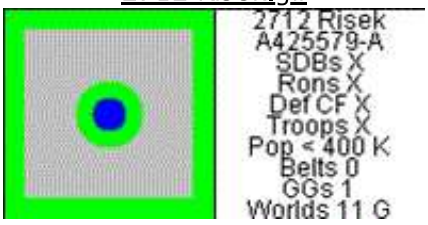


2712-Belts.gif



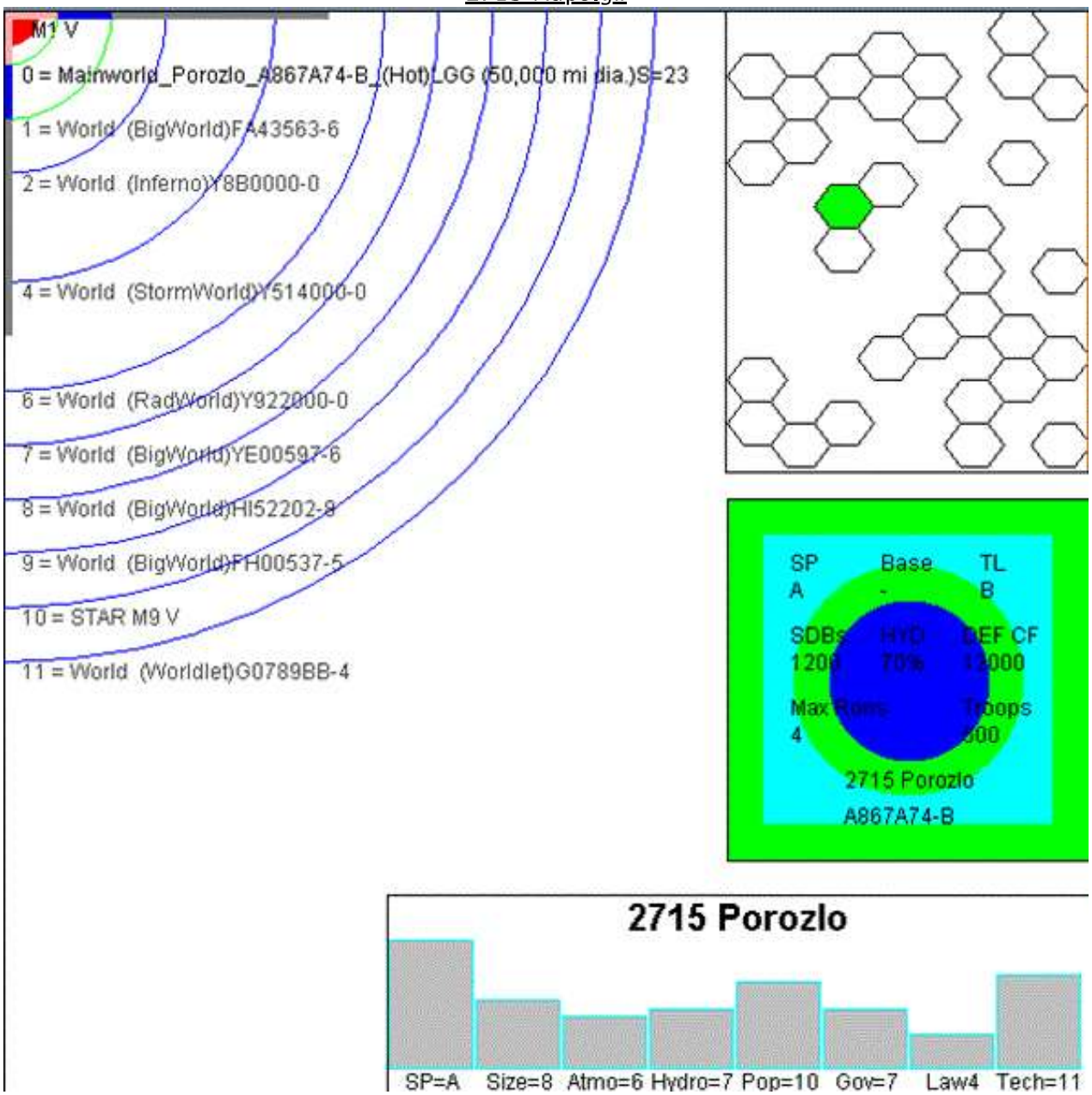
2712-Gas Giants.gif

2712 Risek.gif

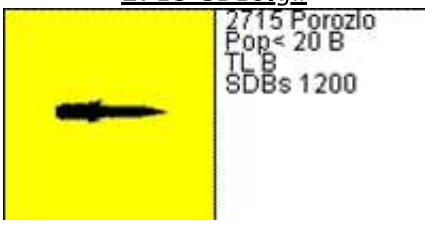


2712-Worlds.gif

2715-Maps.gif

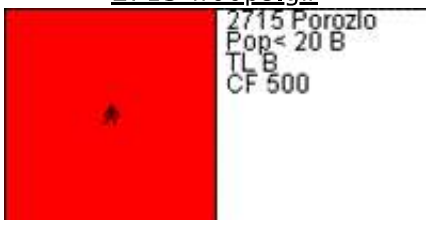


2715-SDBs.gif



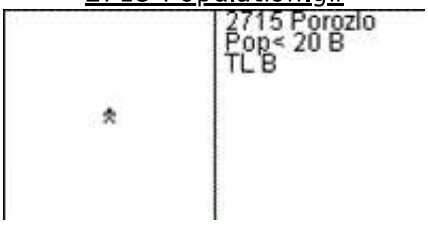
2715-Squadrons.gif

2715-Troops.gif

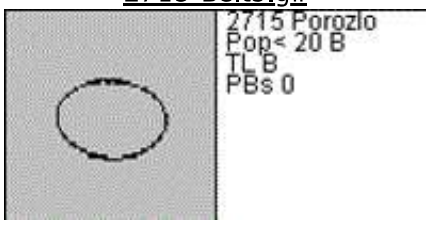


2715-Defences.gif

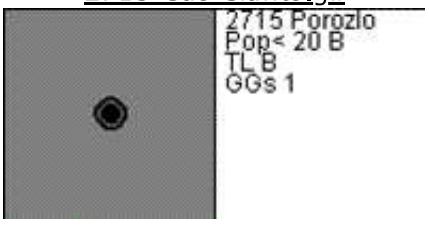
2715-Population.gif



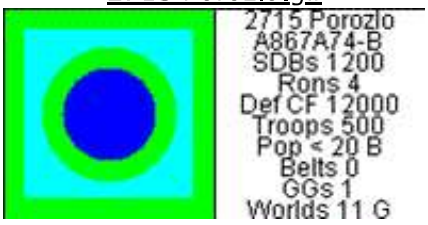
2715-Belts.gif



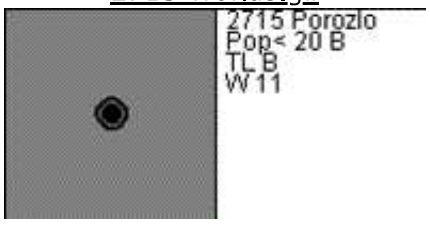
2715-Gas Giants.gif



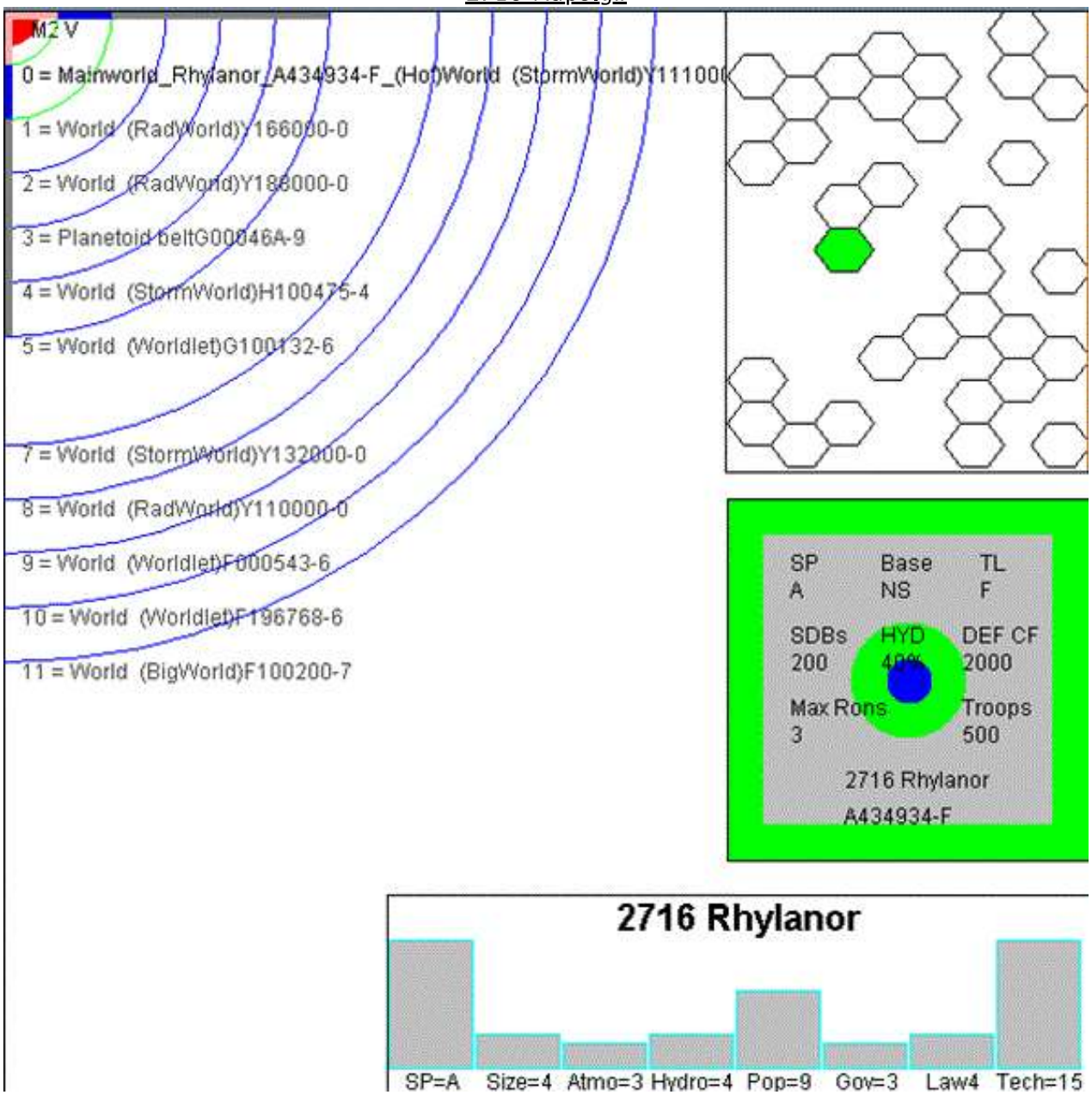
2715 Porozlo.gif



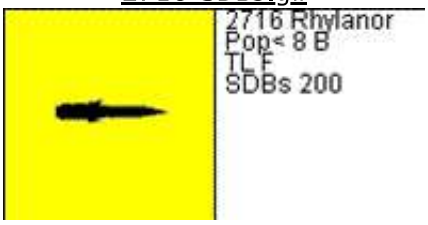
2715-Worlds.gif



2716-Maps.gif



2716-SDBs.gif

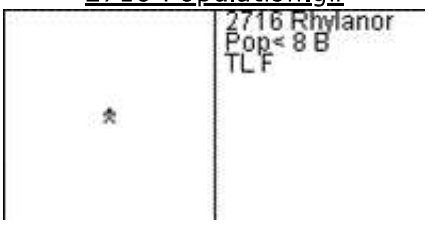


2716-Squadrons.gif

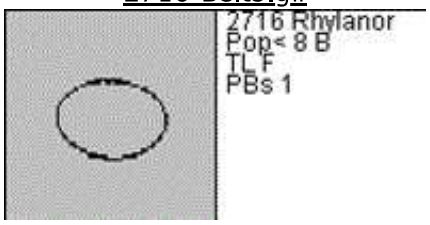
2716-Troops.gif

2716-Defences.gif

2716-Population.gif



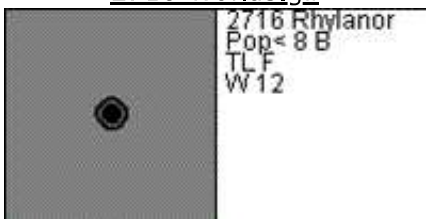
2716-Belts.gif



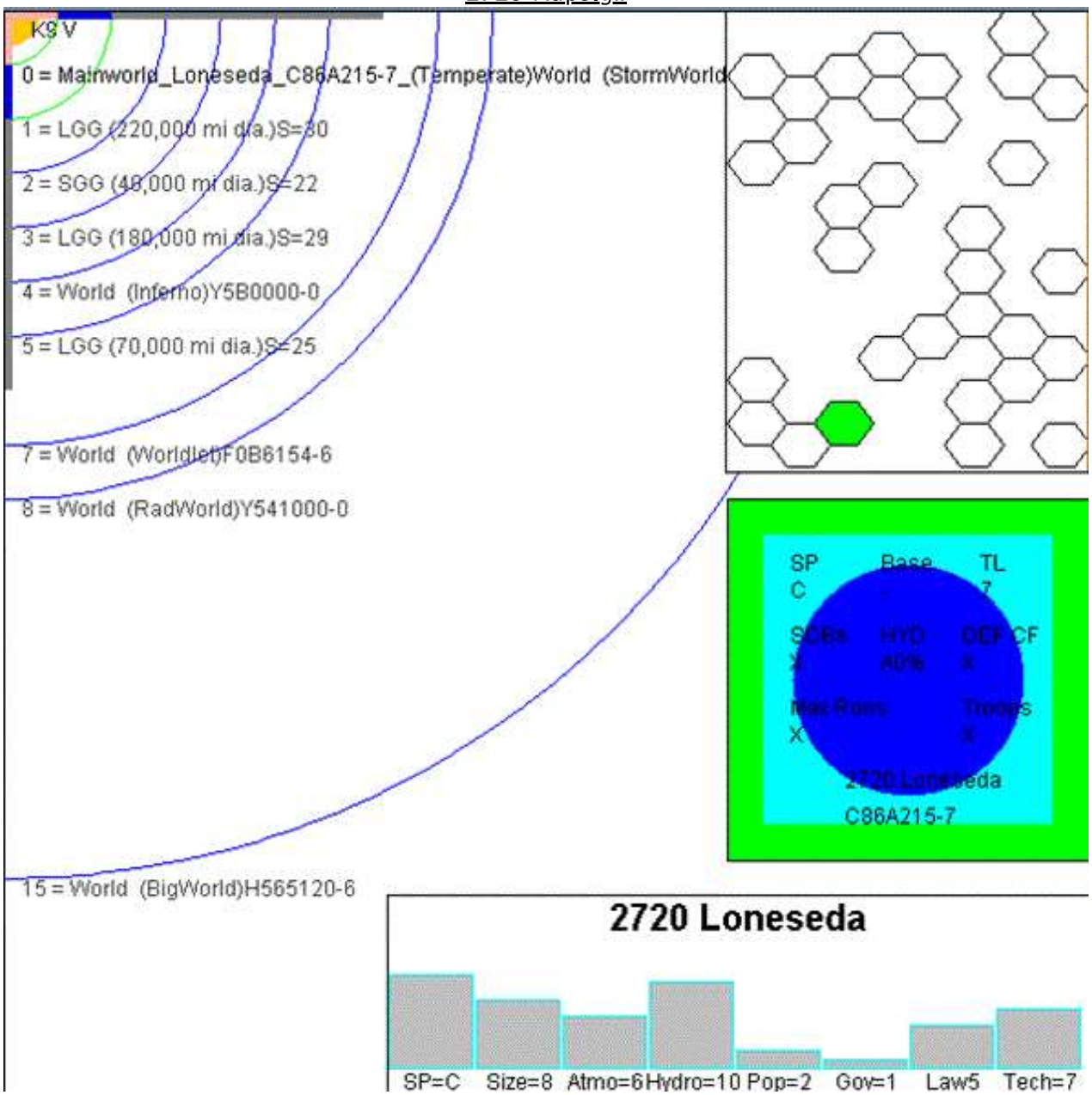
2716-Gas Giants.gif

2716 Rhylanor.gif

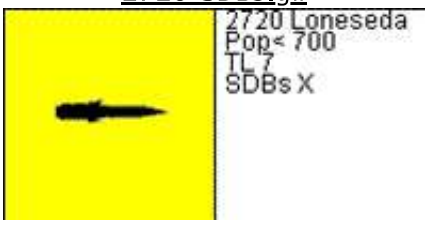
2716-Worlds.gif



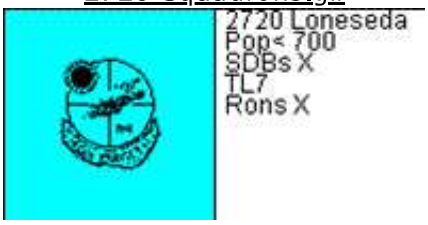
2720-Maps.gif



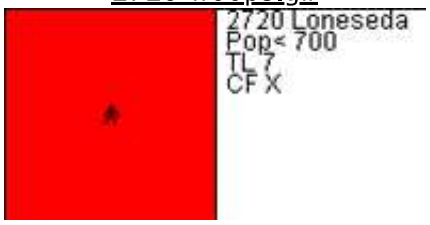
2720-SDBs.gif



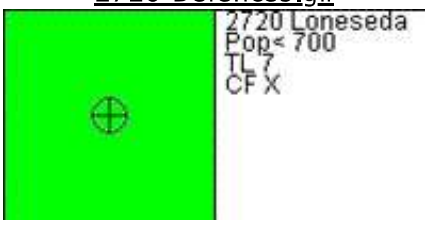
2720-Squadrons.gif



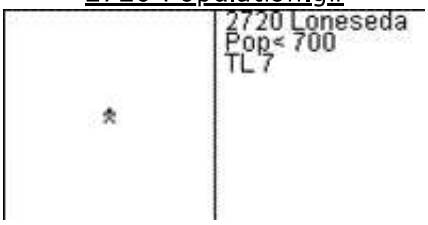
2720-Troops.gif



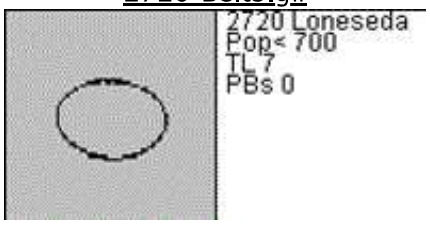
2720-Defences.gif



2720-Population.gif



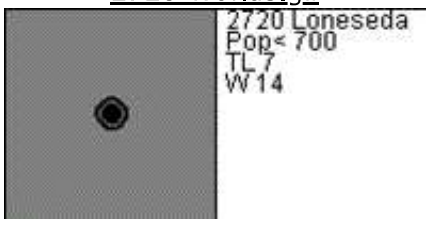
2720-Belts.gif



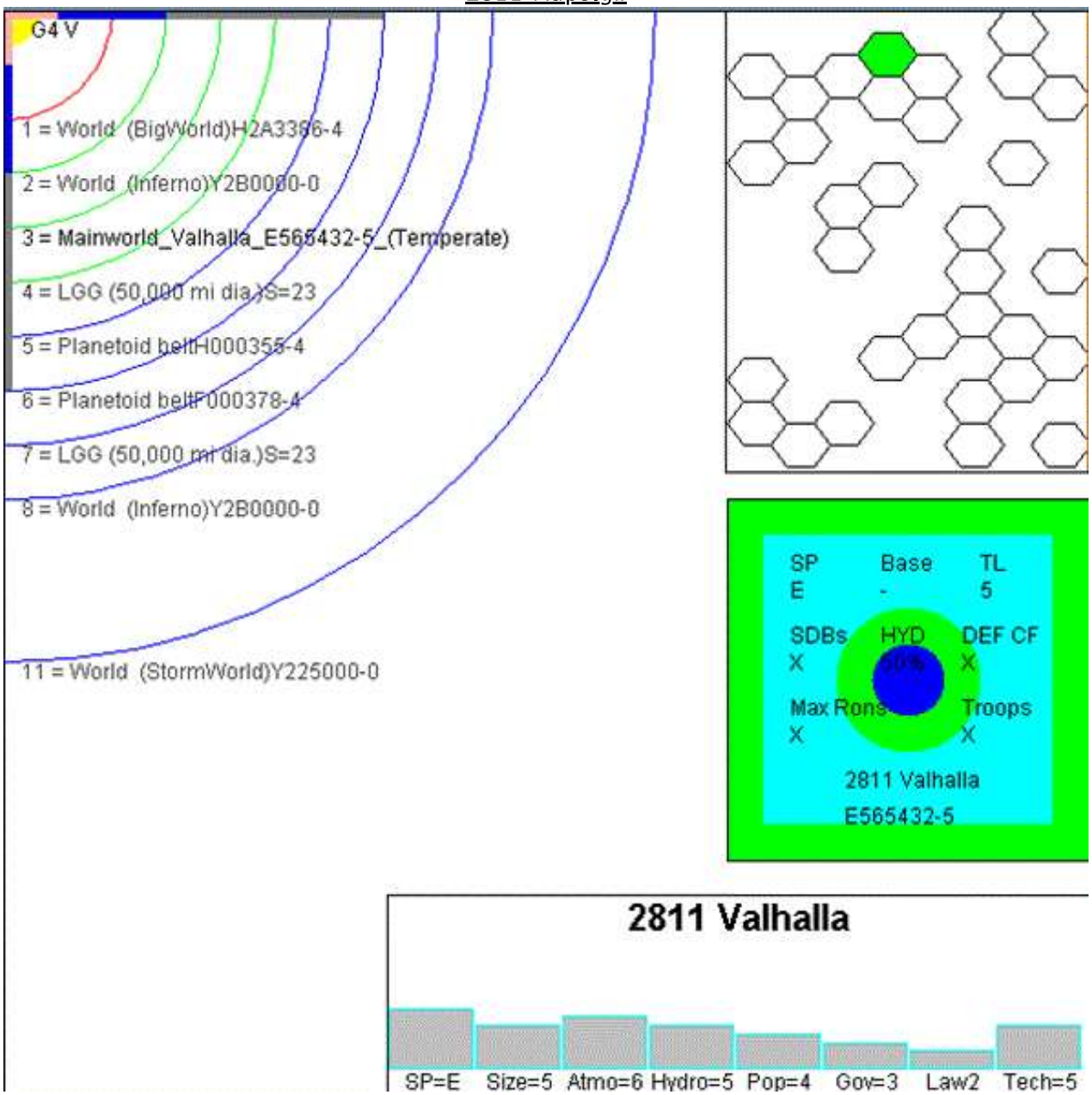
2720-Gas Giants.gif

2720 Loneseda.gif

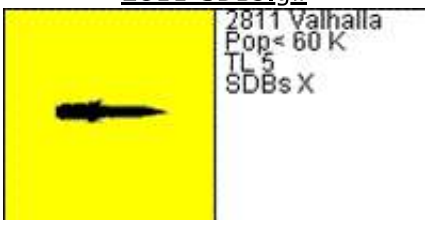
2720-Worlds.gif



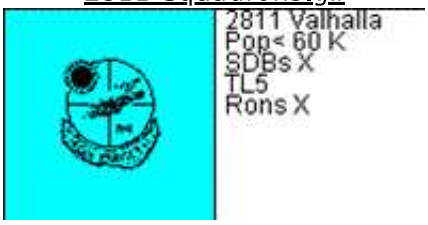
2811-Maps.gif



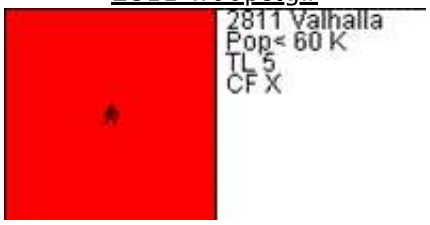
2811-SDBs.gif



2811-Squadrons.gif

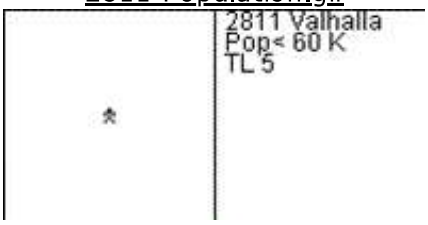


2811-Troops.gif

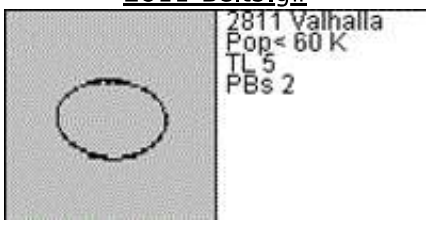


2811-Defences.gif

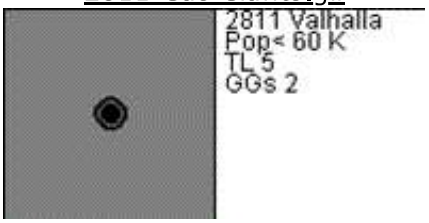
2811-Population.gif



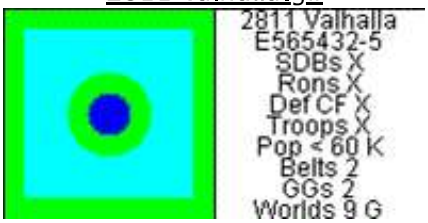
2811-Belts.gif



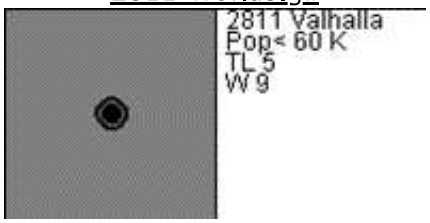
2811-Gas Giants.gif



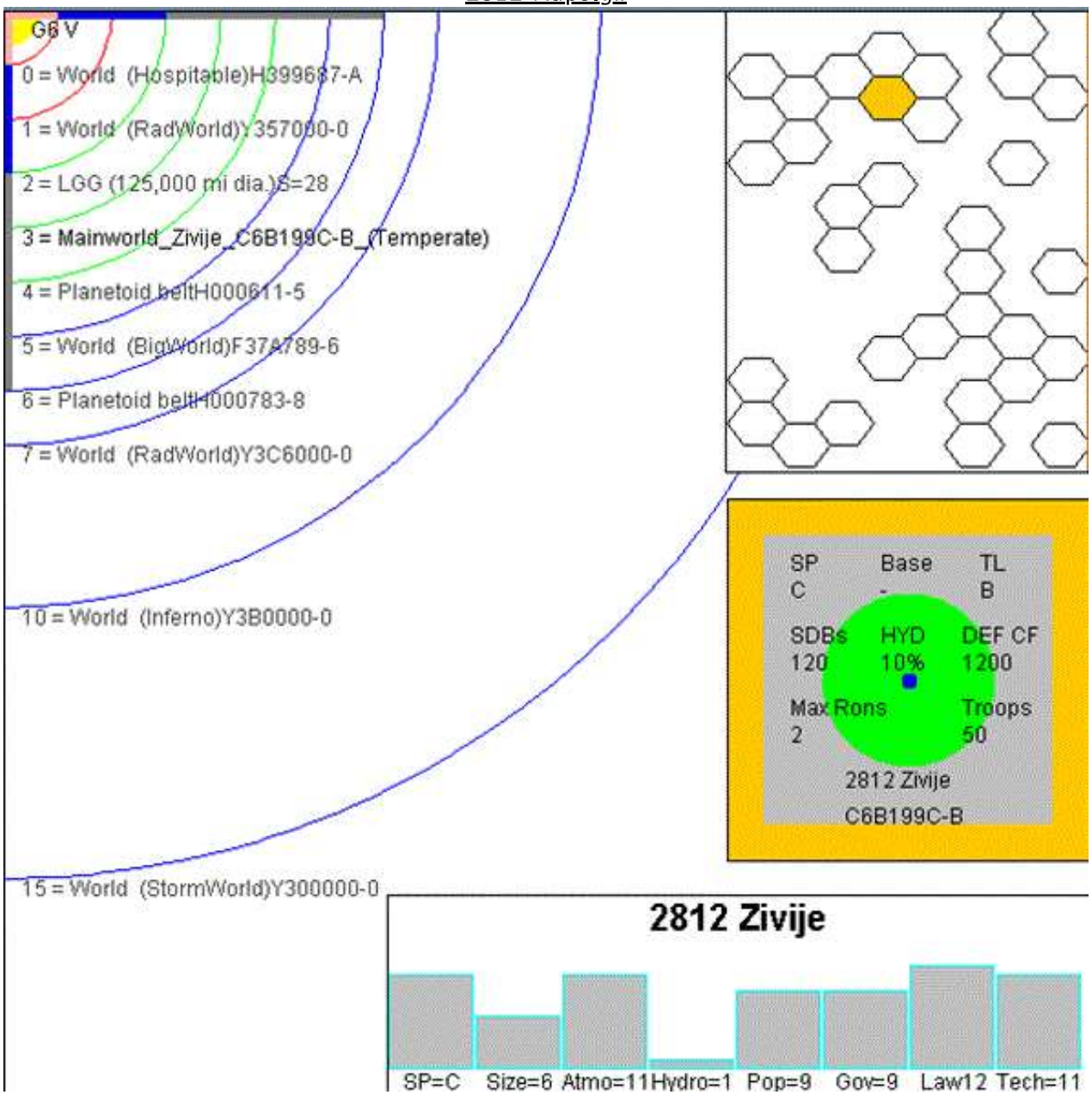
2811 Valhalla.gif



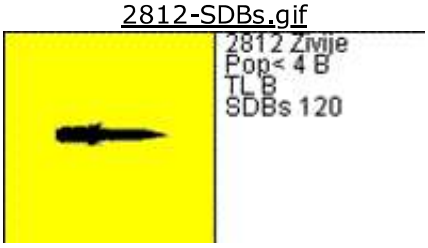
2811-Worlds.gif



2812-Maps.gif



2812-SDBs.gif

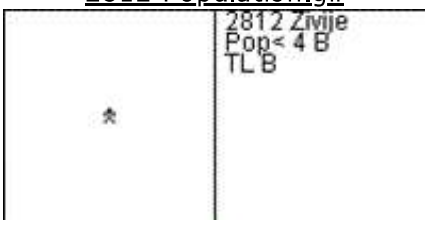


2812-Squadrons.gif

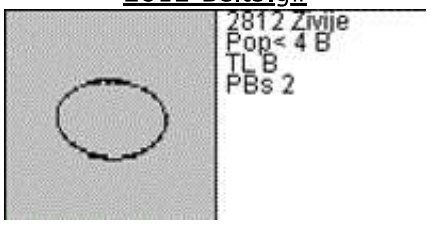
2812-Troops.gif

2812-Defences.gif

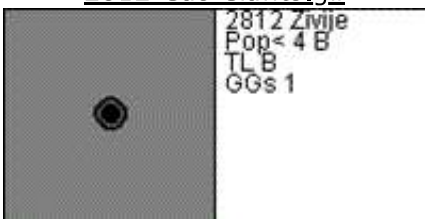
2812-Population.gif



2812-Belts.gif

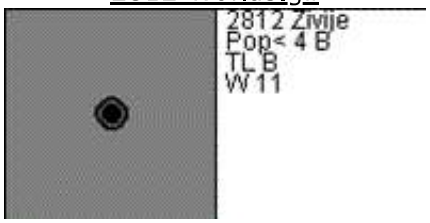


2812-Gas Giants.gif

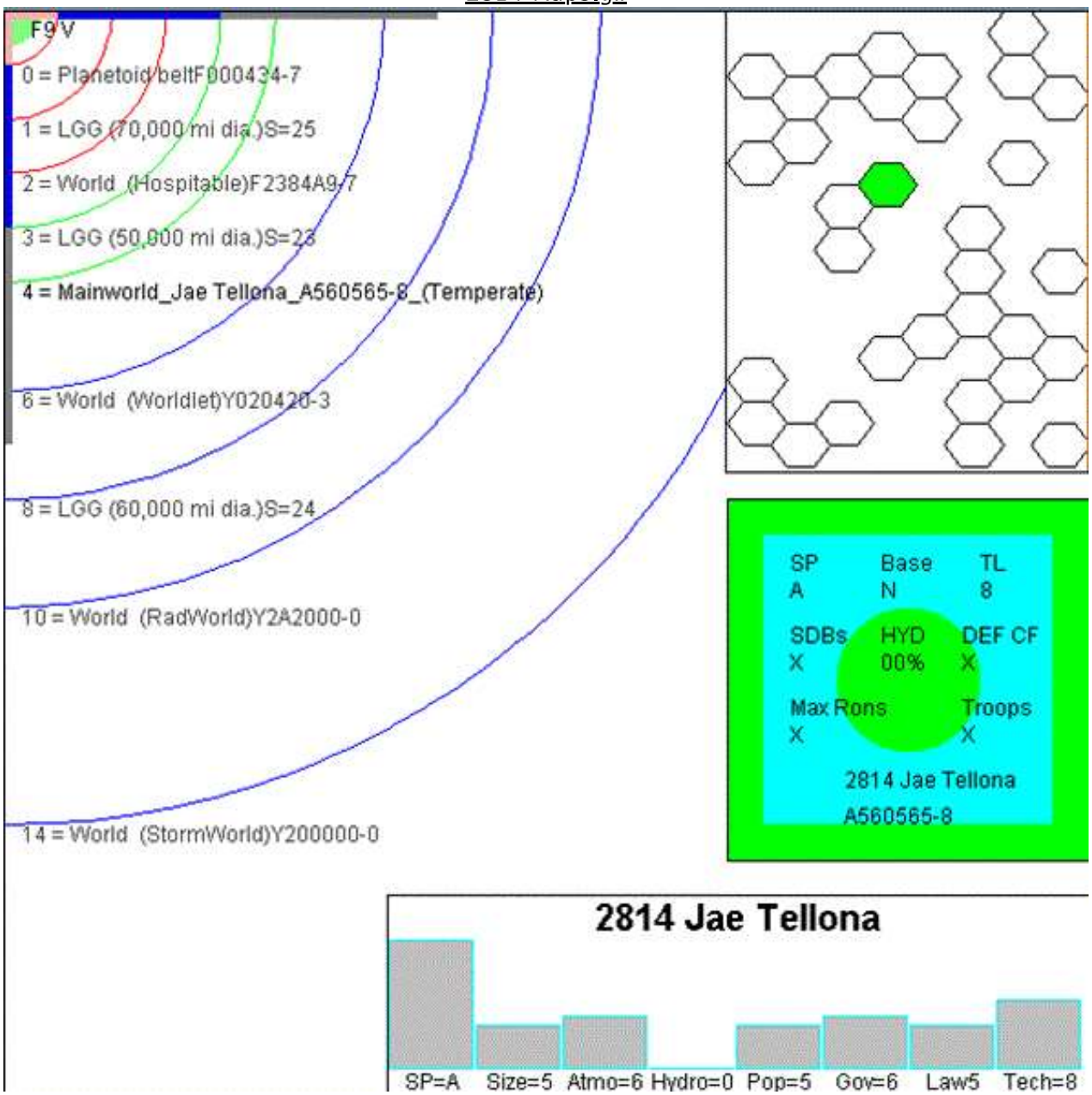


2812 Zivije.gif

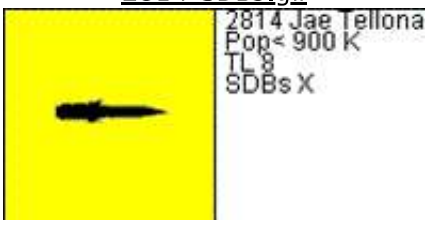
2812-Worlds.gif



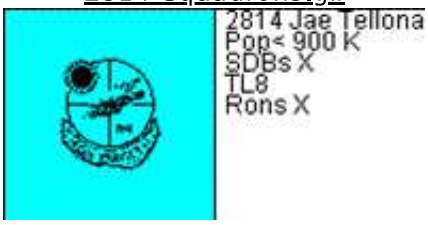
2814-Maps.gif



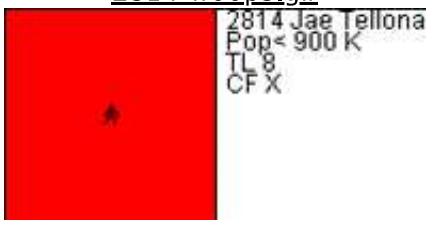
2814-SDBs.gif



2814-Squadrons.gif

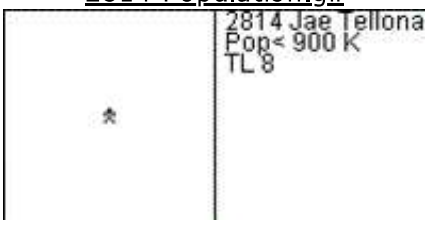


2814-Troops.gif

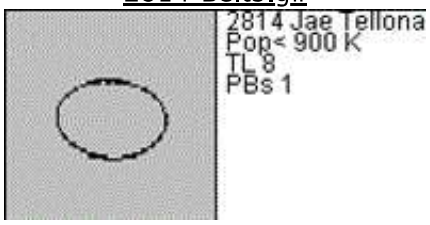


2814-Defences.gif

2814-Population.gif



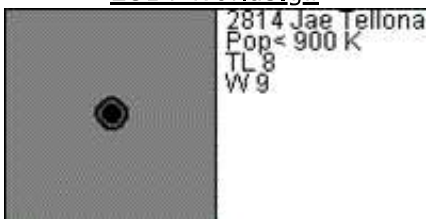
2814-Belts.gif



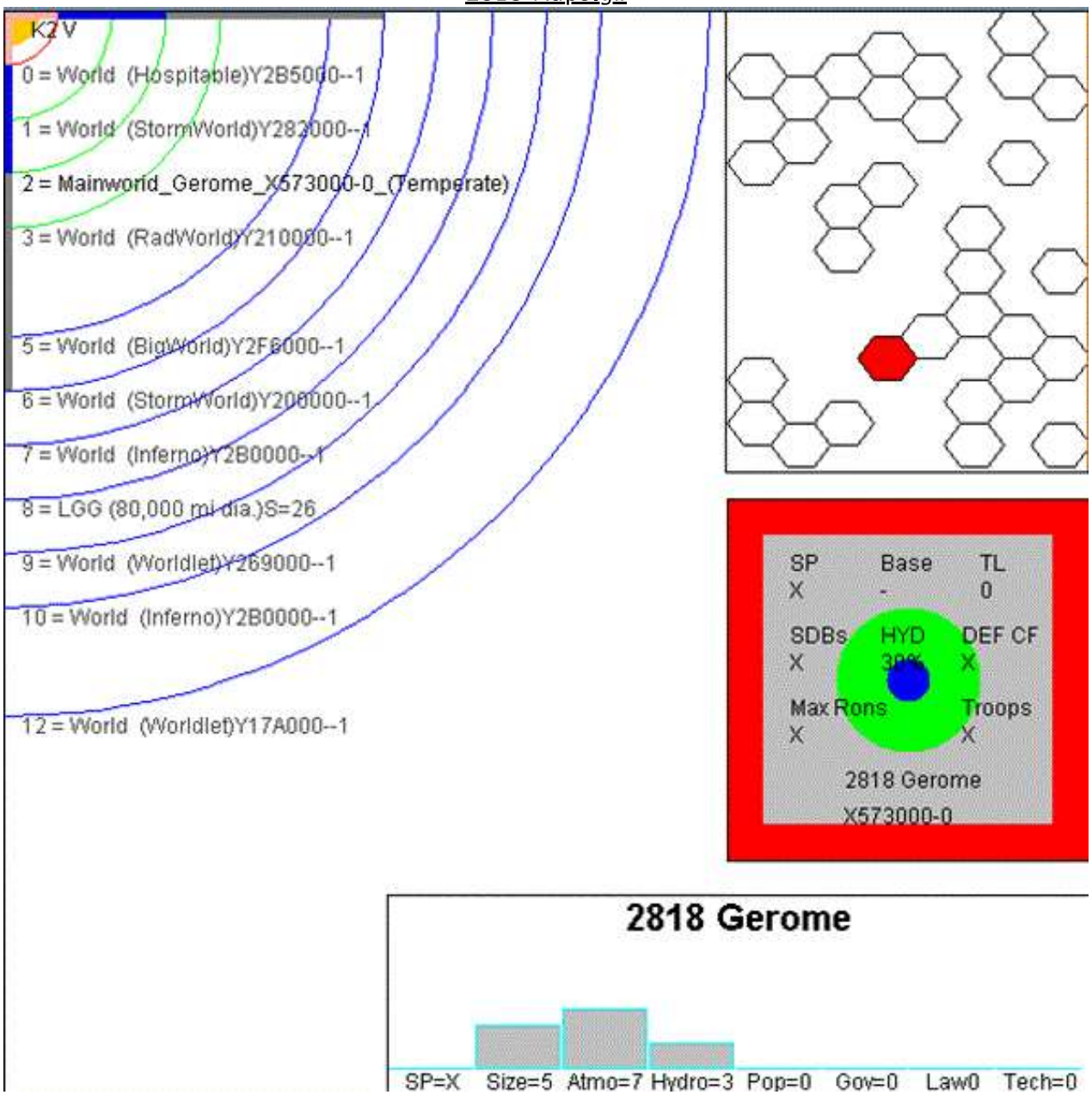
2814-Gas Giants.gif

2814 Jae Tellona.gif

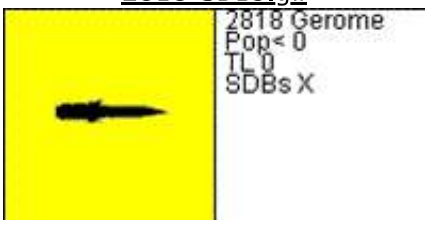
2814-Worlds.gif



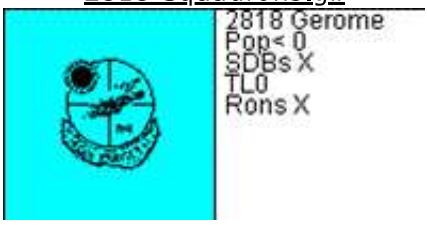
2818-Maps.gif



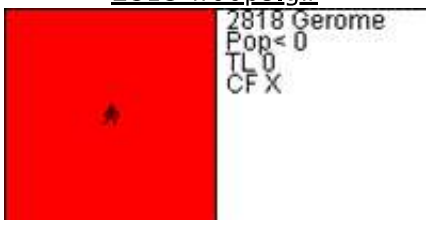
2818-SDBs.gif



2818-Squadrons.gif

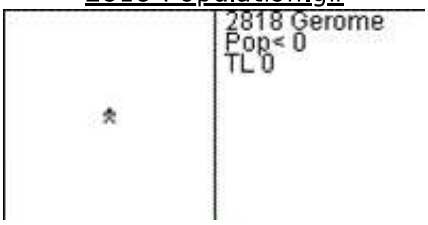


2818-Troops.gif

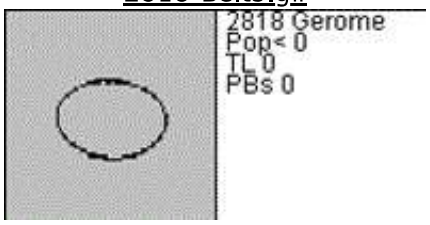


2818-Defences.gif

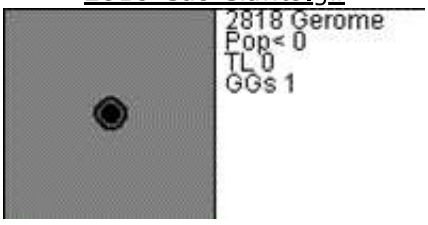
2818-Population.gif



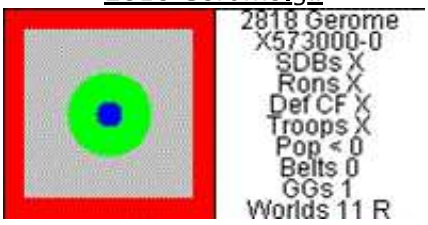
2818-Belts.gif



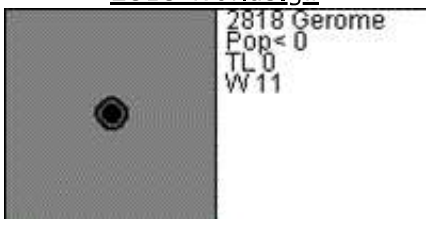
2818-Gas Giants.gif



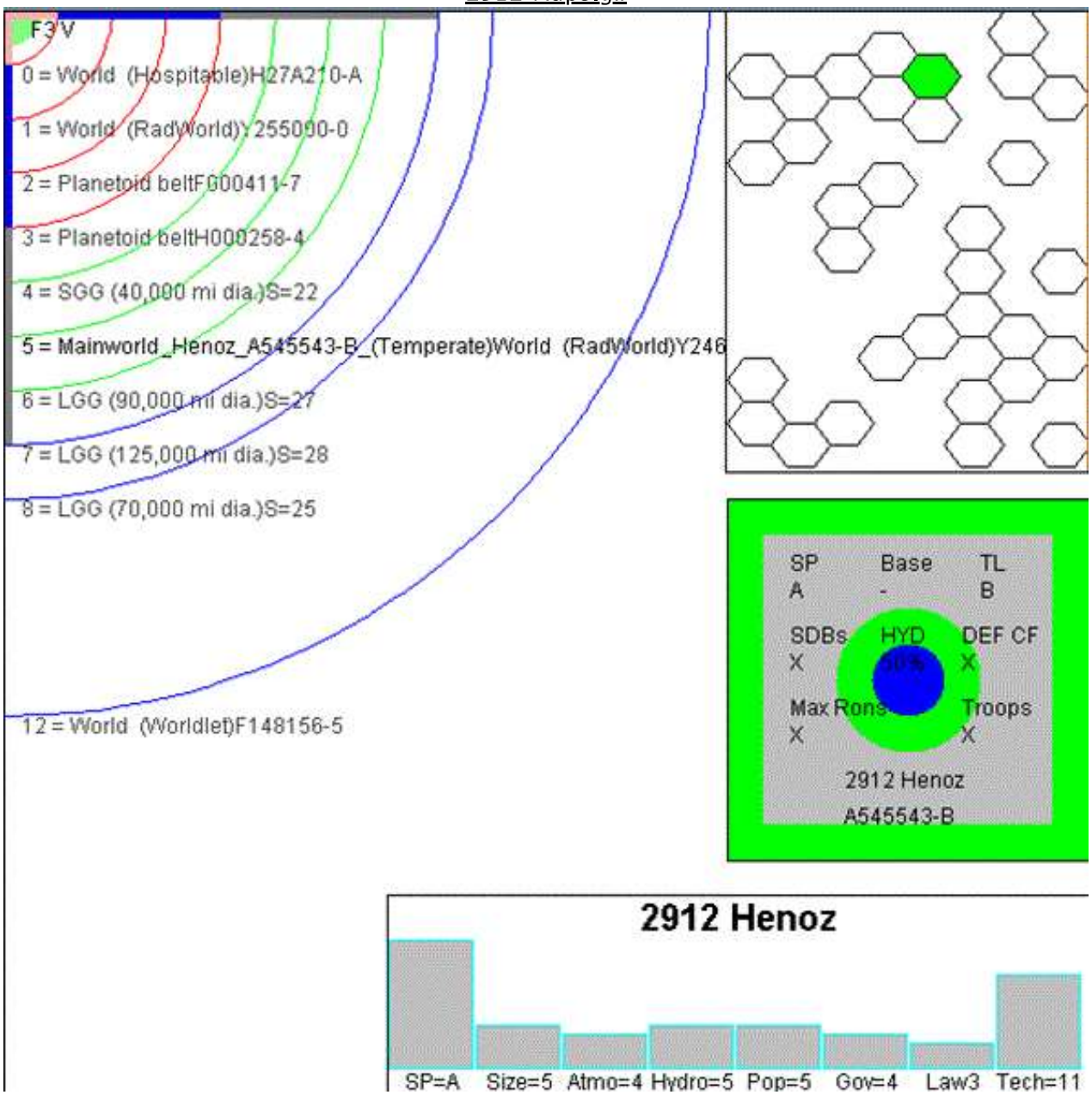
2818 Gerome.gif



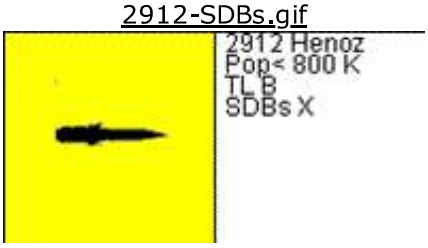
2818-Worlds.gif



2912-Maps.gif



2912-SDBs.gif

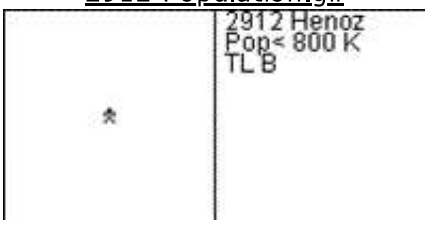


2912-Squadrons.gif

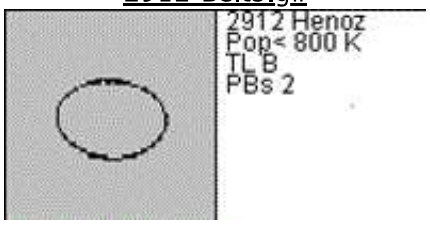
2912-Troops.gif

2912-Defences.gif

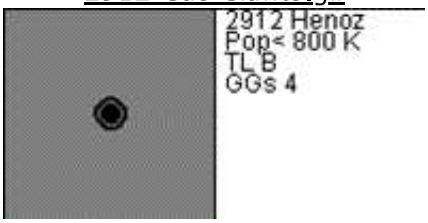
2912-Population.gif



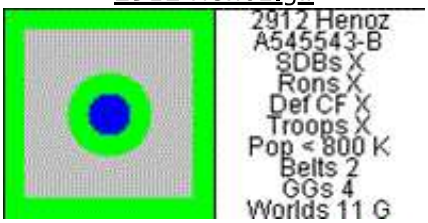
2912-Belts.gif



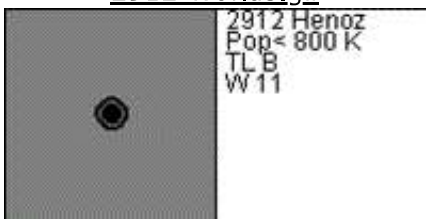
2912-Gas Giants.gif



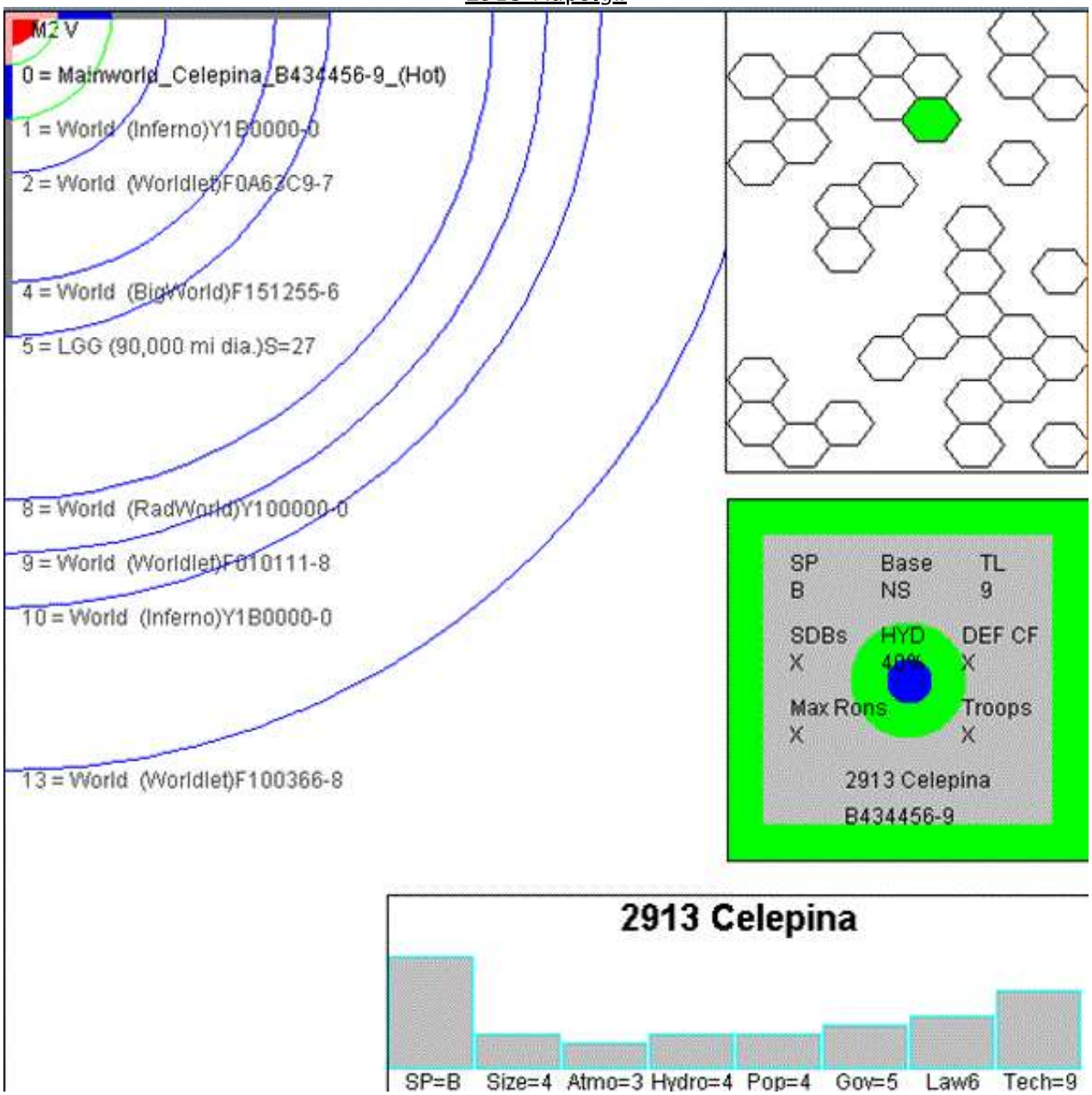
2912 Henoz.gif



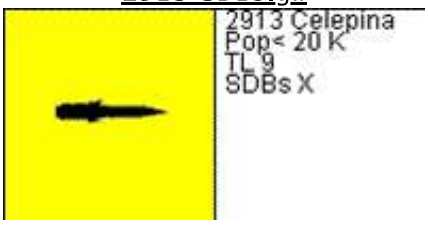
2912-Worlds.gif



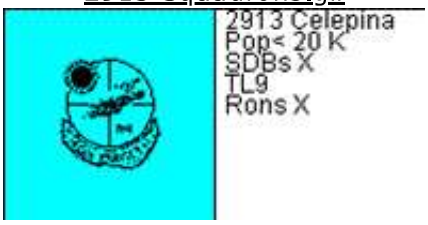
2913-Maps.gif



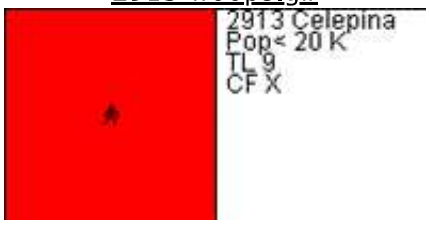
2913-SDBs.gif



2913-Squadrons.gif

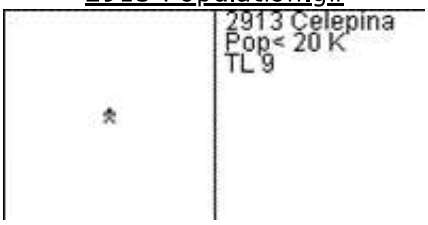


2913-Troops.gif

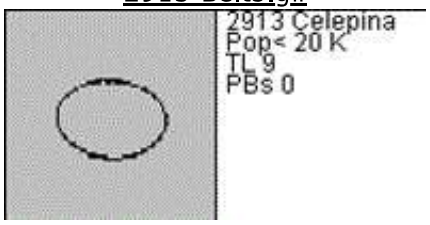


2913-Defences.gif

2913-Population.gif

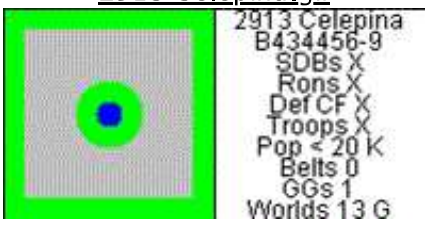


2913-Belts.gif

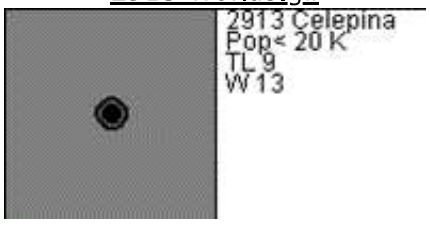


2913-Gas Giants.gif

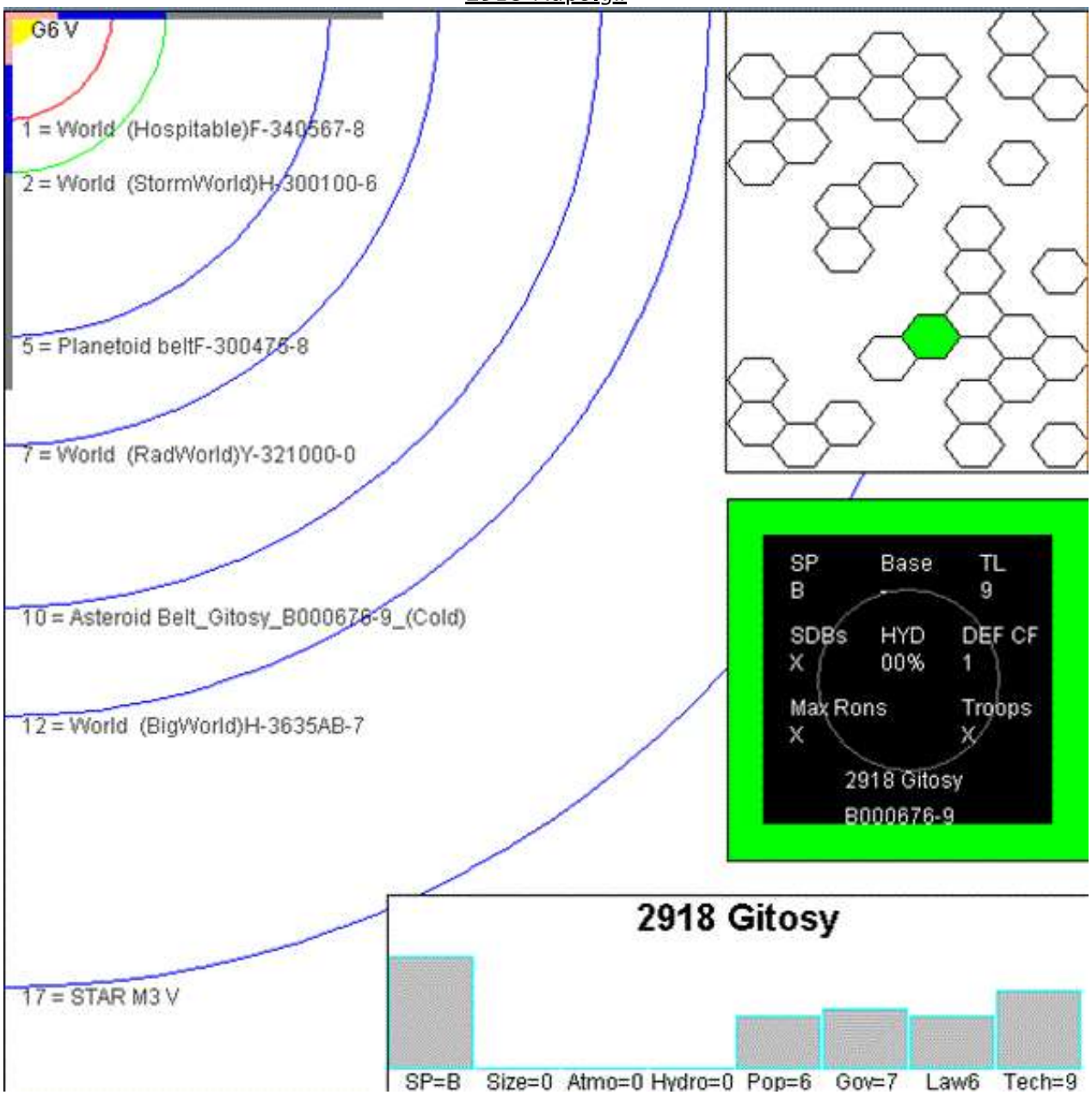
2913 Celepina.gif



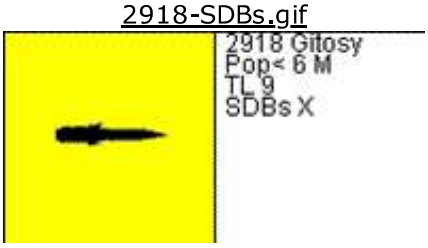
2913-Worlds.gif



2918-Maps.gif



2918-SDBs.gif

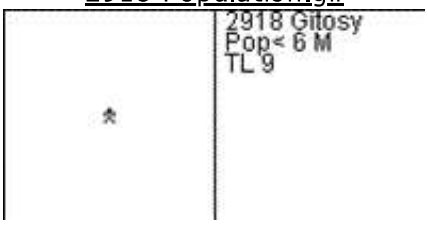


2918-Squadrons.gif

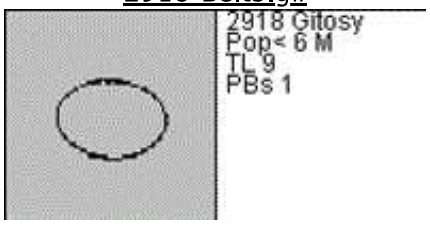
2918-Troops.gif

2918-Defences.gif

2918-Population.gif



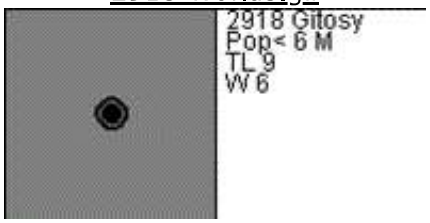
2918-Belts.gif



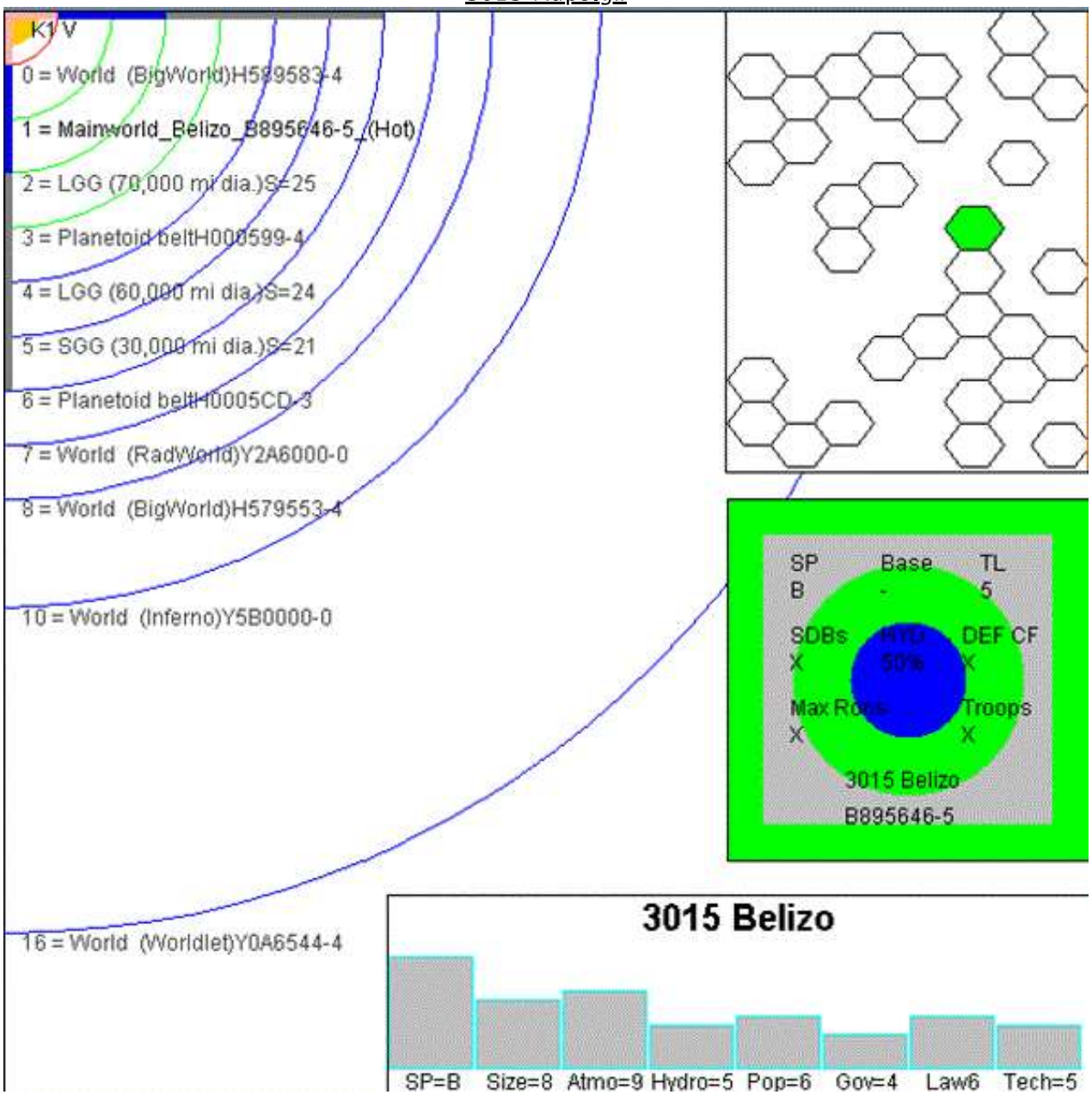
2918-Gas Giants.gif

2918 Gitosy.gif

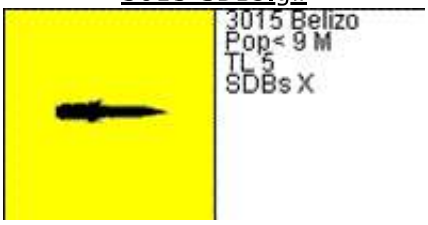
2918-Worlds.gif



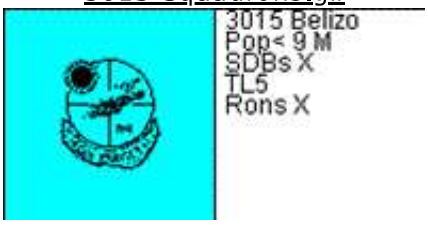
3015-Maps.gif



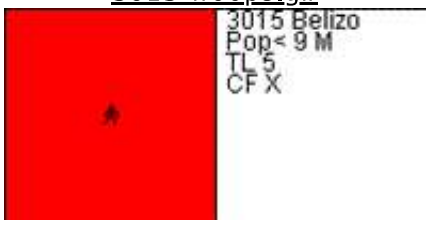
3015-SDBs.gif



3015-Squadrons.gif

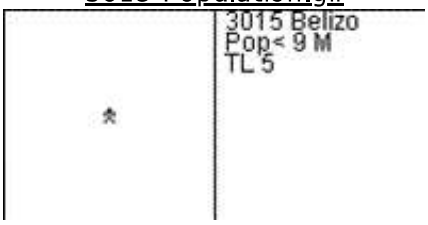


3015-Troops.gif

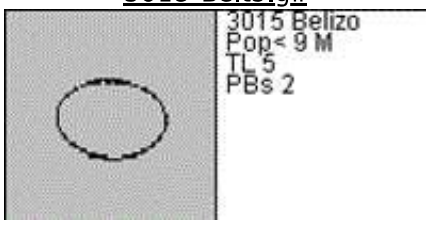


3015-Defences.gif

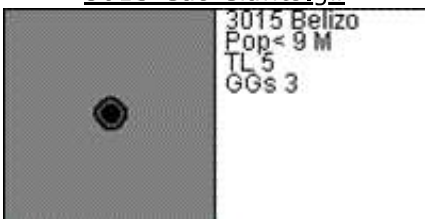
3015-Population.gif



3015-Belts.gif

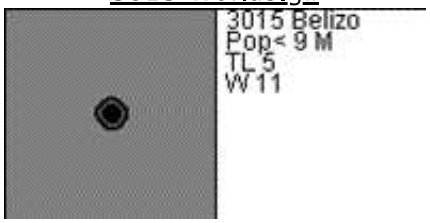


3015-Gas Giants.gif

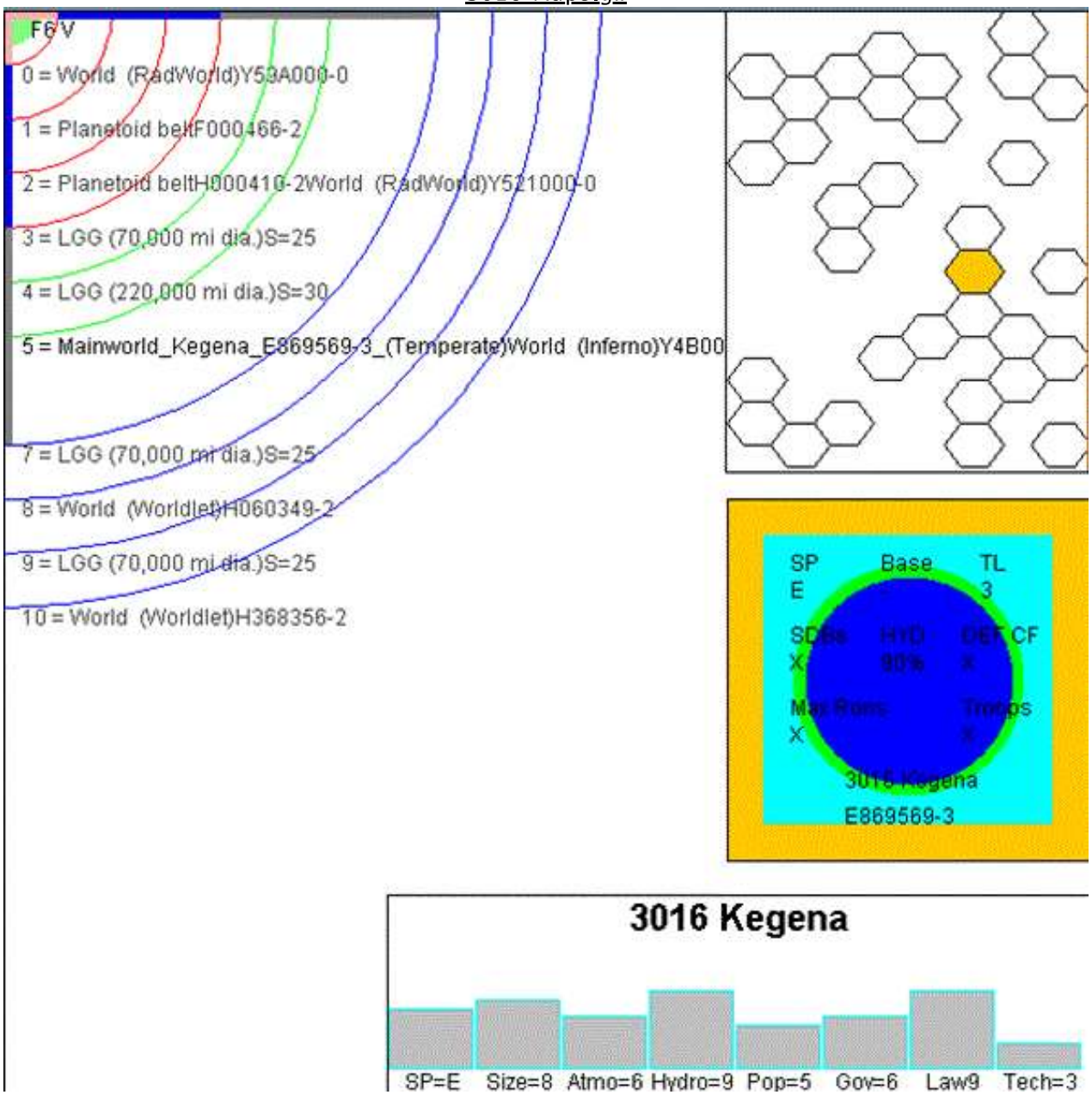


3015 Belizo.gif

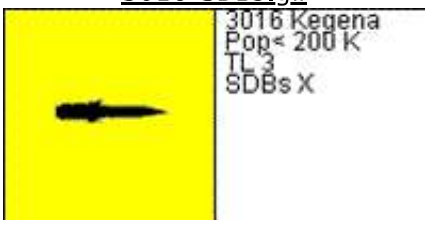
3015-Worlds.gif



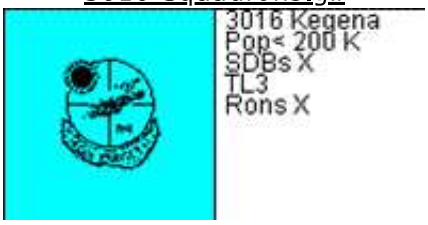
3016-Maps.gif



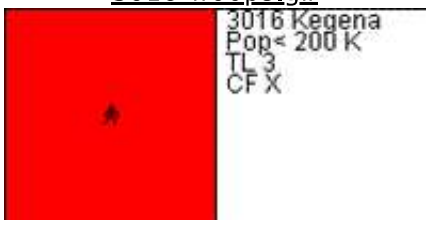
3016-SDBs.gif



3016-Squadrons.gif

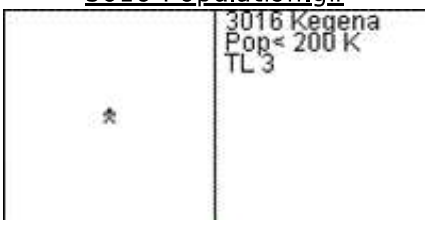


3016-Troops.gif

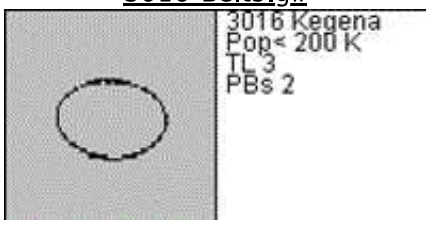


3016-Defences.gif

3016-Population.gif



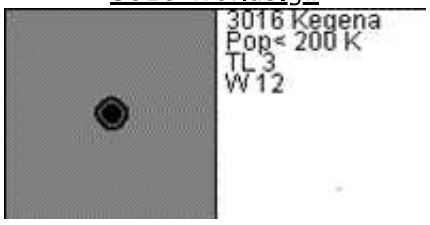
3016-Belts.gif



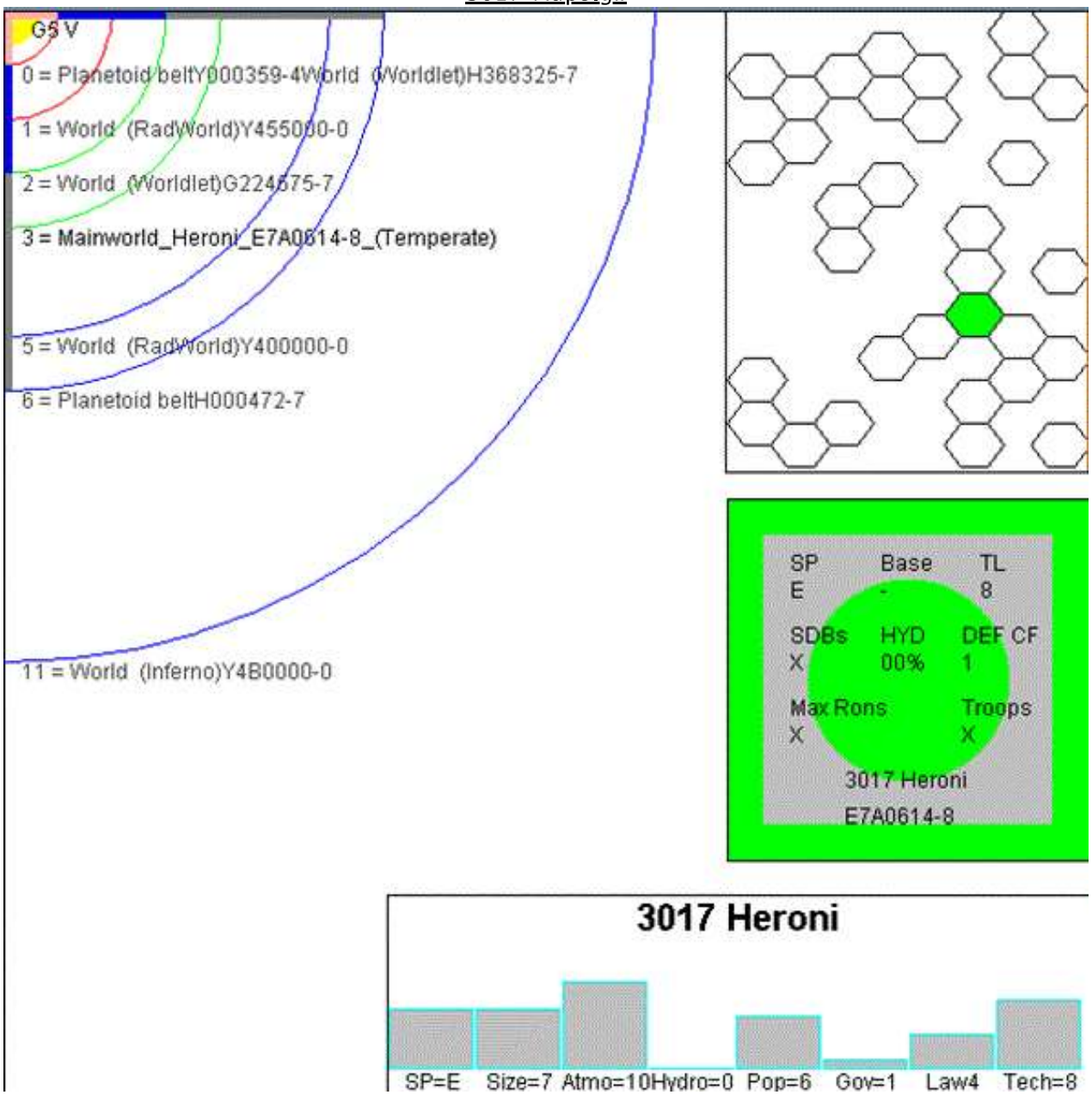
3016-Gas Giants.gif

3016 Kegena.gif

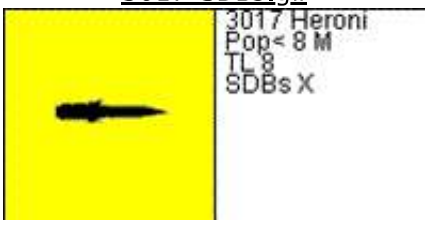
3016-Worlds.gif



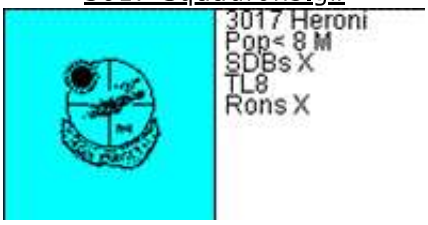
3017-Maps.gif



3017-SDBs.gif



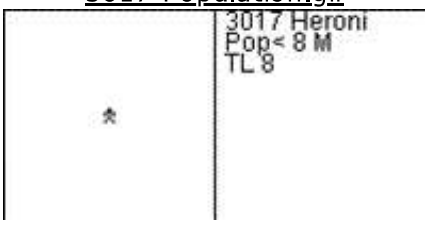
3017-Squadrons.gif



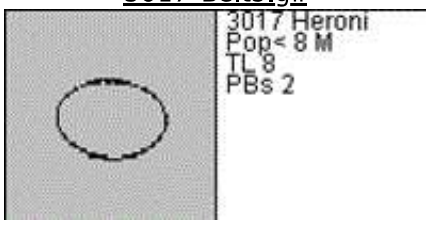
3017-Troops.gif

3017-Defences.gif

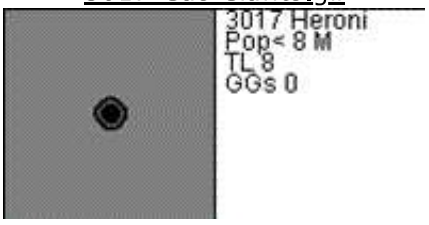
3017-Population.gif



3017-Belts.gif

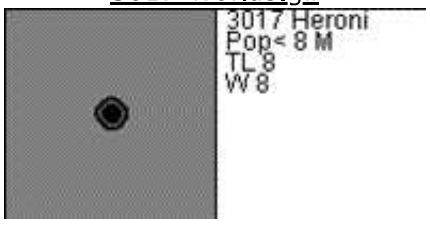


3017-Gas Giants.gif

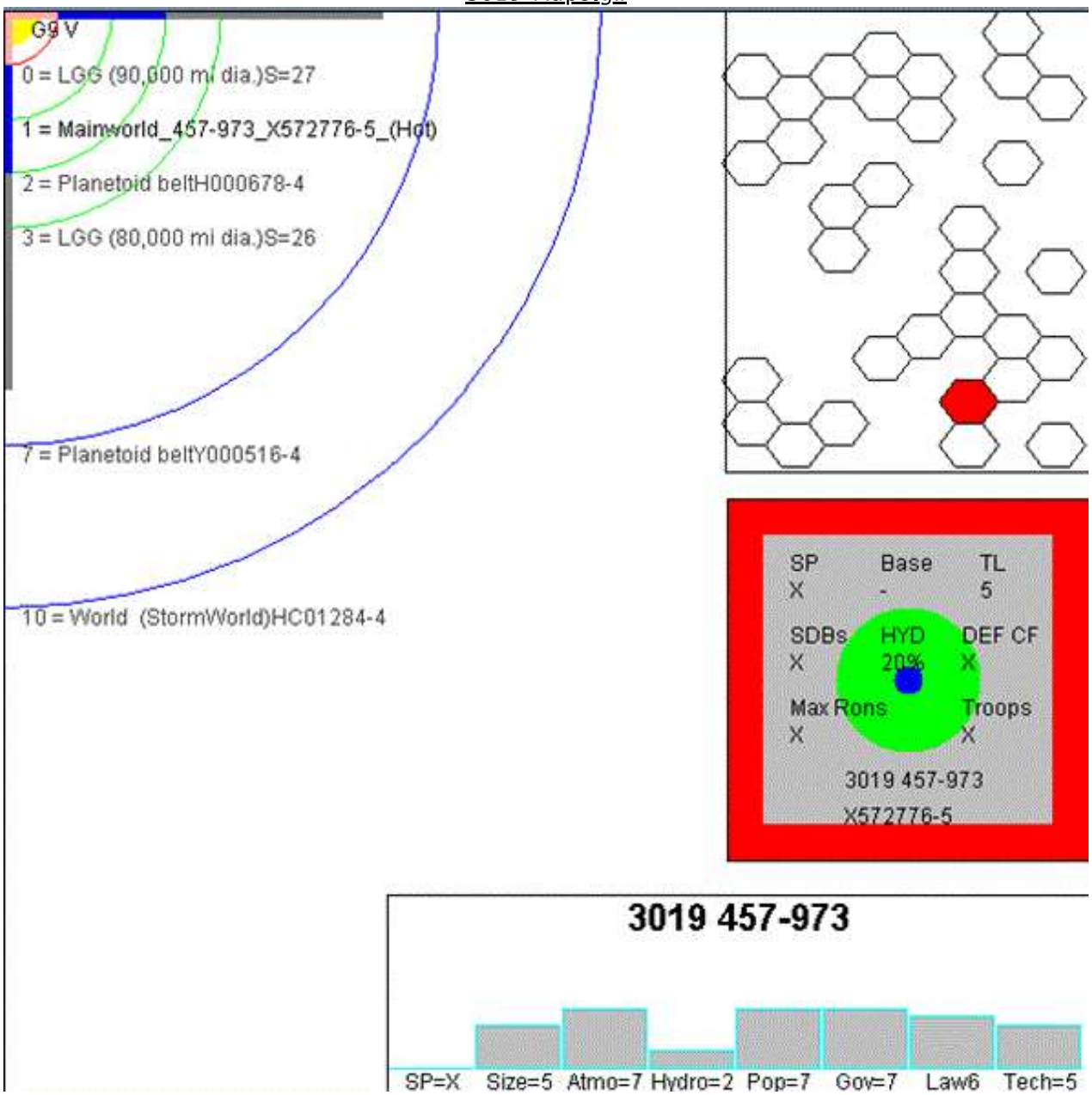


3017 Heroni.gif

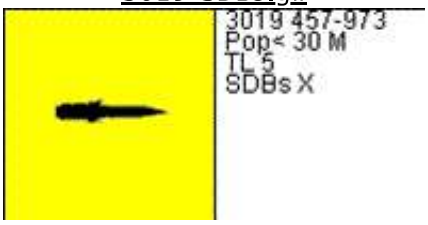
3017-Worlds.gif



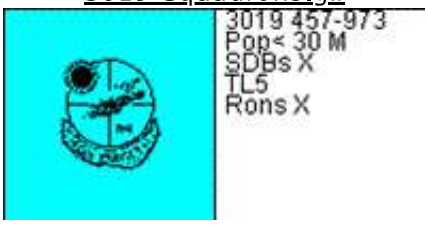
3019-Maps.gif



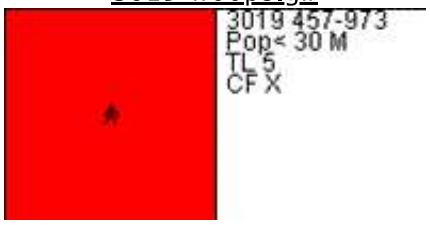
3019-SDBs.gif



3019-Squadrons.gif

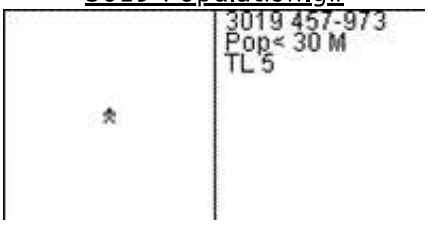


3019-Troops.gif

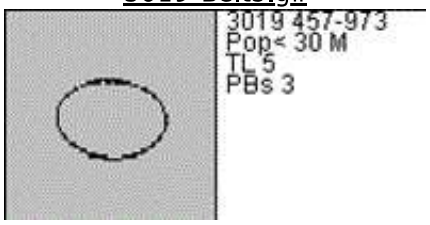


3019-Defences.gif

3019-Population.gif



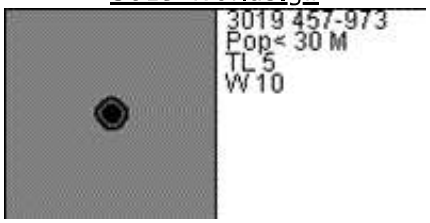
3019-Belts.gif



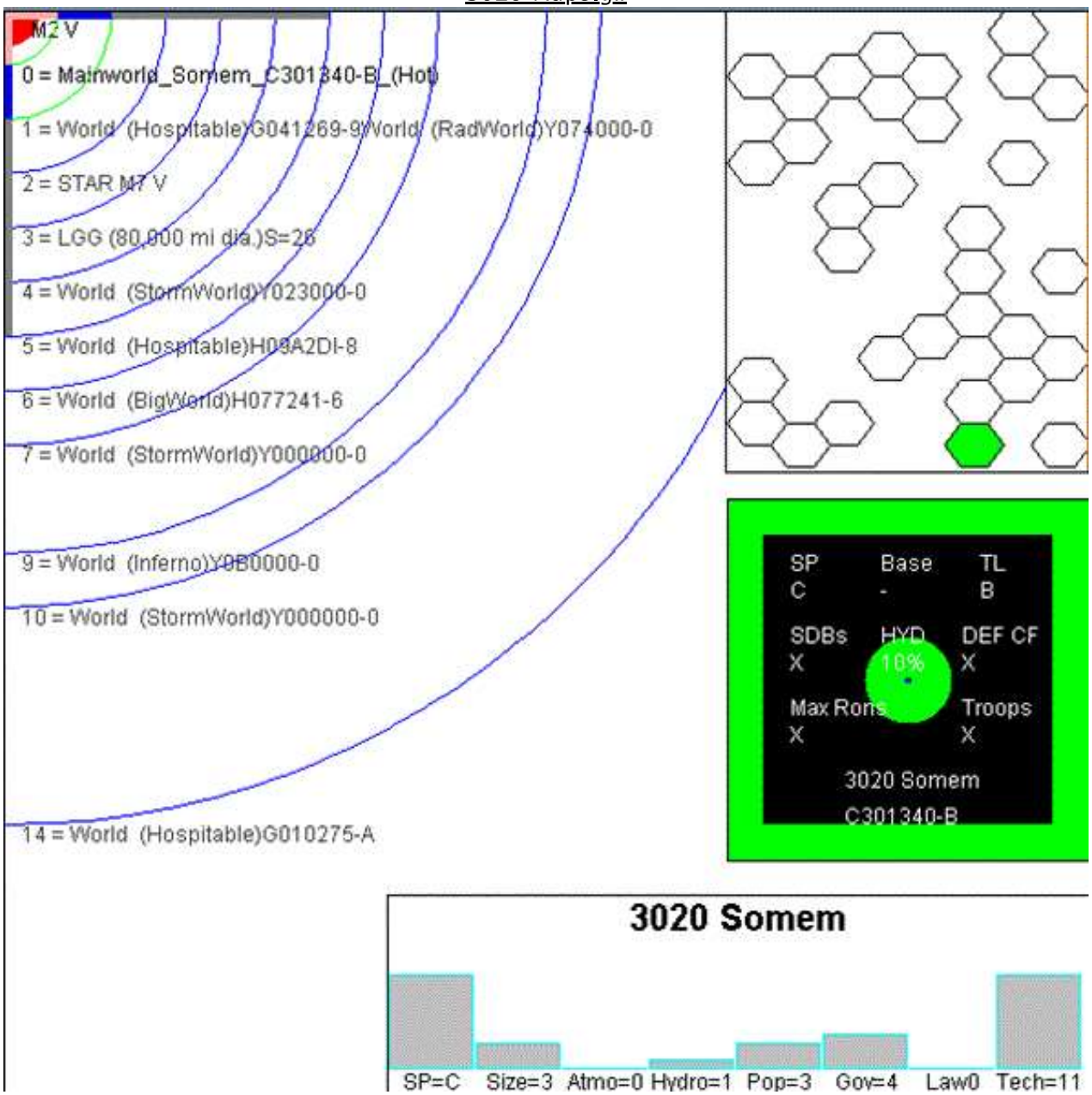
3019-Gas Giants.gif

3019 457-973.gif

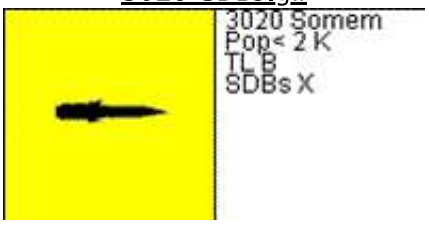
3019-Worlds.gif



3020-Maps.gif



3020-SDBs.gif

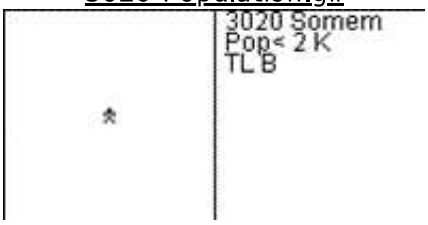


3020-Squadrons.gif

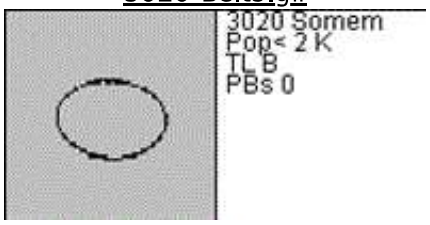
3020-Troops.gif

3020-Defences.gif

3020-Population.gif



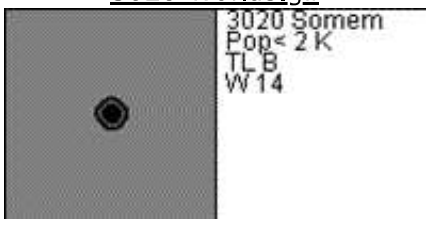
3020-Belts.gif



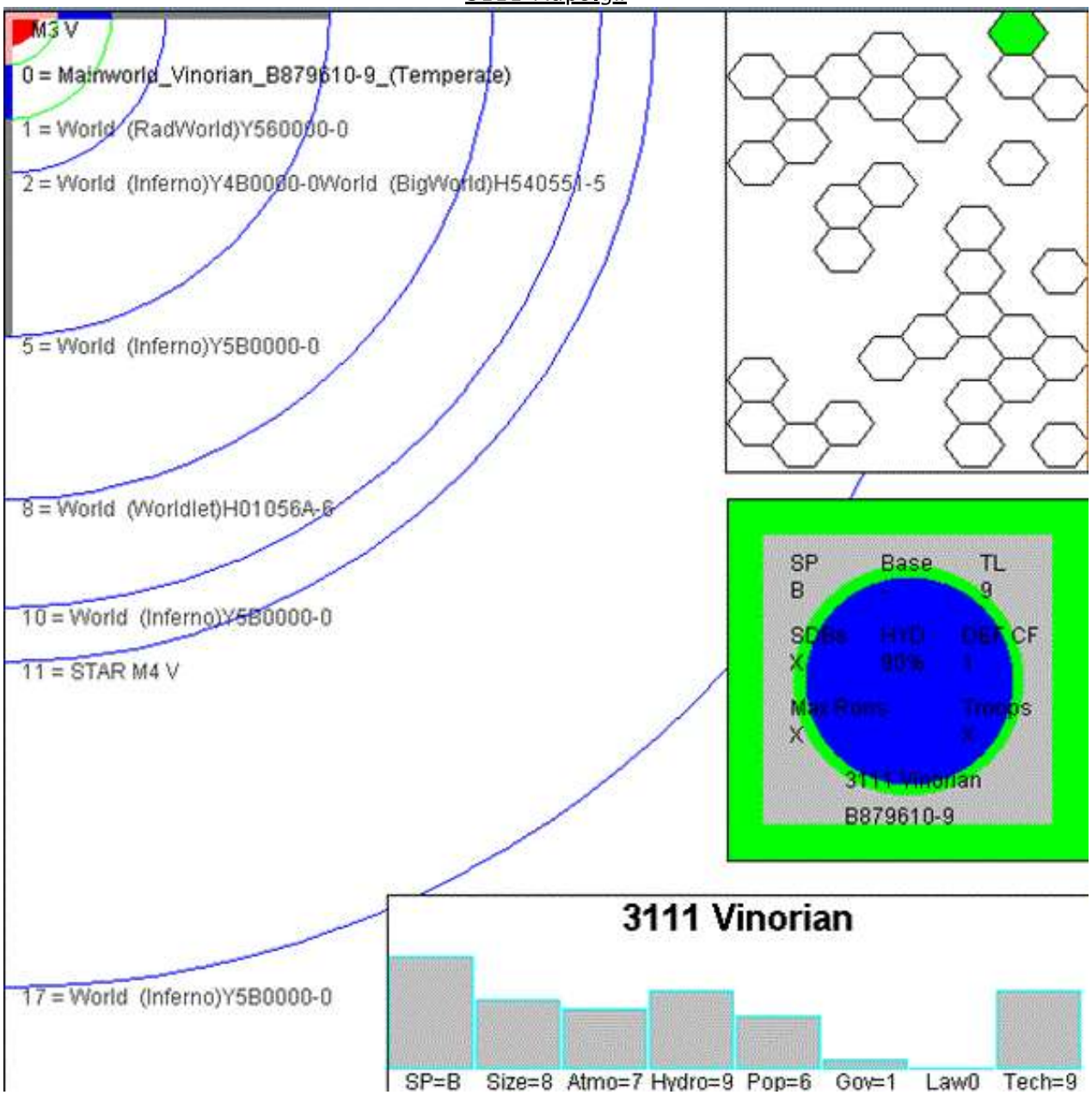
3020-Gas Giants.gif

3020 Somem.gif

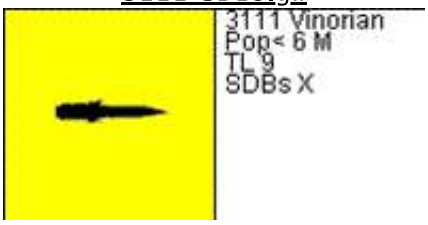
3020-Worlds.gif



3111-Maps.gif

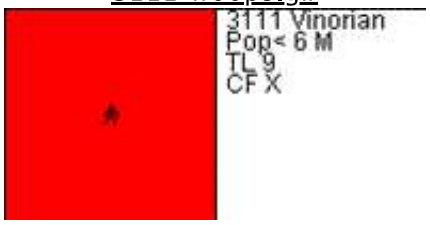


3111-SDBs.gif



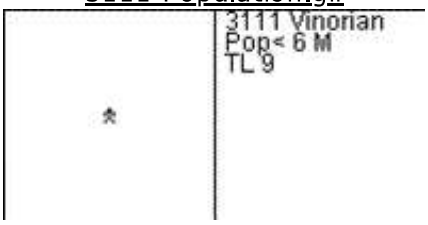
3111-Squadrons.gif

3111-Troops.gif

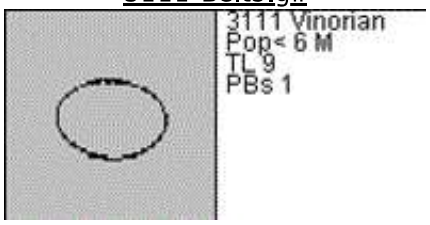


3111-Defences.gif

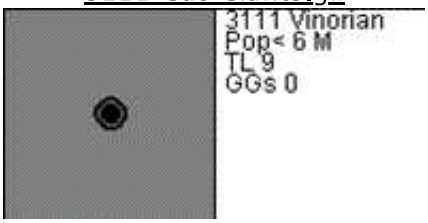
3111-Population.gif



3111-Belts.gif

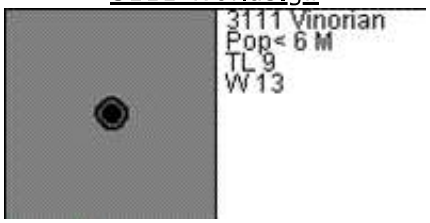


3111-Gas Giants.gif

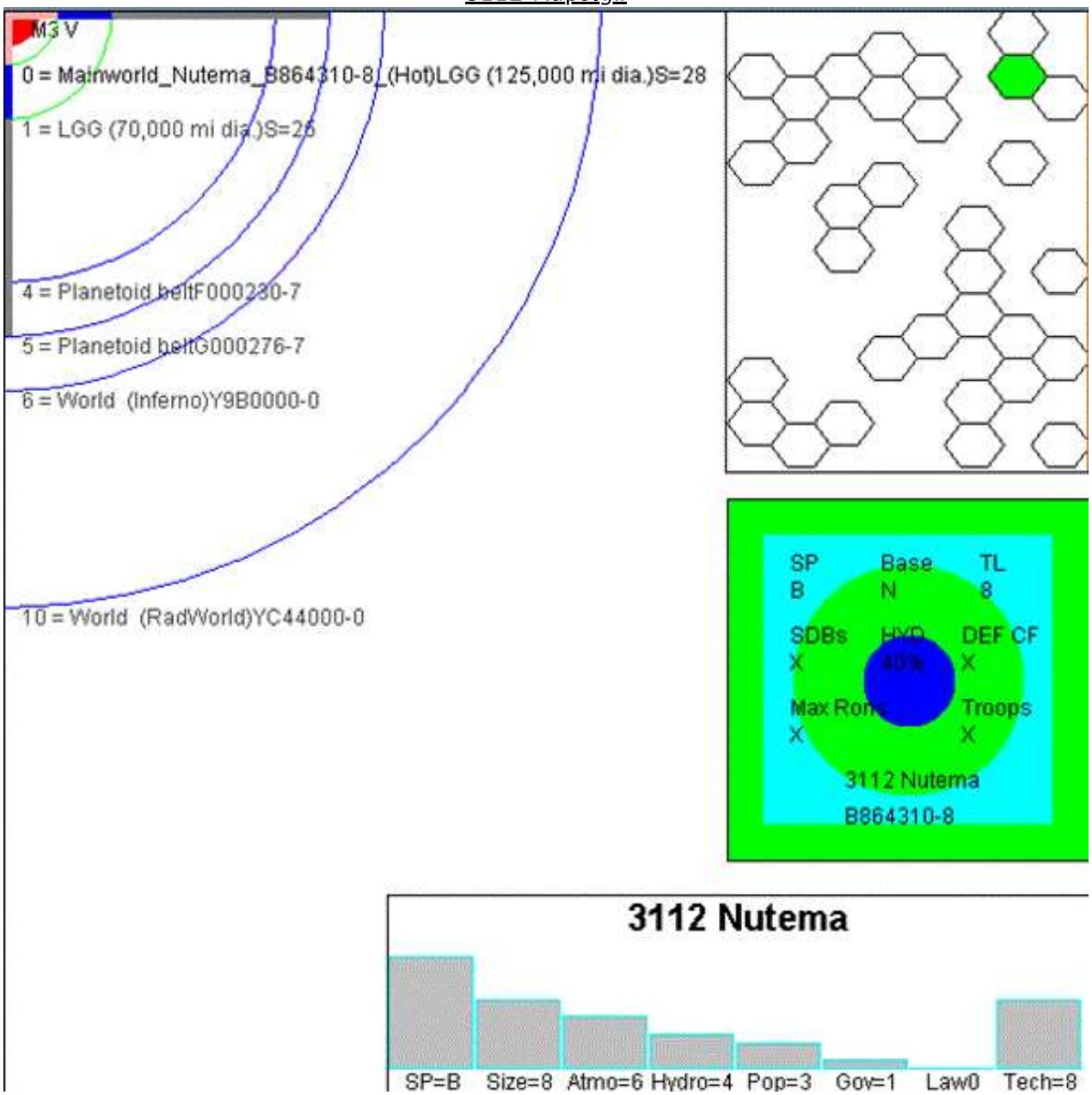


3111 Vinorian.gif

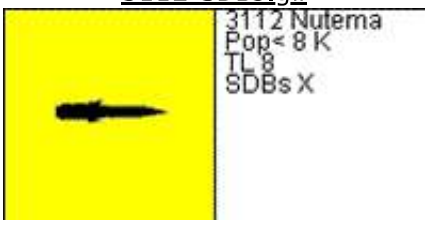
3111-Worlds.gif



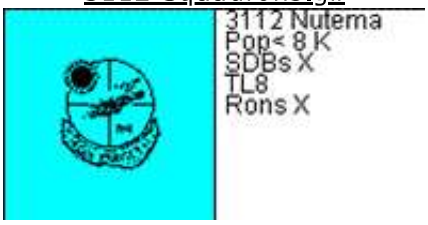
3112-Maps.gif



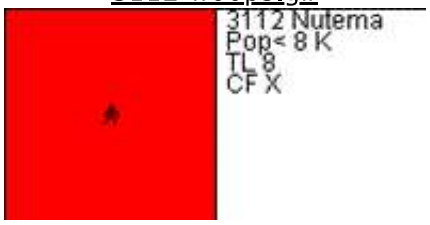
3112-SDBs.gif



3112-Squadrons.gif

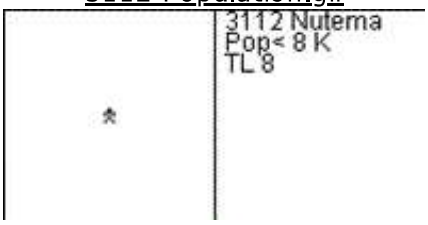


3112-Troops.gif

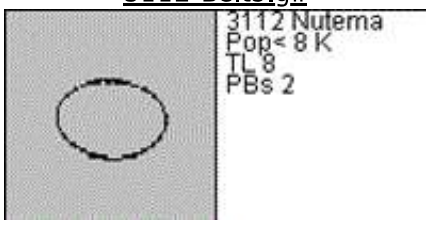


3112-Defences.gif

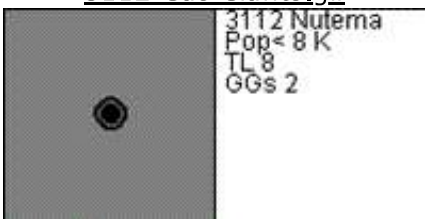
3112-Population.gif



3112-Belts.gif

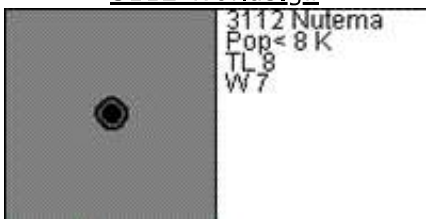


3112-Gas Giants.gif

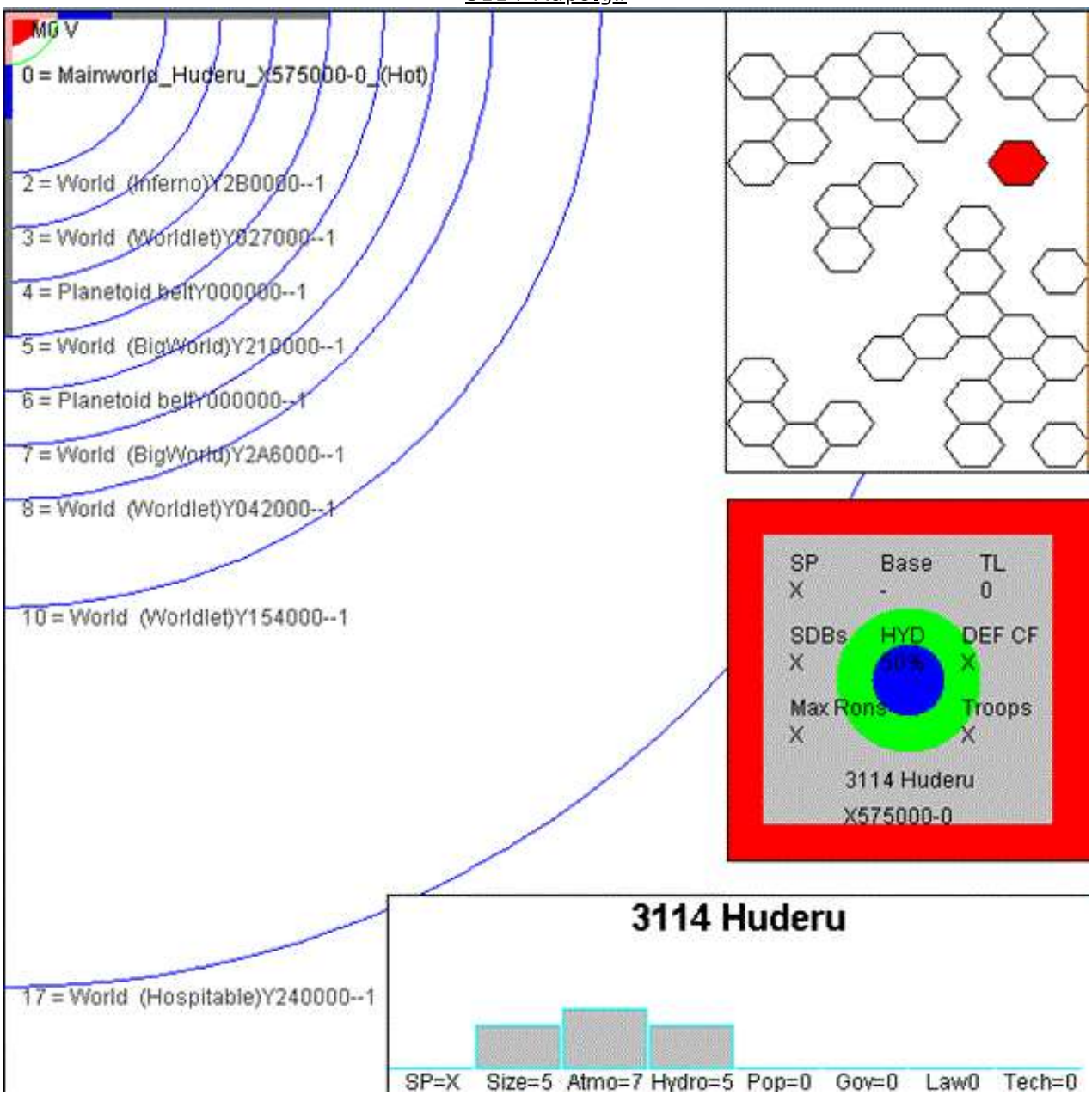


3112 Nutema.gif

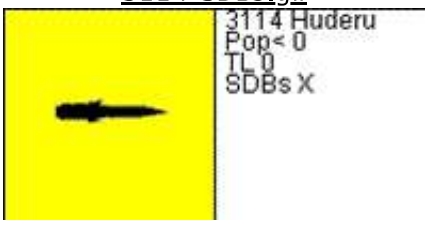
3112-Worlds.gif



3114-Maps.gif



3114-SDBs.gif

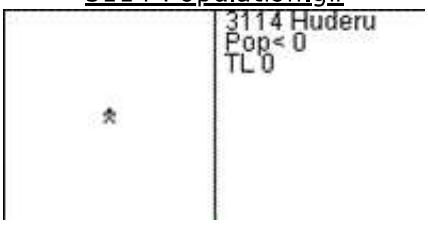


3114-Squadrons.gif

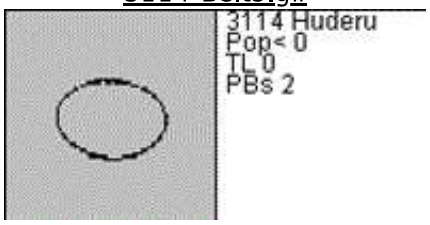
3114-Troops.gif

3114-Defences.gif

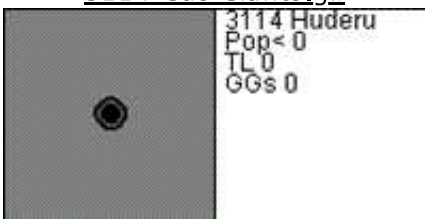
3114-Population.gif



3114-Belts.gif

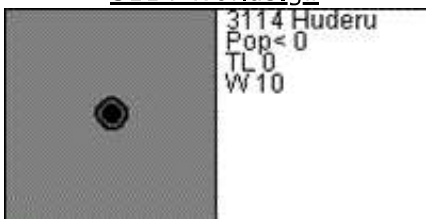


3114-Gas Giants.gif

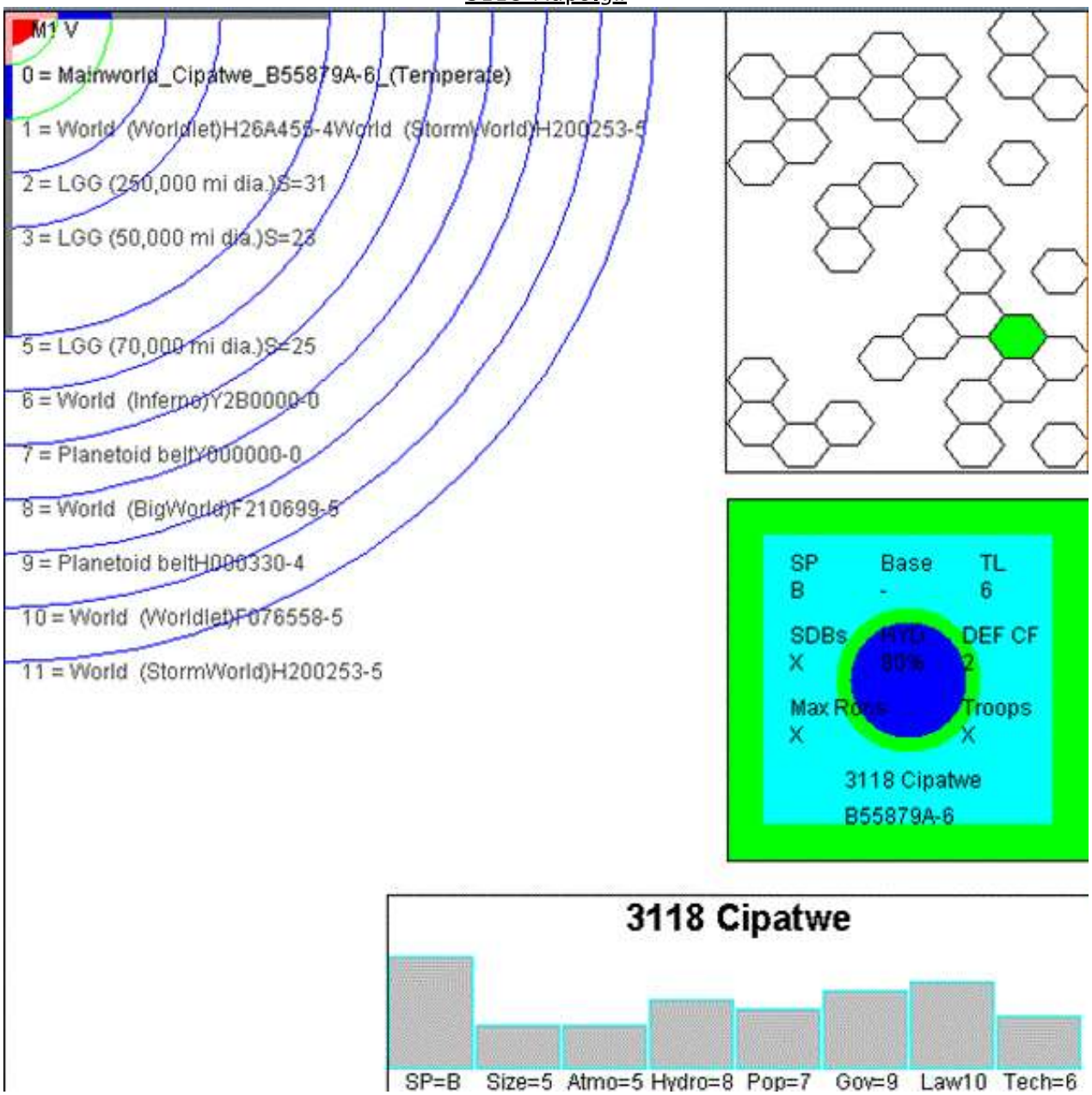


3114 Huderu.gif

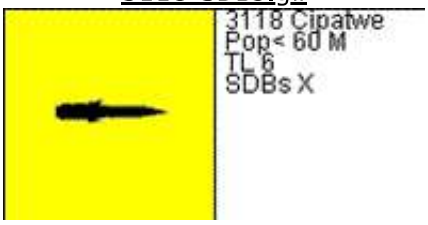
3114-Worlds.gif



3118-Maps.gif

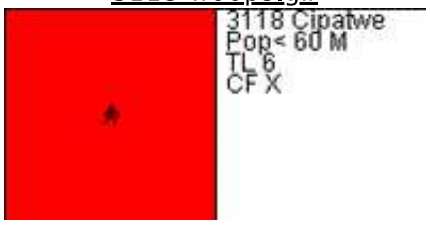


3118-SDBs.gif



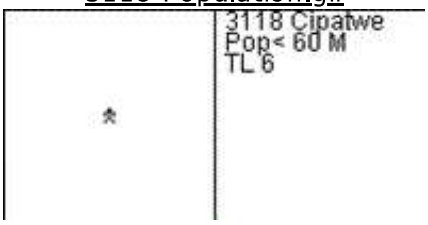
3118-Squadrons.gif

3118-Troops.gif

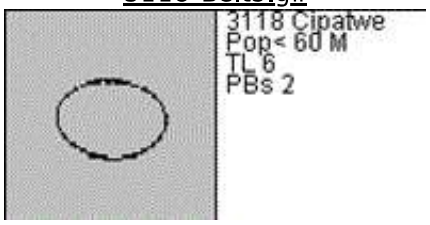


3118-Defences.gif

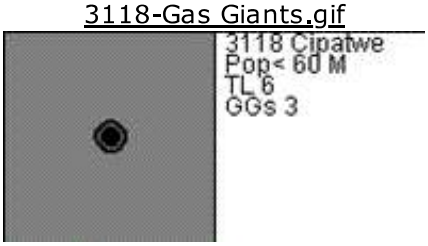
3118-Population.gif



3118-Belts.gif



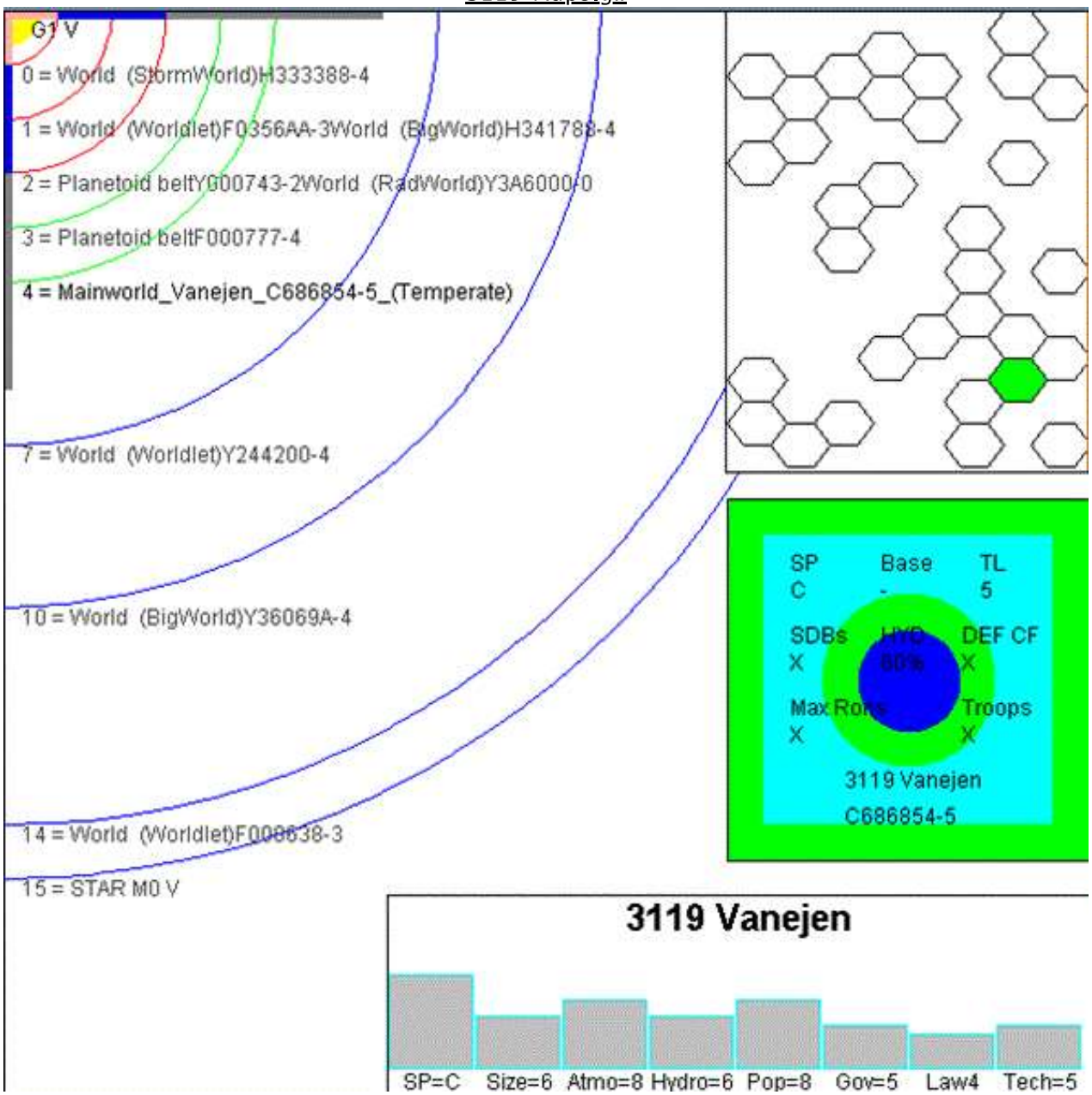
3118-Gas Giants.gif



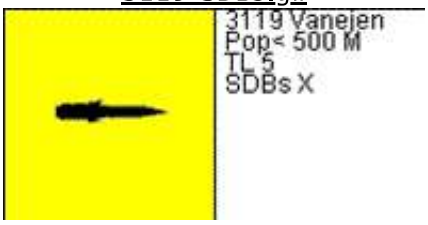
3118 Cipatwe.gif

3118-Worlds.gif

3119-Maps.gif

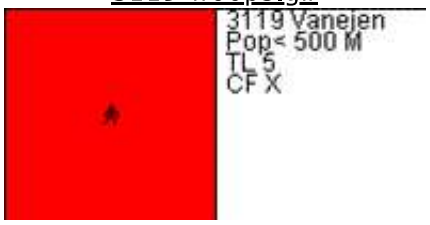


3119-SDBs.gif

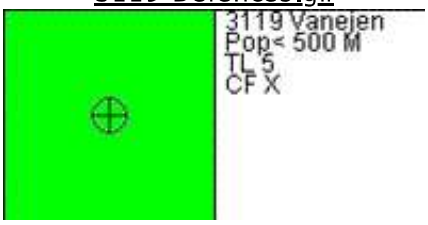


3119-Squadrons.gif

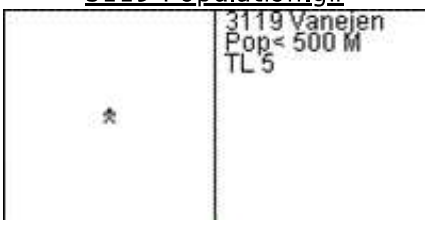
3119-Troops.gif



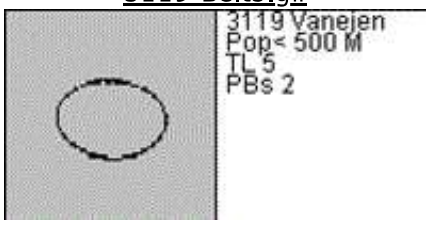
3119-Defences.gif



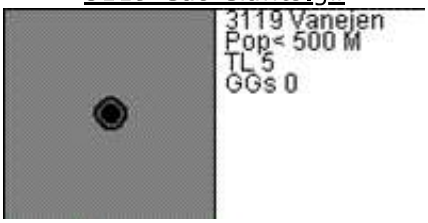
3119-Population.gif



3119-Belts.gif

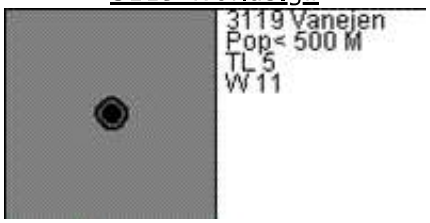


3119-Gas Giants.gif

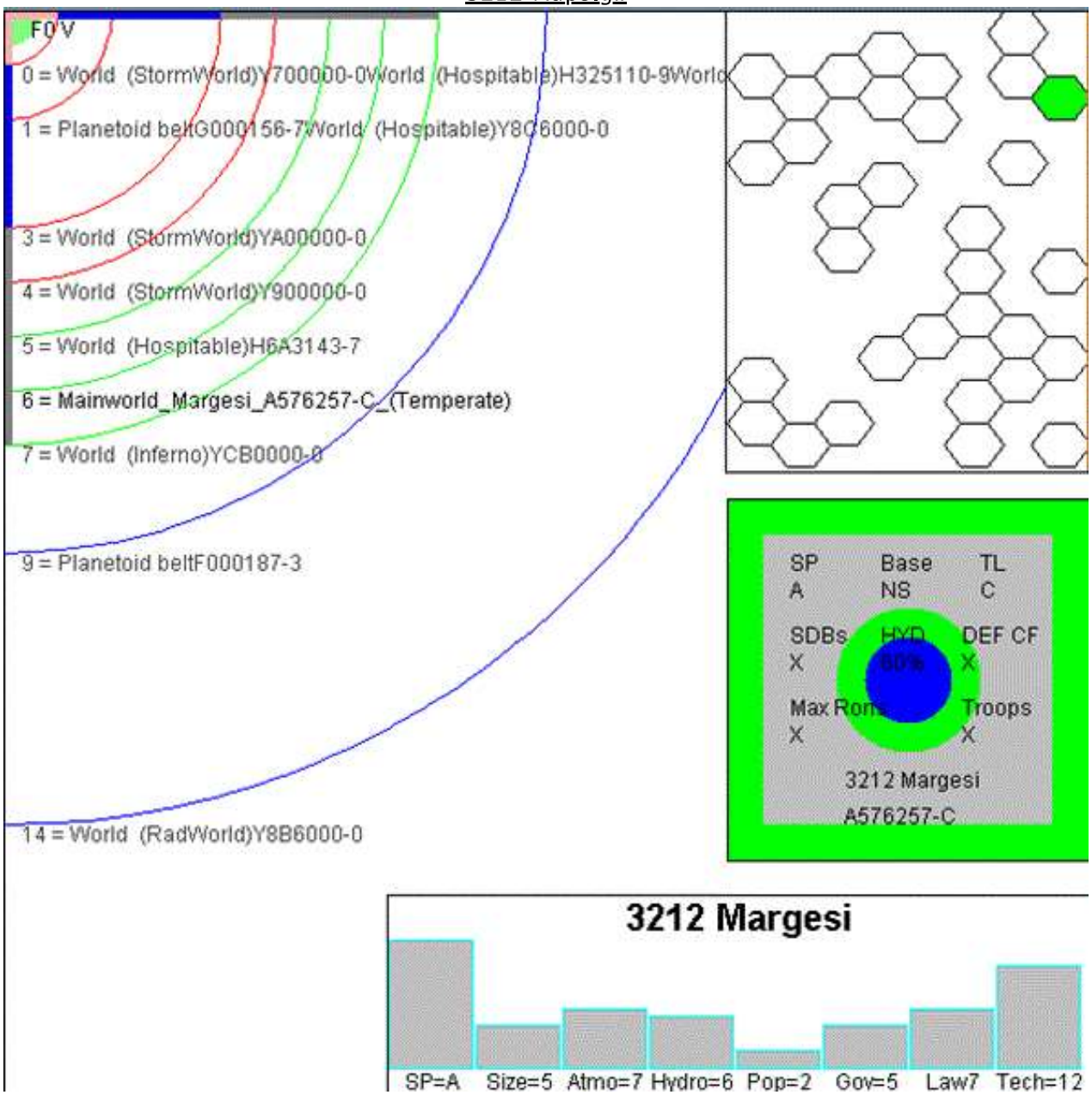


3119 Vanejen.gif

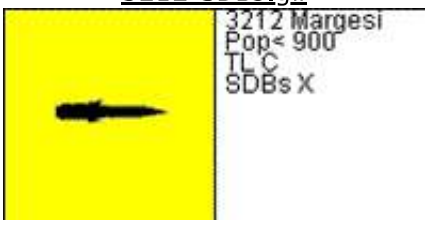
3119-Worlds.gif



3212-Maps.gif



3212-SDBs.gif

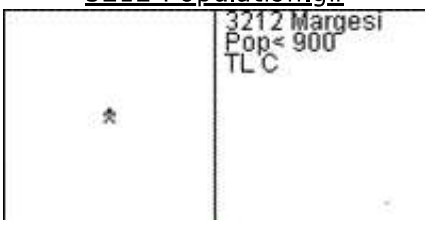


3212-Squadrons.gif

3212-Troops.gif

3212-Defences.gif

3212-Population.gif

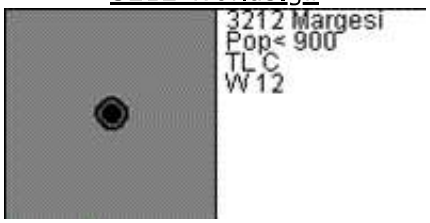


3212-Belts.gif

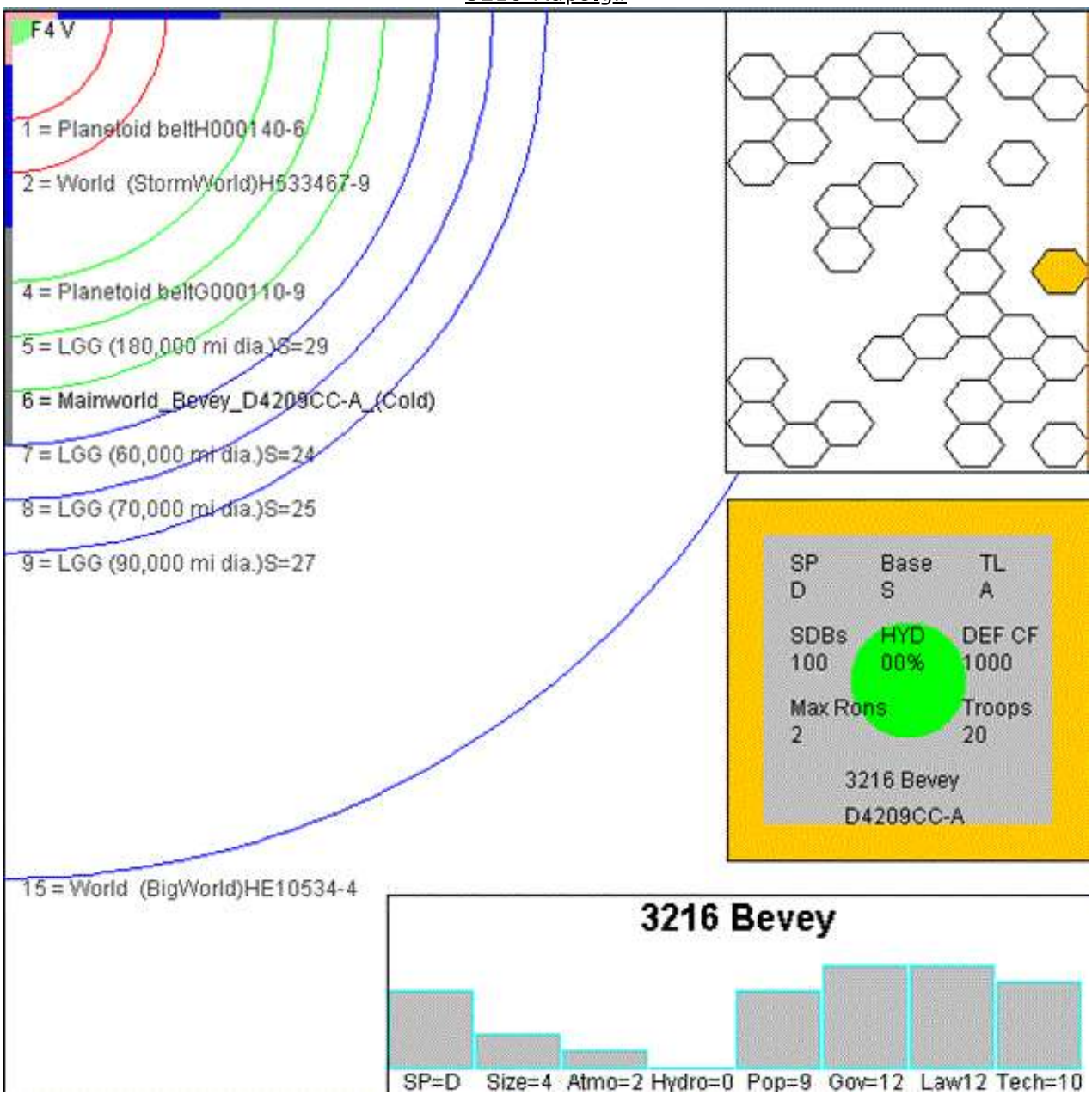
3212-Gas Giants.gif

3212 Margesi.gif

3212-Worlds.gif



3216-Maps.gif



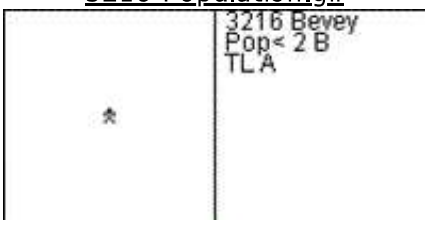
3216-SDBs.gif

3216-Squadrons.gif

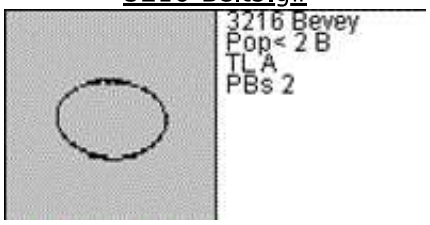
3216-Troops.gif

3216-Defences.gif

3216-Population.gif



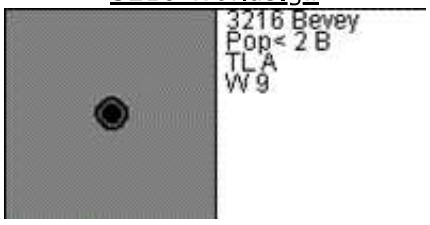
3216-Belts.gif



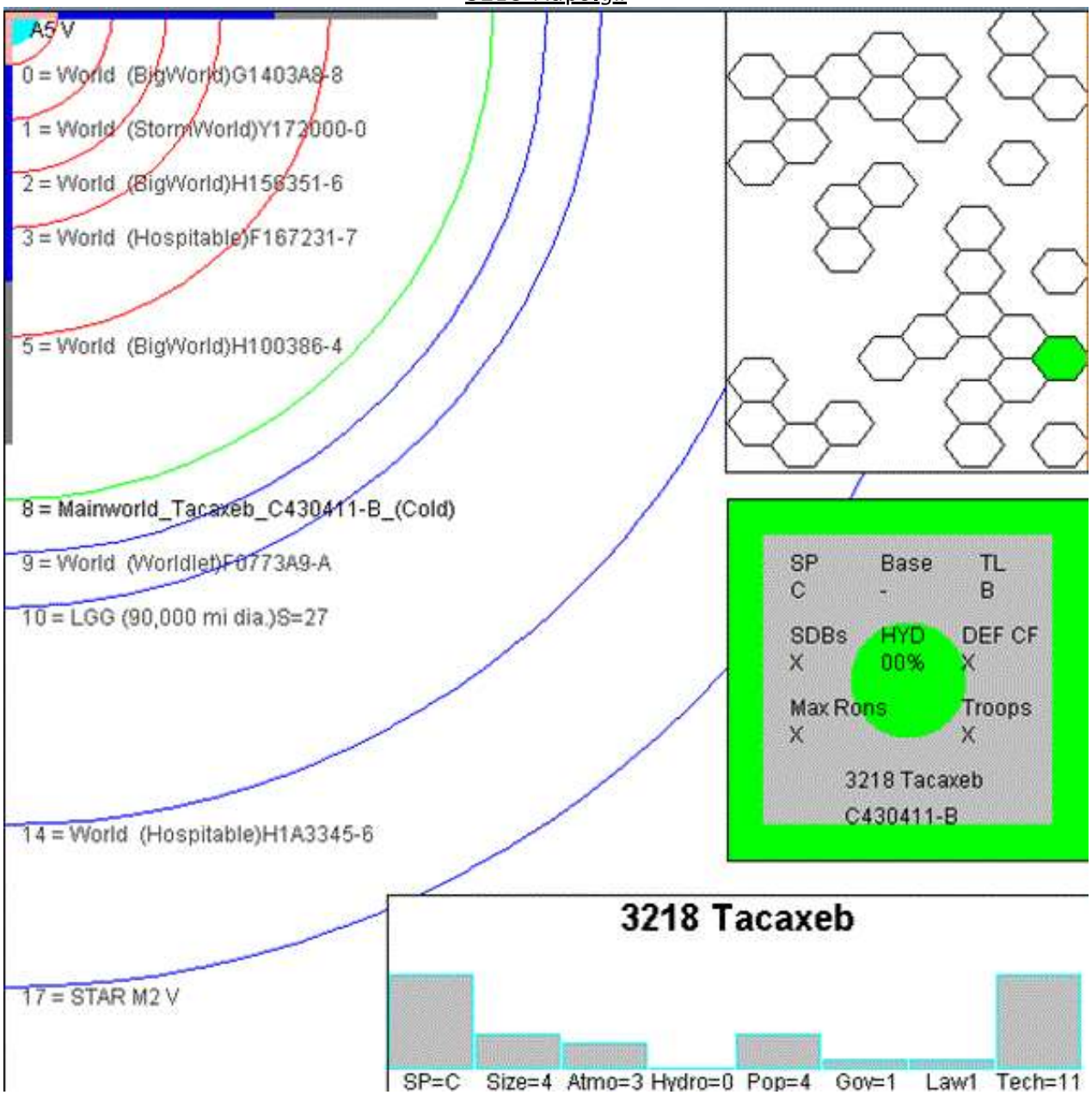
3216-Gas Giants.gif

3216 Bevey.gif

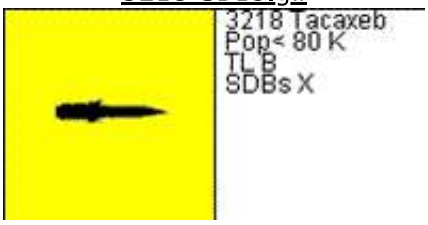
3216-Worlds.gif



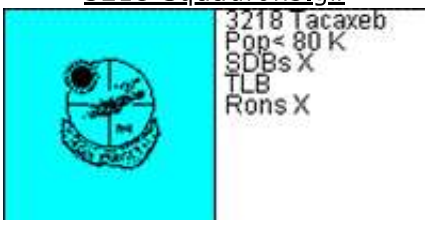
3218-Maps.gif



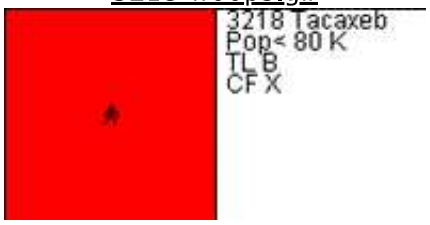
3218-SDBs.gif



3218-Squadrons.gif

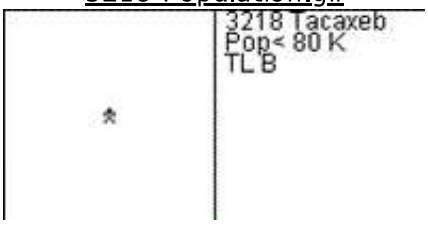


3218-Troops.gif

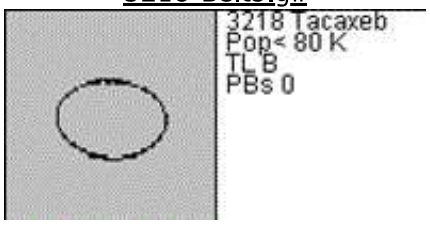


3218-Defences.gif

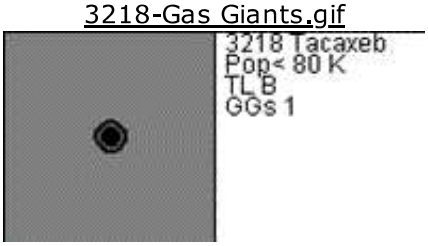
3218-Population.gif



3218-Belts.gif



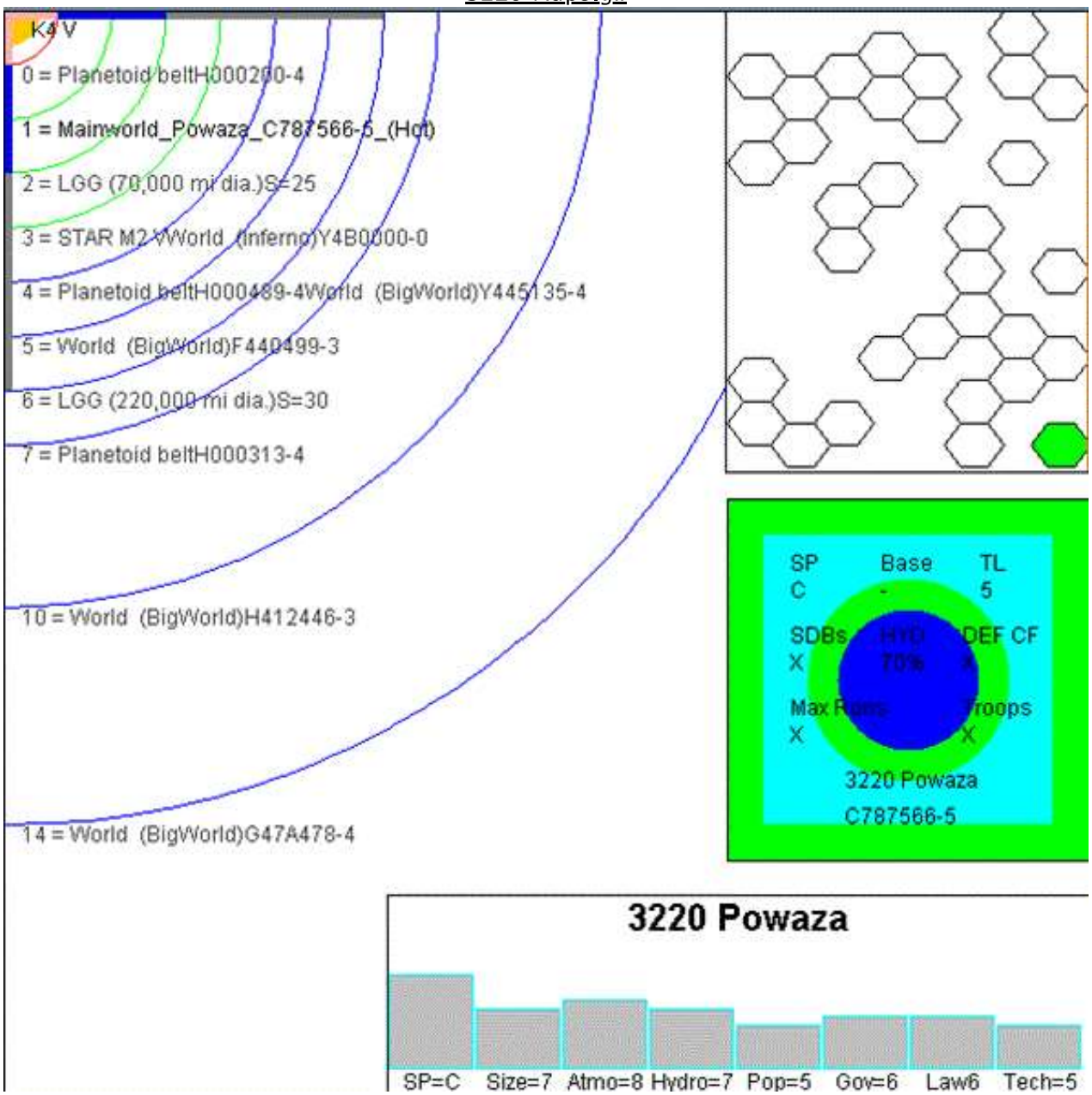
3218-Gas Giants.gif



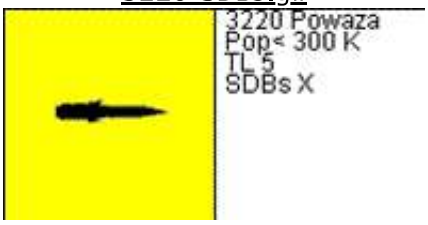
3218 Tacaxeb.gif

3218-Worlds.gif

3220-Maps.gif



3220-SDBs.gif

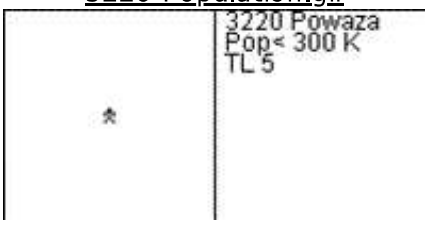


3220-Squadrons.gif

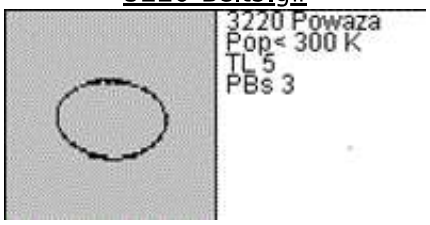
3220-Troops.gif

3220-Defences.gif

3220-Population.gif



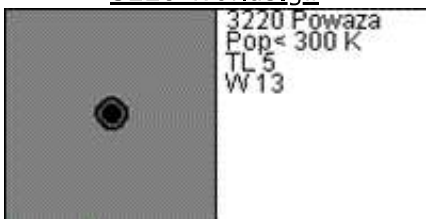
3220-Belts.gif



3220-Gas Giants.gif

3220 Powaza.gif

3220-Worlds.gif



Spinward Marches/H Rhylanor
2519 Pannet - E9C5677-9
Defence CF = 1

---HI POP TARGET---
2620 Natoko - C8879AB-9
SDB Squadrons = 100
Starship Squadrons = 2
Troop CF = 20
Defence CF = 1000
TROOP FORCES
0001-2010-10(5)-9
0002-2010-10(5)-9

---HI POP TARGET---
2715 Porozlo - A867A74-B
SDB Squadrons = 1200
Starship Squadrons = 4
Troop CF = 500
Defence CF = 12000
TROOP FORCES
0001-5012-200(50)-B
0002-5012-200(50)-B
0003-5002-100(50)-B

---HI POP TARGET---
2716 Rhylanor - A434934-F
SDB Squadrons = 200
Starship Squadrons = 3
Troop CF = 500
Defence CF = 2000
TROOP FORCES
0001-5102-200(50)-F
0002-5102-200(50)-F
0003-5002-100(50)-F

---HI POP TARGET---
2812 Zivije - C6B199C-B
SDB Squadrons = 120
Starship Squadrons = 2
Troop CF = 50
Defence CF = 1200
TROOP FORCES
0001-2012-20(5)-B
0002-2012-20(5)-B
0003-2002-10(5)-B

2918 Gitosy - B000676-9
Defence CF = 1

3017 Heroni - E7A0614-8
Defence CF = 1

3111 Vinorian - B879610-9
Defence CF = 1

3118 Cipatwe - B55879A-6
Defence CF = 2

---HI POP TARGET---
3216 Bevey - D4209CC-A
SDB Squadrons = 100
Starship Squadrons = 2
Troop CF = 20
Defence CF = 1000
TROOP FORCES
0001-2002-10(5)-A
0002-2002-10(5)-A

2620-C8879AB-9
Commodore Duukaa
Prec 13
Plan 4
Tactics -1
C001-1U-730-7-9

2620-C8879AB-9
Commodore Aal
Prec 14
Plan 4
Tactics 0
C002-1U-730-7-9

2715-A867A74-B
Commodore Iikberzik
Prec 5
Plan 5
Tactics 1
C001-1U-840-8-B

2715-A867A74-B
Commodore Aulshauushki
Prec 15
Plan 2
Tactics 2
C002-1U-840-8-B

2715-A867A74-B
Commodore Eggakaaakdirga

Prec 13
Plan 4
Tactics -1
C003-1U-840-8-B

2715-A867A74-B
Commodore La
Prec 13
Plan 5
Tactics 1
C004-1U-840-8-B

2716-A434934-F
Commodore Arkhurgila
Prec 12
Plan 2
Tactics -1
C001-4U-730-7-F

2716-A434934-F
Commodore Neiikhsaubgu
Prec 10
Plan 4
Tactics 0
C002-4U-730-7-F

2716-A434934-F
Commodore Uunmu
Prec 8
Plan 4
Tactics -2
C003-4U-730-7-F

2812-C6B199C-B
Commodore Gishsamar
Prec 10
Plan 4
Tactics 0
C001-1U-730-7-B

2812-C6B199C-B
Commodore Iamde
Prec 10
Plan 3
Tactics -1
C002-1U-730-7-B

3216-D4209CC-A
Commodore Ki
Prec 11
Plan 5
Tactics 1
C001-1U-730-7-A

3216-D4209CC-A

Commodore Ekhi
Prec 11
Plan 5
Tactics 0
C002-1U-730-7-A

B Knight = 29
c Baronet = 6
C Baron = 5
e Viscount = 1
E Count = 5
F Duke = 1

2716 Rhylanor A434934-F Hi Cp Llel4 { 4 } (C8G+2) [7D3D] BEF NS - 810 12 ImDd M2 V
(Knight) SishKhagSamGir
(Count) UkLaaDa
(Duke) ShaAmLaKhash

2715 Porozlo A867A74-B Hi Ga { 3 } (D9E+1) [8D39] BE - - 201 11 ImDd M1 V M9 V
(Knight) PiiULe
(Count) Up

2812 Zivije C6B199C-B Fl He Hi In Pz { 3 } (E8E+5) [CC8E] BE - A 421 11 ImDd G6 V
(Knight) KaaAnGaIshKiGu
(Count) UshShu

2912 Henoz A545543-B Ag Ni { 2 } (D46-1) [2728] BC - - 824 11 ImDd F3 V
(Knight) A
(Baron) AashKuumKar

3212 Margesi A576257-C Lo { 2 } (611+2) [245C] B NS - 920 12 ImDd F0 V
(Knight) SinDar

3216 Bevey D4209CC-A De He Hi In Na Po Pz { 2 } (H8C+5) [CB8D] BE S A 224 9 ImDd F4 V
(Knight) KaMuur
(Count) KiiEDamDaKhuUp

2612 Macene B000453-E As Ni Va { 1 } (734-2) [152B] B N - 901 11 ImDd G8 V M8 V
(Knight) DirKe

2613 Fulacin A674210-D Lo An { 1 } (511-3) [1318] B - - 810 12 ImDd G3 V
(Knight) IdDarGa

2620 Natoko C8879AB-9 Hi Ga An Pr Pz { 1 } (F8B+3) [BA7B] BcE - A 204 9 ImDd F4 V
(Knight) Map
(Baronet) KaUshKi
(Count) KiiLeAshSaAgLu

2712 Risek A425579-A Ni { 1 } (845+2) [666B] B N - 401 11 ImDd M2 V M3 V
(Knight) AlDiAkh

2913 Celepina B434456-9 Ni { 1 } (734+1) [3548] B NS - 201 13 ImDd M2 V
(Knight) AadMiIikhShigKhaId

3118 Cipatwe B55879A-6 Ag { 1 } (968+3) [9878] BC - - 623 12 ImDd M1 V
(Knight) IidShiiKinGar
(Baron) UuUnKhuAkhNaAg

2918 Gitosy B000676-9 As Na Ni Va { 0 } (954-1) [5648] B - - 610 6 ImDd G6 V M3 V
(Knight) IkGaKaSeGak

3015 Belizo B895646-5 Ag Ni Asla3 { 0 } (854-1) [5644] BC - - 923 11 ImDd K1 V
(Knight) I
(Baron) AnGiIikDinGi

3020 Somem C301340-B Ic Lo Va { 0 } (621-4) [1316] B - - 201 14 ImDd M2 V M7 V
(Knight) AMi

3111 Vinorian B879610-9 Ni { 0 } (954-4) [1614] B - - 610 13 ImDd M3 V M4 V
(Knight) MaImMusKhudKamMig

3119 Vanejen C686854-5 Ga Ri Pa Ph Chir1 RsG { 0 } (A77-2) [6833] BcCe - - 520 11 ImDd G1 V M0 V
(Knight) KinMimKaaKuuEMi
(Baronet) LiAkGuUukKi
(Baron) GimGuKaaGikGinBun
(Viscount) PasKisGaUGiAp

3218 Tacaxeb C430411-B De Ni Po { 0 } (733-4) [1417] B - - 801 10 ImDd A5 V M2 V
(Knight) UkMarKerGiirShagSa

2512 Kinorb C549433-9 Ni { -1 } (832-4) [1326] B - - 502 14 ImDd F0 V K9 V
(Knight) NimMadDuGudGuu

2520 Garrincski B632520-7 Ni Po { -1 } (743-5) [1412] B S - 410 9 ImDd M0 V M7 V
(Knight) DiirDugKhaUuk

2814 Jae Tellona A560565-8 De Ni Pr Mr { -1 } (B43-3) [3436] Bc N - 913 9 ImDd F9 V
(Knight) UdRiAKar
(Baronet) GuunDaAsSher

3112 Nutema B864310-8 Lo { -1 } (921-5) [1213] B N - 822 7 ImDd M3 V
(Knight) PiKhuuShagLiUk

3220 Powaza C787566-5 Ag Ni Ga Pr O:3124 { -1 } (743-2) [4444] BcC - - 332 13 ImDd K4 V M2 V
(Knight) Kiin
(Baronet) IgGaamLa
(Baron) UShuKirKiimKaarBu

2514 Gileden C583103-6 Lo { -2 } (301-5) [1123] B - - 203 13 ImDd M1 V
(Knight) ZirKhagKiim

2519 Pannet E9C5677-9 Fl Ni { -2 } (E52-2) [6459] B - - 224 11 ImDd K5 V

(Knight) AkKharShuUsh

2720 Loneseda C86A215-7 Lo Wa { -2 } (411-4) [1135] B - - 705 14 ImDd K9 V
(Knight) UMuIkhMuAs

3019 457-973 X572776-5 He Pi Fo (minor) { -2 } (965-3) [6544] - - R 334 10 ImDd G9 V
(Gentleman) AlKa

2811 Valhalla E565432-5 Ni Pa { -3 } (631-5) [1111] Bc - - 622 9 ImDd G4 V
(Knight) IAAgMi
(Baronet) LashGiGerGaAkh

2818 Gerome X573000-0 Ba Fo { -3 } (200-5) [0000] - - R 001 11 ImDd K2 V
(Gentleman) Su

3016 Kegena E869569-3 Ni Pr Da O:2716 { -3 } (741-2) [6264] Bc - A 224 12 ImDd F6 V
(Knight) UkShi
(Baronet) MurKaMuDush

3017 Heroni E7A0614-8 He Ni { -3 } (A51-5) [4336] B - - 820 8 ImDd G5 V
(Knight) Ka

3114 Huderu X575000-0 Ba Fo { -3 } (200-5) [0000] - - R 020 10 ImDd M0 V
(Gentleman) LiIk

Planets, Powers & Politics.

Interstellar Subsector Forces.
R U Ready 4 War ?
NO RULES INCLUDED
Designed for 5FW, IE, IS, PE. UWP data expanded IN COLOUR full page per system
PLUS Imperial Navy & Marine forces listed. Solar system orbital display
Noblility list of subsector by world and rank. Travellers you may meet
Great for large scale politics, invasion & war.

Ever wondered.....
Where they come from? What brought them here? What tech is available to them?
Where they`ve been? Where they`re going next? What their homeworlds are like?
What say they may have with the Emperor or the Moot?
Famous Travellers of the sector.

SDB squadrons. Imperial Squadrons USqP. Troops CF & UTP. Homeworld CF

Lists data on populated worlds of importance(CF >0).
Standard USqP data for squadrons & Counters.
Standard UTP data for off-world troops & Counters.
Lists local Nobility to worlds. Keep a track on machinations!
Lists Commodores and their tactical abilities.
Standard Cruiser squadrons supplied in data USqP.
Lists standard Universal Troop Profiles (UTPs) for offworld troops.

Squadron and Troop data is also available in particular World Guides.
(0304 Chronor is a free example on DTRPG) as GIFs

500+ worlds mapped, detailed, calculated and Ready 4 War. R U ?

FREE BLANK CAMPAIGN FORMS AVAILABLE
https://drive.google.com/open?id=1lcP1Ou4VaOXZA0BB6bYP_uMkOJ5kF-BI

	2620 Natoko C001 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 9		2620 Natoko C002 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 9		2715 Porozlo C001 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 11
	2715 Porozlo C002 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 11		2715 Porozlo C003 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 11		2715 Porozlo C004 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 11
	2716 Rhylanor C001 Cruiser J-4 USL DF 7 AF 3 BF 0 TF 7 TL 15		2716 Rhylanor C002 Cruiser J-4 USL DF 7 AF 3 BF 0 TF 7 TL 15		2716 Rhylanor C003 Cruiser J-4 USL DF 7 AF 3 BF 0 TF 7 TL 15
	2812 Zivije C001 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 11		2812 Zivije C002 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 11		3216 Bevey C001 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 10
	3216 Bevey C002 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 10				

C:\T5\Spinward Marches\H Rhylanor

	2620 Natoko 0001 2-Regiment 0-Regular 1-Armoured Grav 0-Infantry CF 10 TF 5 TL 9		2620 Natoko 0002 2-Regiment 0-Regular 1-Armoured Grav 0-Infantry CF 10 TF 5 TL 9		2715 Porozlo 0001 5-Corps 0-Regular 1-Armoured Grav 2-Marines CF 200 TF 50 TL 11
	2715 Porozlo 0002 5-Corps 0-Regular 1-Armoured Grav 2-Marines CF 200 TF 50 TL 11		2715 Porozlo 0003 5-Corps 0-Regular 0-Light Grav 2-Marines CF 100 TF 50 TL 11		2716 Rhylanor 0001 5-Corps 1-Elite 0-Light Grav 2-Marines CF 200 TF 50 TL 15
	2716 Rhylanor 0002 5-Corps 1-Elite 0-Light Grav 2-Marines CF 200 TF 50 TL 15		2716 Rhylanor 0003 5-Corps 0-Regular 0-Light Grav 2-Marines CF 100 TF 50 TL 15		2812 Zivije 0001 2-Regiment 0-Regular 1-Armoured Grav 2-Marines CF 20 TF 5 TL 11
	2812 Zivije 0002 2-Regiment 0-Regular 1-Armoured Grav 2-Marines CF 20 TF 5 TL 11		2812 Zivije 0003 2-Regiment 0-Regular 0-Light Grav 2-Marines CF 10 TF 5 TL 11		3216 Bevey 0001 2-Regiment 0-Regular 0-Light Grav 2-Marines CF 10 TF 5 TL 10
	3216 Bevey 0002 2-Regiment 0-Regular 0-Light Grav 2-Marines CF 10 TF 5 TL 10				

C:\T5\Spinward Marches\H Rhylanor

```
Hex  Name                 UWP       Remarks                                  {Ix}
(Ex)    [Cx]   N     B  Z PBG W  A    Stellar
---- -------------------- --------- ---------------------------------------- ------
------- ------ ----- -- - --- -- ---- --------------2520 Garrincski
B632520-7 Ni Po                                  { -1 } (743-5) [1412] B     S  -
410 9  ImDd M0 V M7 V
2716 Rhylanor             A434934-F Hi Cp Llel4                              { 4 }
(C8G+2) [7D3D] BEF   NS - 810 12 ImDd M2 V
3212 Margesi              A576257-C Lo                                       { 2 }
(611+2) [245C] B     NS - 920 12 ImDd F0 V
3216 Bevey                D4209CC-A De He Hi In Na Po Pz                     { 2 }
(H8C+5) [CB8D] BE    S  A 224 9  ImDd F4 V
2612 Macene               B000453-E As Ni Va                                 { 1 }
(734-2) [152B] B     N  - 901 11 ImDd G8 V M8 V
2712 Risek                A425579-A Ni                                       { 1 }
(845+2) [666B] B     N  - 401 11 ImDd M2 V M3 V
2913 Celepina             B434456-9 Ni                                       { 1 }
(734+1) [3548] B     NS - 201 13 ImDd M2 V
2814 Jae Tellona          A560565-8 De Ni Pr Mr                              { -1 }
(B43-3) [3436] Bc    N  - 913 9  ImDd F9 V
3112 Nutema               B864310-8 Lo                                       { -1 }
(921-5) [1213] B     N  - 822 7  ImDd M3 V
```

```
//==============================================================================
    SPINWARD MARCHES
    https://wiki.travellerrpg.com/Spinward_Marches_Sector

A Chronor
https://wiki.travellerrpg.com/Chronor_Subsector
0304
https://wiki.travellerrpg.com/Chronor_(world)
B Jewell
https://wiki.travellerrpg.com/Jewell_Subsector
1106
https://wiki.travellerrpg.com/Jewell_(SM_1106)_(world)
C Regina
https://wiki.travellerrpg.com/Regina_Subsector
1910
https://wiki.travellerrpg.com/Regina_(world)
D Aramis
https://wiki.travellerrpg.com/Aramis_Subsector
3110
https://wiki.travellerrpg.com/Aramis_(SM_3110)_(world)

E Querion
https://wiki.travellerrpg.com/Querion_Subsector
0614
https://wiki.travellerrpg.com/Querion_(world)
F Vilis
https://wiki.travellerrpg.com/Vilis_Subsector
1119
https://wiki.travellerrpg.com/Frenzie_(world)
G Lanth
https://wiki.travellerrpg.com/Lanth_Subsector
1719
https://wiki.travellerrpg.com/Lanth_(world)
H Rhylanor
https://wiki.travellerrpg.com/Rhylanor_Subsector
2716
https://wiki.travellerrpg.com/Rhylanor_(world)

I Darrian
https://wiki.travellerrpg.com/Darrian_Subsector
0527
https://wiki.travellerrpg.com/Mire_(SM_0527)_(world)
J Sword Worlds
https://wiki.travellerrpg.com/Sword_Worlds_Subsector
1223
https://wiki.travellerrpg.com/Gram_(world)
K Lunion
https://wiki.travellerrpg.com/Lunion_Subsector
2124
https://wiki.travellerrpg.com/Lunion_(world)
L Mora
https://wiki.travellerrpg.com/Mora_Subsector
3124
https://wiki.travellerrpg.com/Mora_(world)

M Five Sisters
https://wiki.travellerrpg.com/Five_Sisters_Subsector
0732
https://wiki.travellerrpg.com/Iderati_(world)
N District 268
https://wiki.travellerrpg.com/District_268_Subsector
1537
https://wiki.travellerrpg.com/Mertactor_(world)
O Glisten
https://wiki.travellerrpg.com/Glisten_Subsector
2036
https://wiki.travellerrpg.com/Glisten_(world)
P Trin`s Veil
https://wiki.travellerrpg.com/Trin's_Veil_Subsector
3235
https://wiki.travellerrpg.com/Trin_(world)

//==============================================================================
```

Missions

2D	**RE-ASSIGN**	**1D**	**DEEP PEN**	**PATROL**	**FLEET**	**RESERVE**
2 to 4	Deep Pen	1	Bombard	Anti-piracy	Engagement	Refit
4 to 6	Patrol	2	Forage	Engage	Interdict	Refit
7	Fleet Action	3	Forage	Interdict	Patrol	Jump
8	Reserve status	4	Raid	Shore Leave	Patrol	Shore Leave
9 to 10	Redeploy	5	Raid	Patrol	Transport	Shore Leave
11	Surface action	6	Re-assign	Re-assign	Re-assign	Re-assign
12	Lull					
3D	**PEACETIME**	**1D**	**REDEPLOY**	**ACTION**	**LULL**	
2	Evacuate	1	Evacuate	Bomb Supp	Patrol	
3 to 4	Diplomacy	2	Refit	Evacuate	Reserve	
5	Ctr Insurgency	3	Refuel	Interdict	Redeploy	
6 to 7	Patrol	4	Transport	Orbital	Continues	
8 to 9	Reserve	5	Jump	Transport	Peacetime	
10	Redeploy	6	Re-assign	Re-assign	Re-assign	
11	Training					
12	Hostilities					

COMMODORES & ADMIRALS

ID	COMMODORE	PRECEDENCE	PLANNING	TACTICS

Ship Name/Type:

Name/Type			Maneuver	M
			Jump	J
Mission			Power	P
			Armour	R

Comments:

Crew	Passengers	Low Berth	Cargo
Length	Width	Height	Tons
Quality	Reliability	Built	Overhaul

Batteries:

Installations:

1D6	Installation	Surface	Interior
1			
2			
3			
4			
5			
6			
2D6			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			

Squadron Reference

	C	0	0	1	2	U	7	3	0	7	D
HEX	**TYPE**	**S1**	**S2**	**S3**	**J**	**SL**	**DF**	**AF**	**BF**	**TF**	**TL**

TYPE

A	ASSAULT
B	BATTLE
C	CRUISER
S	SCOUT
T	TANKER

STREAMLINE

S	SL
P	PSL
U	USL

Bridge Command

GRAND ADMIRAL	R10			**SIDE**		
SECTOR ADMIRAL	R9			**UNIT**		
FLEET ADMIRAL	R8			**SDBs**		
COMMODORE	R7			**SQDRNS**		
CAPTAIN	R6			**FLEETS**		
COMMANDER	R5			**TROOPS**		
LT. COMMANDER	R4					

Bridge Crew & Departments

COMMS	**ENG**	**FLIGHT**	**MED**	**NAV**	**SECURITY**	**SUPP.**	**WPNS**
Internal	Power	Deck	Psychology	Astrog	Detention	Maint	Screens
External	M-Drive	Crews	Surgical	Cartog	Intell	Food	Gunner
Ship Comm	J-Drive	Salvage	Emergency		Internal Wpns	Fuel	Spinal
Pers Comms	Maint	Repair	Dispensary			Comp	Trainer
	Life Support	Training				Atmo	
						Supply	

Marine & Army Contingent Ranks

MARINE			**ARMY**		
General	O7		**General**	O7	
Coronel	O6		**Colonel**	O6	
Lt. Coronel	O5		**Lt. Colonel**	O5	
Force Commander	O4		**Force Commander**	O4	
Captain	O3		**Captain**	O3	
1st Lieutenant	O2		**1st Lieutenant**	O2	
2nd Lieutenant	O1		**2nd Lieutenant**	O1	

Troop Reference

EXAMPLE TROOP 0001-2110-20(5)-D

0001	2	1	1	0	20	5	D
ID	**QUALITY**	**ARMAMENT**	**MOBILITY**	**TYPE**	**CF**	**TRAN**	**TL**

Troop Reference

EXAMPLE TROOP 0001-2110-20(5)-D

0001	2	1	1	0	20	5	D
ID	**QUALITY**	**ARMAMENT**	**MOBILITY**	**TYPE**	**CF**	**TRAN**	**TL**

Troop Reference

EXAMPLE TROOP 0001-2110-20(5)-D

0001	2	1	1	0	20	5	D
ID	**QUALITY**	**ARMAMENT**	**MOBILITY**	**TYPE**	**CF**	**TRAN**	**TL**

Troop Reference

EXAMPLE TROOP 0001-2110-20(5)-D

0001	2	1	1	0	20	5	D
ID	**QUALITY**	**ARMAMENT**	**MOBILITY**	**TYPE**	**CF**	**TRAN**	**TL**

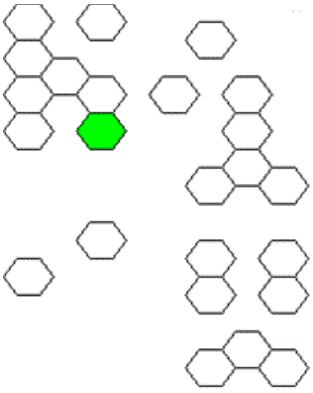
Subsector Squadron Campaign Log

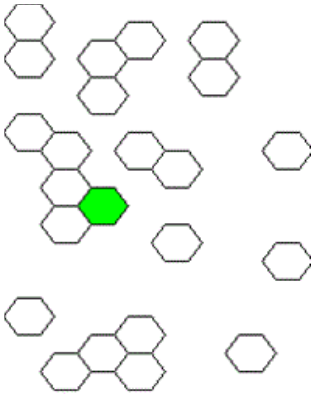
IWK	**A1**	**A2**	**A3**	**B1**	**B2**	**C1**	**C2**	**C3**	**D1**	**D2**	**D3**	**E1**	**E2**	**E3**	**F1**	**F2**	**G1**	**G2**	
52	R:2533	R:2533	R:2533	R:2540	R:2540	R:2631	R:2631	R:2631	R:2737	R:2737	R:2737	R:2931	R:2931	R:2931	R:3031	R:3031	R:3131	R:3131	
1																			
2																			
3																			
4																			
5																			
6																			
7																			
8																			
9																			
10																			
11																			
12																			
13																			
14																			
15																			
16																			
17																			
18																			
19																			
20																			
21																			
22																			
23																			
24																			
25																			
26																			
27																			
28																			
29																			
30																			
31																			
32																			
33																			
34																			
35																			
36																			
37																			
38																			
39																			
40																			
41																			
42																			
43																			
44																			
45																			
46																			
47																			
48																			
49																			
50																			
51																			
52																			

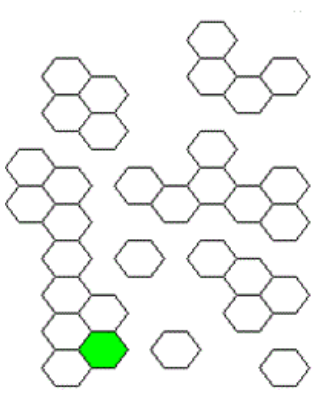
Subsector Squadron Campaign Log

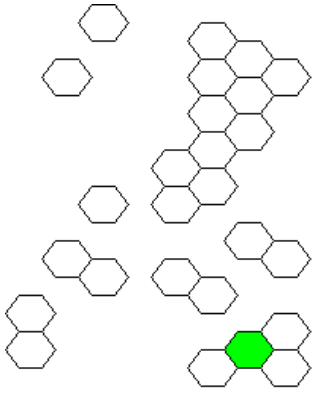
IWK	**A1**	**A2**	**A3**	**B1**	**B2**	**C1**	**C2**	**C3**	**D1**	**D2**	**D3**	**E1**	**E2**	**E3**	**F1**	**F2**	**G1**	**G2**	
52	R:2533	R:2533	R:2533	R:2540	R:2540	R:2631	R:2631	R:2631	R:2737	R:2737	R:2737	R:2931	R:2931	R:2931	R:3031	R:3031	R:3131	R:3131	
1																			
2																			
3																			
4																			
5																			
6																			
7																			
8																			
9																			
10																			
11																			
12																			
13																			
14																			
15																			
16																			
17																			
18																			
19																			
20																			
21																			
22																			
23																			
24																			
25																			
26																			
27																			
28																			
29																			
30																			
31																			
32																			
33																			
34																			
35																			
36																			
37																			
38																			
39																			
40																			
41																			
42																			
43																			
44																			
45																			
46																			
47																			
48																			
49																			
50																			
51																			
52																			

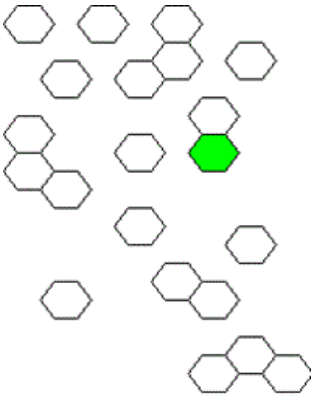
Spinward Marches Subsector Capitals

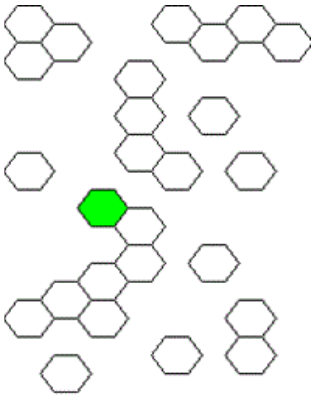

0304 Chronor

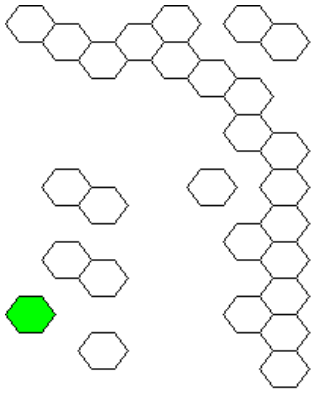

1106 Jewell

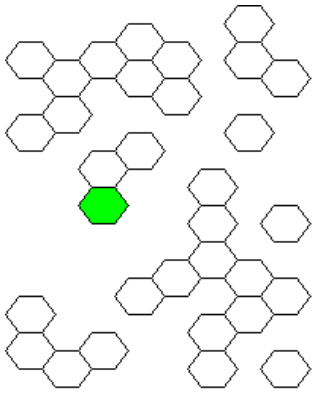

1910 Regina

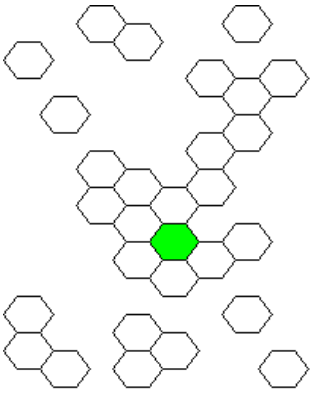

3110 Aramis

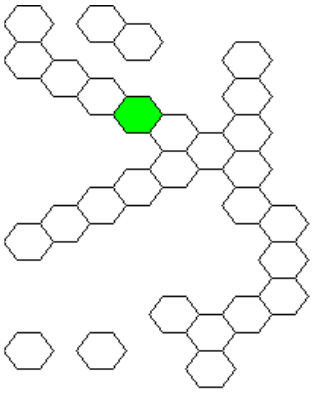

0614 Querion

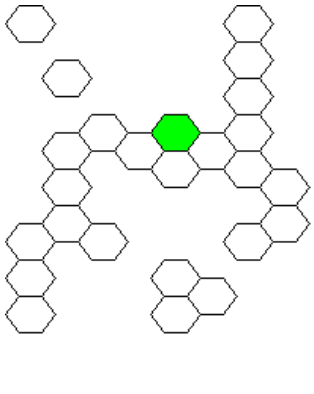

1116 Frenzie

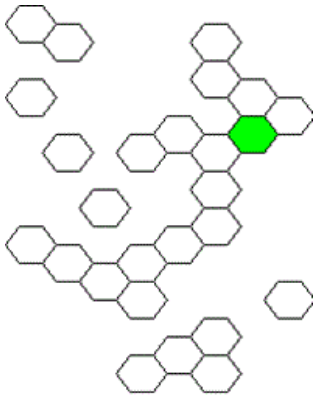

1719 Lanth

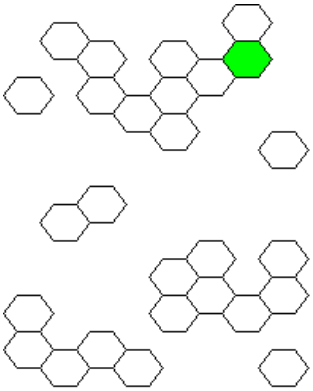

2716 Rhylanor

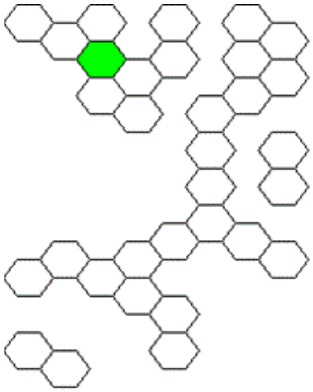

0527 Mire

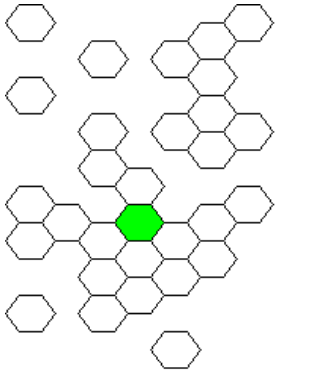

1223 Gram

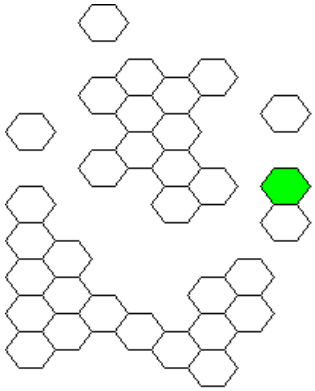

2124 Lunion


3124 Mora


0732 Iderati


1532 Elixabeth


2036 Glisten


3235 Trin